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# A data base for a boy scout troop

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A DATA BASE FOR A BOY SCOUT TROOP

A THESIS

SUBMITTED TO THE FACULTY OF ATLANTA UNIVERSITY  
FOR FULFILLMENT OF THE REQUIREMENT FOR  
THE DEGREE OF MASTER OF SCIENCE

BY

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ATLANTA, GEORGIA  
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R-vii TE 167

## TABLE OF CONTENTS

LIST OF FIGURES .....	i
ACKNOWLEDGMENTS.....	iii
ABSTRACT .....	iv
INTRODUCTION .....	v
Chapter	
1. WHAT IS A DATA BASE .....	1
2. SYSTEM OPERATION .....	4
3. THE ENVIRONMENT AND DOCUMENT ASSUMPTION FOR A BOY SCOUT TROOP .....	9
4. THE CONCEPTUAL MODEL OF A DATA BASE OF BOY SCOUT TROOP .....	21
APPENDIX A GLOSSARY .....	45
APPENDIX B THE SOURCE PROGRAM LISTING .....	47
LIST OF FOOTNOTES .....	166
BIBLIOGRAPHIES .....	167

## LIST OF FIGURES

1. A Boy Scout Troop System (A.) .....	vi
2. Troop Program Schedule Report (3.1) .....	10
3. Adult Leadership Roster Report (3.2) .....	11
4. Troop Roster Report (3.3) .....	13
5. Family Data Report (3.4) .....	13
6. Membership Report (3.5) .....	14
7. Leadership Report (3.6) .....	14
8. Merit Badge Report (3.7) .....	16
9. Advancement Report (3.8) .....	16
10. Attendance and Dues Report (3.9) .....	17
11. Camping Log Report (3.10) .....	17
12. The Relationship between the data elements in the 'TROOP PROGRAM RECORD' (4.1) .....	26
13. The relationship between the data elements in the 'ADULT LEADERSHIP ROSTER' (4.2) .....	26
14. The relationship between the data elements in the 'TROOP ROSTER' (4.3) .....	28
15. The relationship between the data elements in the 'FAMILY DATA' (4.4) .....	28
16. The relationship between the data elements in the 'MEMBERSHIP DATA' (4.5) .....	30
17. The relationship between the data elements in	

the 'LEADERSHIP RECORD' (4.6) .....	32
18. The relationship between the data elements in the 'AWARD' report (4.7) .....	32
19. The relationship between the data elements in the 'ADVANCEMENT' report (4.8) .....	34
20. The relationship between the data elements in the 'ATTENDANCE AND DUES' (4.9) .....	36
21. The relationship between the data elements in The 'OUR CAMPING LOG' (4.10) .....	38

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Those instructors have been extremely helpful to me for all the time I have been an Atlanta University student.

## INTRODUCTION

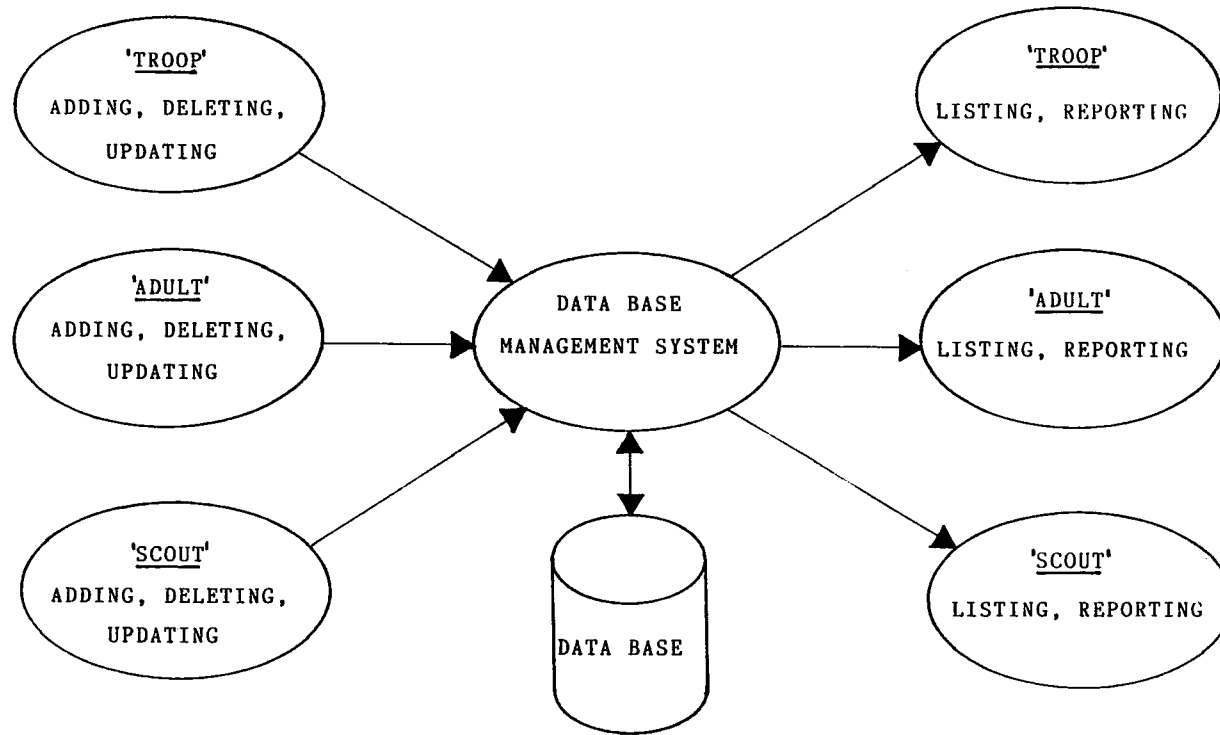
The objective of this data-base management system (DBMS) is to provide a boy scout troop (hereafter referred to as the troop) with a capability of keeping an on-line data bank. This DBMS contains such vital information as troop programs, adult leaders' information, and all information on the scouts.

This system is divided into 3 parts: ADULT, TROOP, and SCOUT as shown in figure A. Each part consists of an application program which has the ability to manage a data bank in such ways as adding, deleting, modifying, listing, and reporting. The 'ADULT' part processes information about adult leadership while 'TROOP' contains records of troop programs and activities, and 'SCOUT' contains information on the scouts themselves.

The output of these 3 parts is provided in 2 forms:

1. Listing of information on a terminal screen.
2. Printing reports in order to fulfill the user's demands.

This thesis consists of 4 chapters. Chapter 1 contains a brief discussion about what a data base is and its function. Chapter 2 contains a review of the dBASE II software package, its limitation and the system requirement



- 14 -

Figure A. A BOY SCOUT TROOP SYSTEM



which is used to operate the dBASE II. Chapter 3 contains an overview of the documents and the environment of the boy scout troop system. Chapter 4 contains the description and the relationship between the data elements referenced in each report. Furthermore, there are Appendices A and B. Appendix A contains a glossary and Appendix B contains the source program listing. Bibliographies are attached at the end.

## CHAPTER 1

### WHAT IS A DATA BASE

What is a data base?

A data base is defined as a collection of related data that are stored together without harmful or unnecessary redundancy, shared and used by multiple applications and users. The data are perceived differently by different users. Each user will see only one view of the data. However, the files that hold the data always have the same structure and appear simple to each user. The data are stored in order to be independent of the programs which use those data. Either data structures or programs can be changed without causing the other to be changed.

A Data Base Management System (DBMS)

A DBMS is a group or collection of routines that connects the users to one or more collections of information.

In the 'perfect' data base management system, the storage and update of the data is invisible to the user. All the data are stored in a single data base. The user is only concerned about information flow. As the system design is altered, very little change is necessary for existing programs.

All the better data base management systems fall into 3 categories: Hierarchical, Network, or Relational. The hierachical category is a special case of the network system.

- In a hierarchical or network system, information is stored in a structure that look very much like an inverted tree. In a hierarchical system, no child can have more than one parent. A network system is similar, except that a child can have more than one parent.
- A relational system is quite different in its organizational structure. The information is stored in 2-dimensional tables that are more conveniently called files. Information in the tables is accessed by the user based on any desired relationships.

A true DBMS also has the following features:

- The data can be used by a large collection of application programs with security control on the information to prevent accesses by unauthorized users.
- Tools for sorting, indexing and reporting data in the data base are provided to minimize programming development.

### The Advantages of a DBMS

- The DBMS helps to prevent the duplication of data by storing everything in a single data base.
- The DBMS reduces program development time. Much of the routine programming work of file management, indexing, sorting and report generating are done automatically with a simple call in a data base management system. Programs can easily evolve to meet the needs of the users.
- The DBMS improves data reliability. The integration of information and the relationship of information within a data base is done automatically by the data base manager. This relieves the programmers of the need to use pointers and pointer chains to locate needed information.

## CHAPTER 2

### SYSTEM OPERATION

#### dBASE II

dBASE II is a software package that is marketed by Ashton-Tate, Inc. as a relational data-base management system ( a system that stores information in 2-dimensional tables in which data can be accessed by relationship of information ).

dBASE II is not a true data-base management system in the strictest sense of the word [1]. More accurately, it is like a file management system with an advanced programming language and relational features added. It contains its own programming language, permitting a user with a minimum of experience to develop extremely powerful and complex programs that meet demanding applications. It is also very easy and is 'structured', making it possible for programmers to develop programs much faster than using other high level languages such as BASIC or FORTRAN.

Some of the features of dBASE II include:

- A large degree of program and data independence. Data structures can be altered without the necessity of

many program changes.

- Data can be easily added, edited, deleted, sorted, indexed, or reported using a minimum of programming.
- Reports can be easily created from data in a data base using mathematical operations like multiplication and division. Subtotals and totals can be easily generated.
- Professional screen formats can be created for data entry. After designing the entire screen, data entry only requires the operator to 'fill in the blanks'.
- The internal language is extremely powerful with a single command for indexing, sorting, and reporting. Programs can be developed at five or ten times the speed of developing equivalent BASIC programs.
- The internal language is a structured language which is far easier to write and update than unstructured programs.

## LIMITATIONS OF dBASE II

dBASE II has some limitations:

- Only 2 files can be used at a time. This creates difficulties with any types of hierarchical processing when there are necessities to get information from more than 2 files.
- dBASE II only permits 32 items of information per record.
- dBASE II uses 48,000 bytes of memory, so there is room for very little of the program in memory. Program lines must be read as they are executed; this means there will be many disk operations during a program execution, which means slower processing. The applications will be slower than some other compiled programs like word processing.
- dBASE II can only respond to a console or a printer. If the dBASE II information must be sent to a remote computer, it must be processed to a separate file and then communications software used to send this file. This limits its use in a real-time world with applications like information networking.
- There have been problems using dBASE II in a batch mode. dBASE II does batch processing by building a submit file; some versions of dBASE II will not permit batch processing on some hardware.

- There is no protection against 2 people writing to the same file at the same time in multi-user systems. The Ashton-Tate, Inc. is working to release a multi-user version of dBASE II in the future.
- The programming language of dBASE II allows only 64 memory variables at a time, and no array variables are available. Due to the fact that dBASE II uses so much computer memory, there is little space left for arrays or memory variables. There are some tricks that allow a user to create an 'array', however, it will take programming development time and a lot of work in order to keep memory variables less than 64 at a time and the program will run slower.

#### SYSTEM REQUIREMENT

In order to operate dBASE II, at least one of these 2 system types is needed:

1. A CP/M-80 based system using the 8080, 8085 or Z80 microprocessor. These systems are made by several hundred manufacturers, including Compupro, Vector Graphic, Systems Group, and Televideo, and include CP/M-80 version 2.0 or later, one or more floppy disk drives or a hard disk, 48,000 bytes of memory or more, a cursor addressable CRT with a dimensional of at least 24 lines by 80 columns and a text printer.



2. A CP/M-86 or MS-DOS system like the IBM PC, Rainbow-100 or Victor 9000. This system should include 128K bytes of memory, one or more floppy disk drives or a hard disk, a cursor addressable terminal ( 24 lines by 80 columns ), and a text printer.

dBASE II as purchased is supplied without an operating system. It is important for the user, who wishes to purchase dBASE II, to carefully choose the version of dBASE II that corresponds to the operating system and disk format of the user's hardware

## CHAPTER 3

### THE ENVIRONMENT AND DOCUMENT ASSUMPTION

#### FOR A BOY SCOUT TROOP

A boy scout troop consists of three important groups of information: the schedule of programs of the troop, the information on adult leaders and the information on the scouts. The data base is designed for the following applications.

#### TROOP PROGRAM SCHEDULE (Figure 3.1)

The activities for the boy scout troop may be scheduled in advance. The troop programs tell what types of activities (meeting, camping, etc.), when, and where they will be taking place.

#### ADULT LEADERSHIP ROSTER (Figure 3.2)

This is a list of adult leaders who are working for the troop. This list collects the names of these leaders, their titles, their addresses, their sex, their home phone numbers, and their business phone numbers.

# TROOP PROGRAM RECORD

Use the 12 squares on these pages to record all troop activities. There is a square for each month of the year. Write the month and year on the first line of the square. On the next lines, write date in first column, type of activity in second column, and location of activity in third column. If necessary, use several lines to record one activity.

DATE	MONTH	YEAR

DATE	MONTH	YEAR

DATE	MONTH	YEAR

DATE	MONTH	YEAR

Figure 3.1 TROOP PROGRAM SCHEDULE REPORT

## ADULT LEADERSHIP ROSTER

TITLE	NAME	ADDRESS	PHONE NO.
Exec. Officer Institution			
Scouting Coordinator			
Chairman Committee			
Troop Committee			
Troop Committee			
Troop Committee			
Troop Committee			
Troop Committee			
Troop Committee			
Troop Committee			
Troop Committee			
Scoutmaster			
Assistant Scoutmaster			
Assistant Scoutmaster			
Assistant Scoutmaster			

## OTHER ADULT LEADERSHIP

S.M.E. CHAIR PERSON	

Figure 3.2 ADULT LEADERSHIP ROSTER REPORT

### TROOP ROSTER (Figure 3.3)

This report is used for collecting the information of the boy scouts. This information includes scouts' name, mailing address, present age, present status, and present rank. The report also states whether each scout has a completed uniform and whether he subscribes to Boy's Life magazine.

### FAMILY DATA (Figure 3.4)

Since these scouts are not over 18 yet, they have to have guardian's permission to participate in the activities. This report collects the information on the guardians such as their names, their occupations, their business phone numbers, and their relation to scout. Also, it tells about scouts' church or religion.

### MEMBERSHIP (Figure 3.5)

Some types of activities, such as being a cubscout, registered as a scout, or transferred to troop, and when they happened have to be kept as records. This is what the membership records are for. Furthermore, this report keeps the records of scouts' birthdate, their patrol name, whether they have received church award or order of arrow member and when.

# TROOP ROSTER

1. NEW SCOUTS - New to unit who never before registered with BSA. (A) New Scout who was a Cub Scout, (B) Reregistered Scout, (C) Scout who separated and reregistered, (D) Scout who transferred to troop.
2. AGE - A Scout must have completed the 5th grade and be at least 10 years old or be 11 years old or older, but not yet 18.

3. PROGRESS AWARD - (E) Eagle, (F) Life, (G) Eagle Scout.
4. BOYS LIFE - Check if Scout has completed Boy's Life.
5. BOYS LIFE - Check if Scout has completed Boy's Life.

OFFICE	NAMES		MAIL ADDRESS		SEE INSTRUCTIONS ABOVE				
	FAMILY NAME	GIVEN NAME & INITIALS	STREET OR RFD	CITY AND ZIP	1	2	3	4	5
					STATUS	AGE	PROGRESS AWARD	UNIFORM	BOYS' LIFE

Figure 3.3 TROOP ROSTER REPORT

# FAMILY DATA

OFFICE	NAMES	HOME PHONE	PARENT'S OR GUARDIAN'S FIRST NAME AND INITIALS (also last name if different than Scout's)	MOTHER'S AND/OR FATHER'S OCCUPATIONS	MOTHER'S AND/OR FATHER'S BUSINESS PHONES	CHURCH OR SYNAGOGUE
	FAMILY NAME					

Figure 3.4 FAMILY DATA REPORT

## MEMBERSHIP

OFFICE	NAMES		BIRTH DATE	CUB SCOUT		BECAME SCOUT	YEARS REGISTERED AS A SCOUT	TRANSFER IN		TRANSFERRED TO ANOTHER TROOP	TRANSFERRED TO EXPLORER UNIT	DROPPED	PATROL NAME	CHURCH AWARD	ORDER OF THE ARROW MEMBER
	FAMILY NAME	FIRST NAME		FROM	TO			MONTH & YEAR	MONTH & YEAR						

Figure 3.5 MEMBERSHIP REPORT

## LEADERSHIP

OFFICE	NAMES		DEN CHIEF		LIBRARIAN		QUARTERMASTER		SCRIBE		HISTORIAN		BUGLER		CHAPLAIN AIDE		ASSISTANT PATROL LEADER		PATROL LEADER		ASSISTANT SENIOR PATROL LEADER		SENIOR PATROL LEADER		LEADERSHIP CORPS		JUNIOR ASSISTANT SCOUTMASTER	
	FAMILY NAME	FIRST NAME	FROM	TO	FROM	TO	FROM	TO	FROM	TO	FROM	TO	FROM	TO	FROM	TO	FROM	TO	FROM	TO	FROM	TO	FROM	TO	FROM	TO	FROM	TO

Figure 3.6 LEADERSHIP REPORT

LEADERSHIP (Figure 3.6)

As a member of the troop, a scout will receive an honor to be a leader of some activities. This report has a purpose of keeping the records of types of the leadership actions and when they happened.

AWARD (Figure 3.7, 3.8)

The purpose of this report is to keep the records of the types of the merit badges and skill awards the scout received and when.

ADVANCEMENT (Figure 3.8)

This report is used to keep the records of the scouts' rank, and the date these records occurred.

ATTENDANCE AND DUES (Figure 3.9)

When the scouts have attended some activities, there are some dues they have to pay. The purpose of this report is to keep the records of scouts' dues, the amount they paid, and their balances.





## ATTENDANCE AND DUES

S--PRESENT AT SERVICE PROJECT  
 T--PRESENT AT TROOP MEETING  
 A--PRESENT AT TROOP, DISTRICT, OR COUNCIL ACTIVITY

OFFICE	NAMES	MONTH				MONTH				MONTH				AMT. DUE	
		ATTENDANCE		DUES		ATTENDANCE		DUES		ATTENDANCE		DUES			
	FAMILY NAME	DATE													AMT. PAID
		→													

Figure 3.9 ATTENDANCE AND DUES REPORT

- 17 -

## OUR CAMPING LOG

OFFICE	NAMES	HIKES OR ONE-DAY EVENTS	OVERNIGHT CAMPS	CAMPOREE	LONG-TERM CAMP	CONSERVATION PROJECTS	TOTAL		
							DAY HIKES	DAYS AND NIGHTS IN CAMP	CONSERVATION PROJECTS
	FAMILY NAME	DATE							
		→							

Figure 3.10 OUR CAMPING LOG REPORT

### OUR CAMPING LOG (Figure 3.10)

The scouts have to participate in many kinds of activities, many places, and some of these activities take many days. This report is intended to keep records of these actions.

### ASSUMPTIONS ABOUT THE ENVIRONMENT OF THE 'BOY SCOUT TROOP [2]'

- For the troop program schedule, some activities can happen in one program day which will be performed by different groups of the scouts.
- A boy scout must have completed at least the 5th grade.
- A boy scout must be at least 10 and a half years old and older but not yet 18.
- Each scout will be assigned to one patrol group.
- The last name and first name together is a unique identification for each scout, which is also used to identify the birthdate, the address, the status, the progress award, the church, the home phone number, and so on.
- The code for the scout who has a completed uniform is 'Y', otherwise 'N'.
- The code for the scout who subscribes to Boy's Life

magazine is 'Y', otherwise 'N'.

- The guardian of the scout can be a guardian of more than one scout.
- Hiking and first aid skill awards are required for the Second class, but can be earned at any time.
- Camping and cooking skill awards are required for the First class, but can be earned at any time.
- First aid merit badge is required for the First class but may be earned at any time.
- A total of eight merit badges, including any four from the required list for the Eagle progress award are required for the Star award.
- A total of 15 merit badges, including any 7 from the required list for the Eagle progress award are required for the Life progress award.
- A total of 24 merit badges including 11 from the required list are required for the Eagle progress award.
- To be eligible to receive the Bronze palm, Gold palm, and Silver palm respectively, the scouts have to earn 5 more additional merit badges at each time.
- Patrol activities (A requirement to earn the National Camping Award): Each patrol of the troop participated in at least 3 of the following activities during the last 12 months: they attended camporee, held a day

hike, did a conservation project, attended a scout retreat, conducted a project for anniversary month, conducted a father-and-son camp-out, and attended a klondike derby.

- Short-term camp (A requirement to earn the National Camping Award): All patrols in the troop were represented in four or more short-term camp-out during the past 12 months.
- Long-term camp (A requirement to earn the National Camping Award): All patrols in the troop were represented in a long-term (6 or more consecutive days and nights) camp and at least 50 percent of the total boy membership of the troop attended.

## CHAPTER 4

### THE CONCEPTUAL MODEL OF A DATA BASE OF

#### BOY SCOUT TROOP

Determine the data elements referenced in every report individually.

AD:ADDR	The street of the adult leader's address.
AD:BPHONE	The business phone number of the adult leader.
AD:CITY	The city in which the adult leader lives.
AD:FIRST	The first name of the adult leader.
AD:HPHONE	The home phone number of the adult leader.
AD:LAST	The last name of the adult leader.
AD:TR:NAME	The troop name of the adult leader.
AD:SEX	The sex of the adult leader.
AD:ZIP	The state and zipcode in which the adult leader lives.
AMT:DUE	The amount of money that the scout owes the troop.
AMT:PAID	The amount of money that the scout pays according to the dues.
ATT:CODE	The attendance code of the scout at the

activities.

S - Present at service project

T - Present at troop meeting

A - Present at troop, district or  
council activity

N - Not attend

AWD:DATE The date the scout passed a skill award.

AWD:NAME The name of merit badges or skill awards.

BALANCE The total amount of money the scout owes  
the troop.

BOY:LIFE States whether the scout subscribes to  
Boy's Life magazine.

DATE:ACT The date that the membership activities  
occurred.

EVENT The activity that is scheduled for the  
scouts.

G:BPHONE The business phone number of the scout's  
guardian.

G:NAME The name of the scout's guardian.

G:OCCUP The occupation of the scout's guardian.

G:RELATE The relation of the guardian to the scout  
(:- mother, etc.).

LEADER The leadership post held by the scout.

LE:DATE The date of the leadership activities.

LOC The location that the activity takes place

MEMBER:ACT           The membership activities of the scout (:-  
become scout, transferred, etc.).

NO:DAY                The number of days that the activities  
takes place.

PATROLNAME           The name of the patrol group to which the  
scout is assigned.

PRE:DATE             Today's date

PROG:DATE            Program date that is scheduled for the  
activities of the scouts.

RANK                  The scouts' progress award :

                      N - Not rank

                      T - Tenderfoot award.

                      2 - Second class award.

                      1 - First class award.

                      S - Star award.

                      L - Life award.

                      E - Eagle award.

                      Also : Bronze Palm, Gold Palm, and Silver  
Palm.

SC:ADDR              The street of the scout's address.

SC:BIRTH             The birth date of the scout.

SC:CHURCH            The church or religion of the scout.

SC:CITY               The city where the scout lives in.

SC:FIRST             The scout's first name.

SC:HPHONE            The scout's home phone number.



SC:LAST           The scout's last name.

SC:OFFICE         The scout's office if he has one, otherwise  
blank.

SC:ZIP            The state and zipcode in which the scout  
lives

STATUS            The status of the scout :

                  N - New scout who never before registered  
                      with BSA.

                  B - New scout who was a cub scout.

                  R - Registered scout.

                  S - Scout who separated and, reregistered.

                  T - Scout who transferred to troop.

TITLE             The title of the adult leader.

TYPE              The type of award that the scout received

                  B - Merit badge

                  S - skill award

UNIFORM           This indicates whether the scout has a  
completed uniform.

#### THE RELATIONSHIP BETWEEN THE DATA ELEMENTS

This section is to identify the primary key data elements and the nonkey data elements. It also develops the 3rd normal form relations for each set of data elements.

TROOP PROGRAM RECORD (Figure 4.1)

The data elements representing this report (figure 3.1) are :

PROG:DATE, EVENT, LOC

The relationships between the data elements are:

PROG:DATE <---> EVENT

EVENT <---> LOC

For the first relation, there can be more than one EVENT (activity) occurring in one day (PROG:DATE), and for a given EVENT, it can be scheduled for several times in several days. In order to make the primary key of the relation be able to identify the nonkey data element and avoid transitive dependency, the 'EVENT' and the 'PROG:DATE' will be concatenated (combined together) and used as a primary key to identify the field 'LOC'.

Therefore, the relationship between the data elements is

PROG:DATE+EVENT <---> LOC

ADULT LEADERSHIP ROSTER (Figure 4.2)

The data elements representing this report (figure 3.2) are :

AD:LAST, AD:FIRST, AD:TR:NAME, TITLE, AD:ADDR, AD:CITY,  
AD:ZIP, AD:SEX, AD:HPHONE, AD:BPHONE

The relationships between the data elements are :

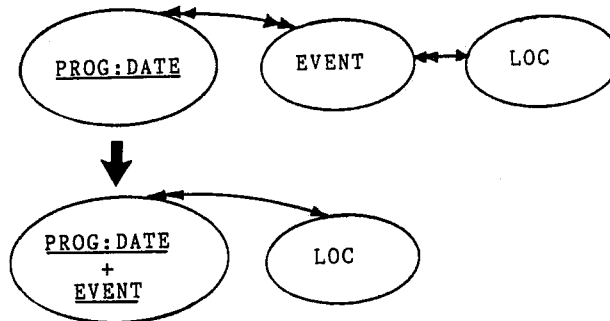
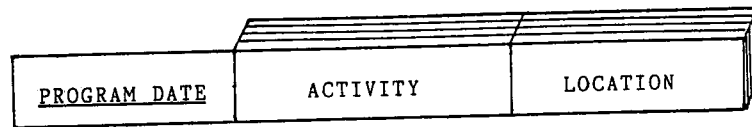


Figure 4.1 The relationship between the data elements in the 'TROOP PROGRAM RECORD'.

<u>LAST</u>	<u>FIRST</u>	TITLE	SEX	TROOP NAME	STREET	CITY	ZIP	HOME PHONE	BUSI. PHONE
-------------	--------------	-------	-----	------------	--------	------	-----	------------	-------------

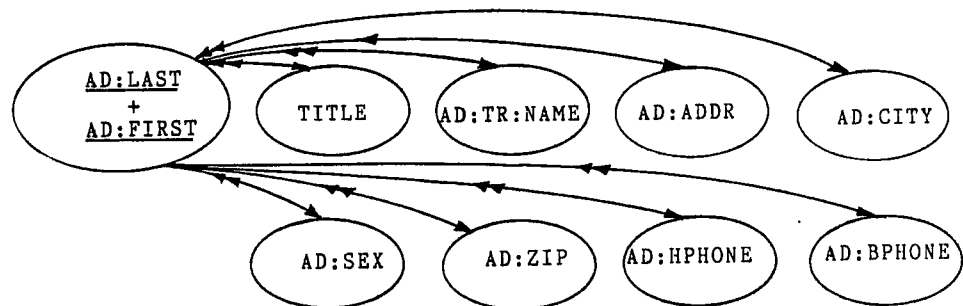


Figure 4.2 The relationship between the data elements in the 'ADULT LEADERSHIP ROSTER'.

AD:LAST+AD:FIRST <----> AD:TR:NAME, TITLE, AD:CITY,  
AD:ZIP,AD:SEX

AD:LAST+AD:FIRST <----> AD:ADDR, AD:HPHONE, AD:BPHONE

These relationships are in the 3rd normal form. The primary key can identify the nonkey data elements and there is no transitive dependency.

#### TROOP ROSTER (Figure 4.3)

The data elements representing this report (figure 3.3) are

SC:LAST, SC:FIRST, SC:OFFICE, SC:ADDR, SC:CITY, SC:ZIP,  
STATUS, AGE, RANK, UNIFORM, BOY:LIFE

The 'AGE' of the scout can be calculated from the present date and his birthdate.

The relationship between the elements is

(\*)SC:LAST+SC:FIRST <----> SC:OFFICE, SC:ADDR, SC:CITY,  
SC:ZIP, STATUS, RANK, UNIFORM  
BOY:LIFE

This relation is in the 3rd normal form and the primary key can identify all nonkey data elements.

#### FAMILY DATA (Figure 4.4)

The data elements representing this report (figure 3.4) are :

SC:LAST, SC:FIRST, SC:OFFICE, SC:HPHONE, SC:CHURCH, G:NAME,

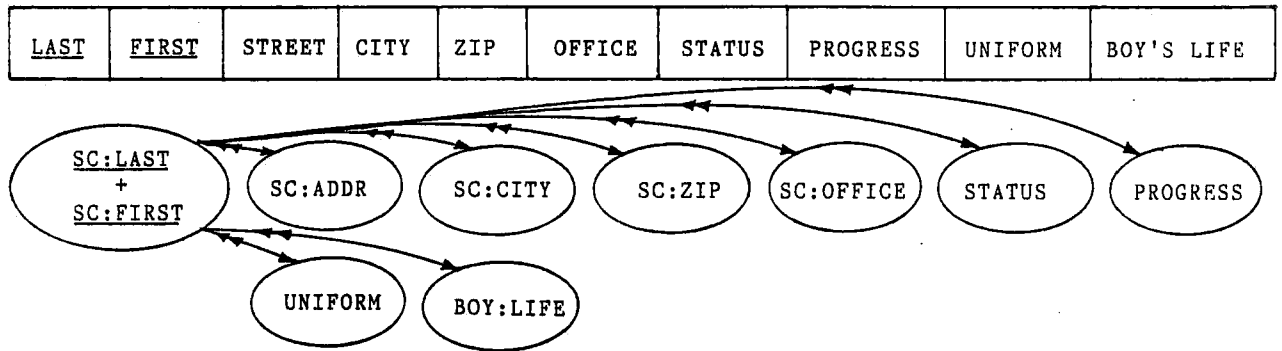


Figure 4.3 The relationship between the data elements in the 'TROOP ROSTER'.

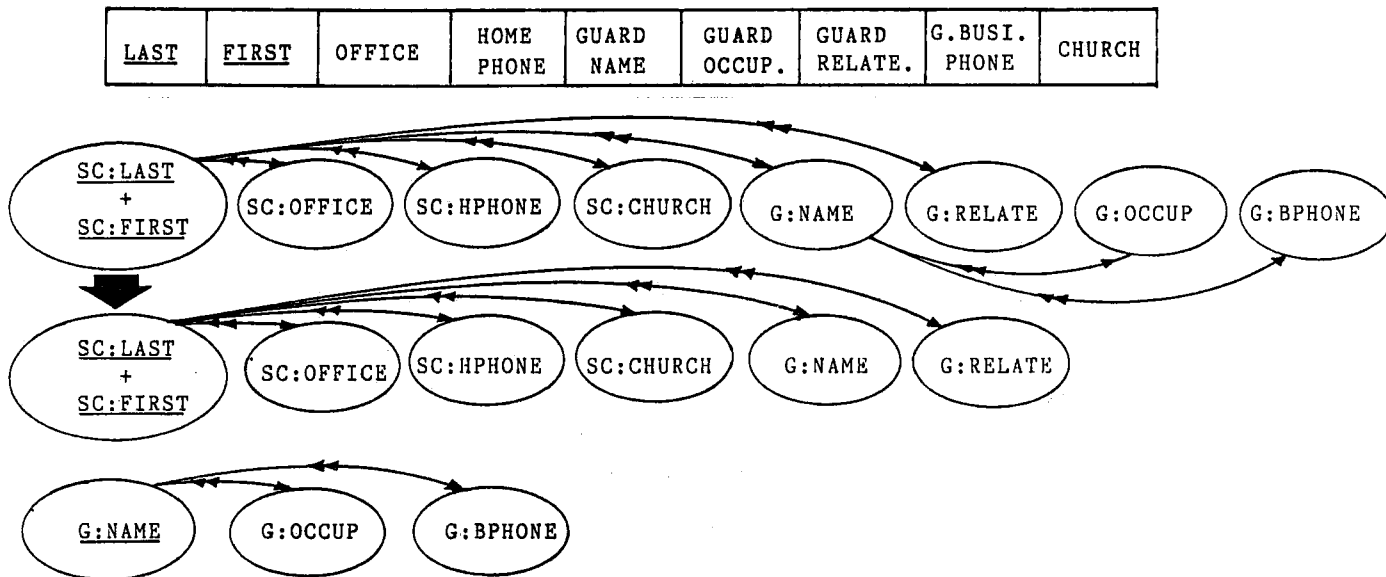


Figure 4.4 The relationship between the data elements in the 'FAMILY DATA'.

G:RELATE, G:OCCUP, G:BPHONE

The relationship between 'SC:LAST+'SC:FIRST' and 'SC:OFFICE' is already shown in the relation (\*).

The relationships of the data elements are :

SC:LAST+SC:FIRST  $\leftrightarrow$  SC:HPHONE, SC:CHURCH, G:NAME,

G:RELATE

G:NAME  $\leftrightarrow$  G:OCCUP, G:BPHONE

These 2 relationships are already in the 3rd normal form.

#### MEMBERSHIP DATA (Figure 4.5)

The data elements representing this report (figure 3.5) are:

SC:LAST, SC:FIRST, SC:OFFICE, SC:BIRTH, PATROLNAME, STATUS, MEMBER:ACT, DATE:ACT

The relationship between 'SC:LAST+'SC:FIRST' and 'SC:OFFICE' is already shown in the relation (\*).

The relationships between the data elements are

SC:LAST+SC:FIRST  $\leftrightarrow$  SC:BIRTH, PATROLNAME, STATUS

SC:LAST+SC:FIRST  $\leftrightarrow$  MEMBER:ACT

STATUS  $\leftrightarrow$  MEMBER:ACT

MEMBER:ACT  $\leftrightarrow$  DATE:ACT

The first relation is already in the 3rd normal form. However, the second, third, and fourth are not. In order to make them the 3rd normal form, the primary key must be able

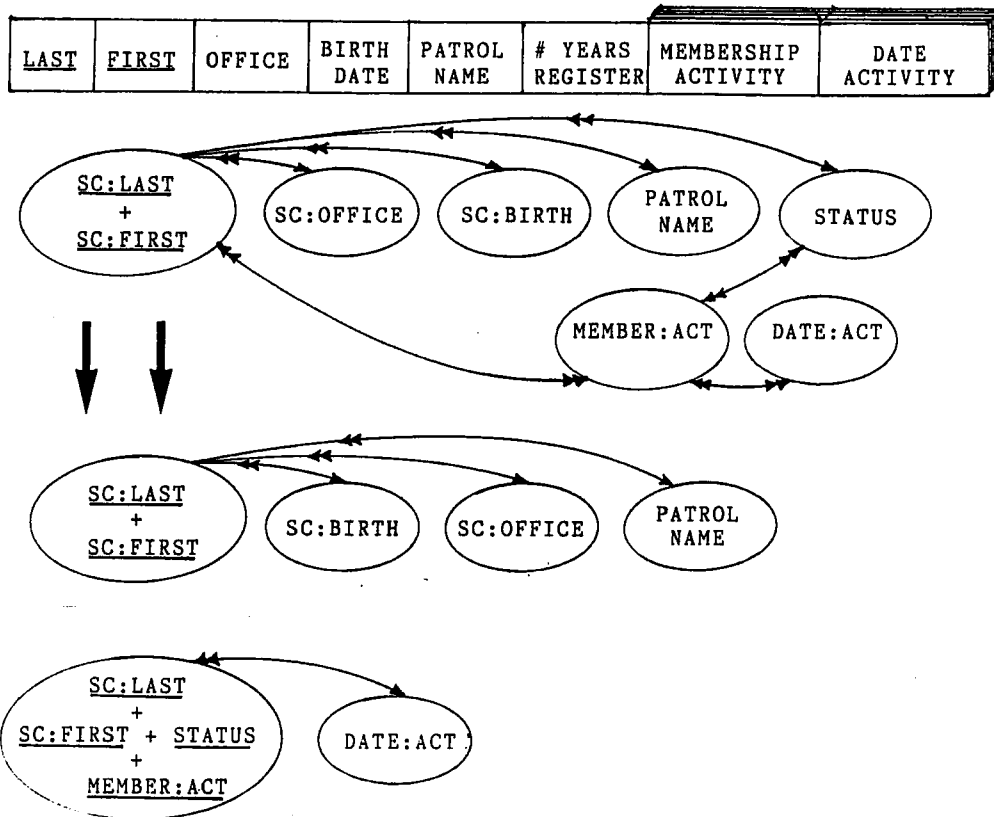


Figure 4.5 The relationship between the data elements in the 'MEMBERSHIP DATA'.

to identify the nonkey field. Some arrangements have been made. The field 'STATUS' and 'MEMBER:ACT' have been concatenated to the primary key 'SC:LAST+'SC:FIRST' in order to identify 'DATE:ACT'.

The relationships of these data elements are :

SC:LAST+SC:FIRST  $\leftrightarrow$  SC:BIRTH, PATROLNAME

SC:LAST+SC:FIRST+STATUS+MEMBER:ACT  $\leftrightarrow$  DATE:ACT

#### LEADERSHIP (Figure 4.6)

The data elements representing this report (figure 3.6) are :

SC:LAST, SC:FIRST, SC:OFFICE, LEADER, LE:DATE

The relationship between 'SC:LAST+'SC:FIRST' and 'SC:OFFICE' is already shown in the relation (\*).

The relationships of these data elements are

SC:LAST+SC:FIRST  $\leftrightarrow$  LEADER

LEADER  $\leftrightarrow$  LE:DATE

These 2 relations are not in the 3rd normal form. The 'LEADER' has been added to the primary key. The new relationship is :

SC:LAST+SC:FIRST+LEADER  $\leftrightarrow$  LE:DATE

#### AWARD (Figure 4.7, 4.8)

The data elements representing these reports (figure 3.6,3.7) are



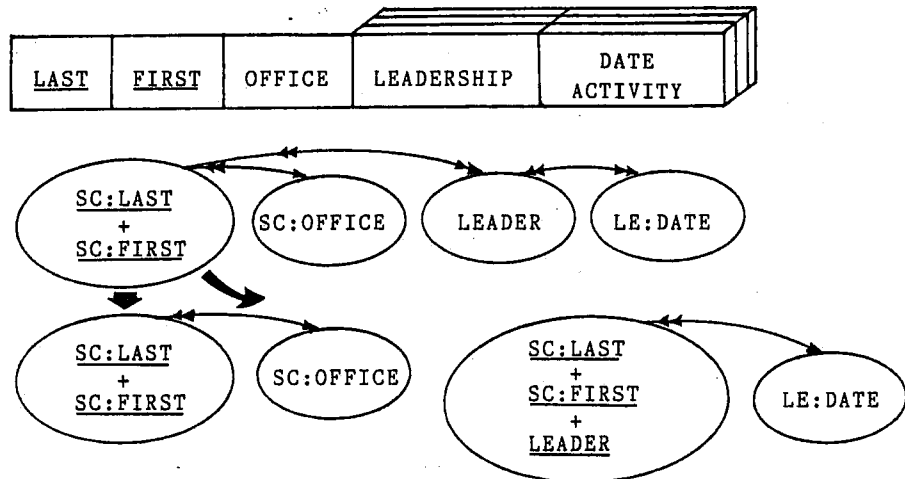


Figure 4.6 The relationship between the data elements in the 'LEADERSHIP RECORD'.

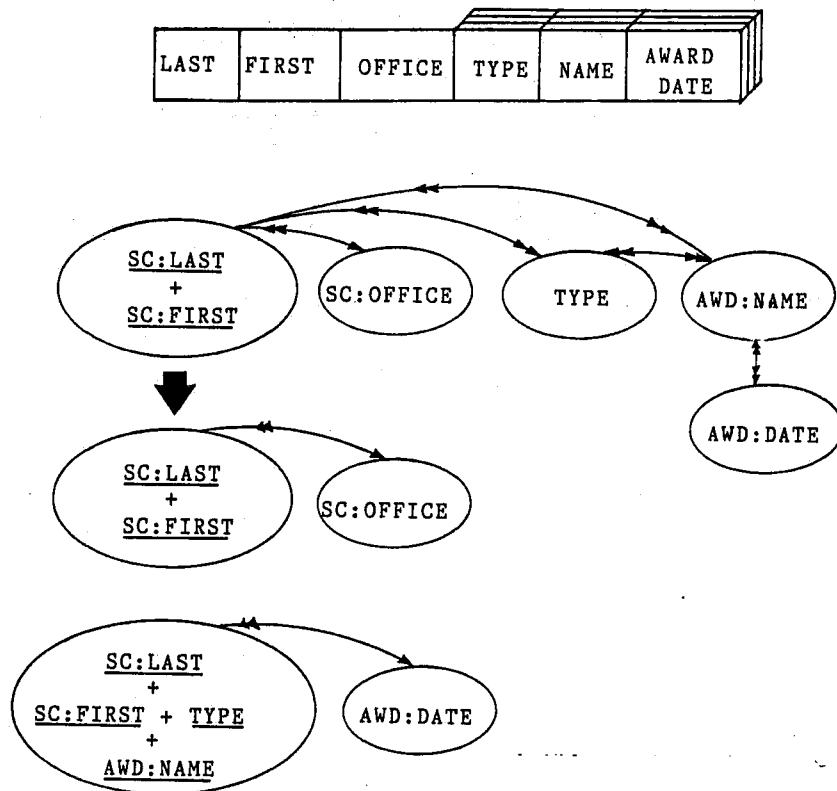


Figure 4.7 The relationship between the data elements in the 'AWARD' report

SC:LAST, SC:FIRST, SC:OFFICE, TYPE, AWD:NAME, AWD:DATE

The relationship between 'SC:LAST+'SC:FIRST' and 'SC:OFFICE' is already shown in the relation (\*).

The relationships between the data elements are

SC:LAST+SC:FIRST  $\leftrightarrow$  TYPE, AWD:NAME

AWD:NAME  $\leftrightarrow$  AWD:DATE

These 2 relationships are not in the 3rd normal form. The 'TYPE' of award and the 'AWD:NAME' are added to the primary key in order to identify the 'AWD:DATE'. The relation between these data elements is

SC:LAST+SC:FIRST+TYPE+AWD:NAME  $\leftrightarrow$  AWD:DATE

#### ADVANCEMENT (Figure 4.8)

The data elements representing this report (figure 3.8) are :

SC:LAST, SC:FIRST, SC:OFFICE, 'BECAME SCOUT', When 'BECAME SCOUT', RANK, RANK:DATE

The relationship between 'SC:LAST+'SC:FIRST' and 'SC:OFFICE' is already shown in the relation (\*).

The 'BECAME SCOUT' and when 'BECAME SCOUT' are represented as 'MEMBER:ACT' and 'DATE:ACT' respectively, and their relation to the scout is shown on figure 4.5.

The relationships between the data elements are :

SC:LAST+SC:FIRST  $\leftrightarrow$  RANK

RANK  $\leftrightarrow$  RANK:DATE

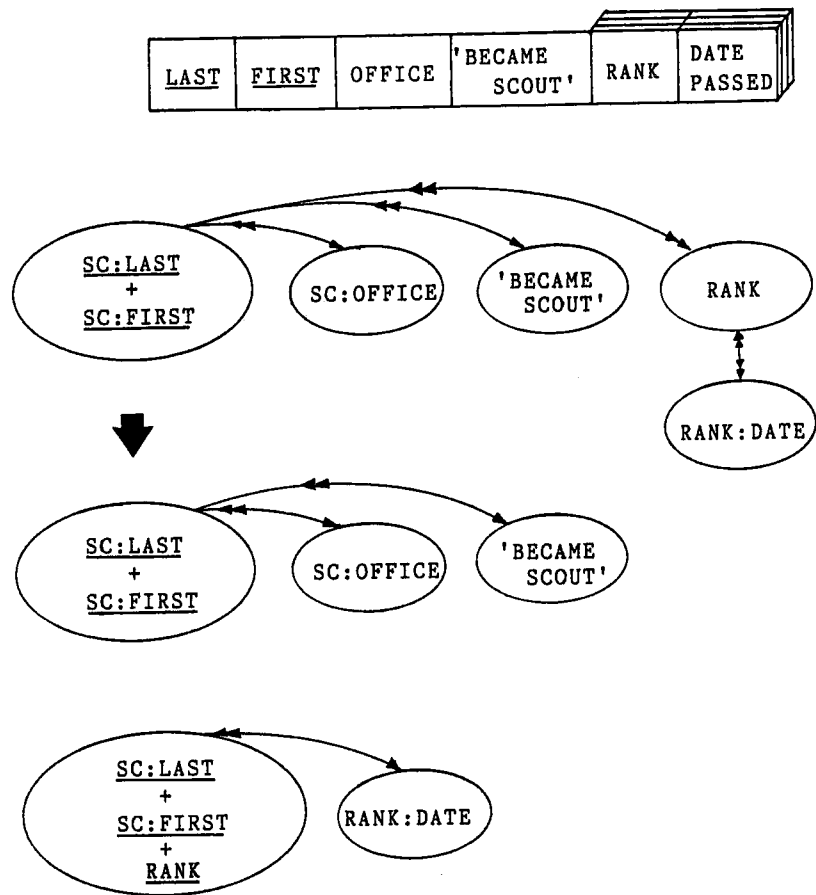


Figure 4.8 The relationship between the data elements in the 'ADVANCEMENT' report

After rearranging the new primary key, the new relationship of these data elements is:

SC:LAST+SC:FIRST+RANK ←----→ RANK:DATE

#### ATTENDANCE AND DUES (Figure 4.9)

The data elements representing this report (figure 3.9) are :

SC:LAST, SC:FIRST, SC:OFFICE, PROG:DATE, ATT:CODE, AMT:DUE,  
AMT:PAID, TOTDUE, TOTPAID

The relationship between 'SC:LAST+'SC:FIRST' and 'SC:OFFICE' is shown in the relation (\*).

The data elements 'TOTDUE' and 'TOTPAID' can be calculated.

The relationships between the data elements are  
SC:LAST+SC:FIRST+PROG:DATE ←----→ ATT:CODE, AMT:DUE,

AMT:PAID, BALANCE

The relationships are in the 3rd normal form.

#### OUR CAMPING LOG (Figure 4.10)

The data elements representing this report (figure 3.10) are :

SC:LAST, SC:FIRST, SC:OFFICE, EVENT, PROG:DATE, ATT:CODE,  
NO:DAY, TOTDAY

The data element 'TOTDAY' can be calculated.

The relationship between 'SC:LAST+'SC:FIRST' and

<u>LAST</u>	<u>FIRST</u>	OFFICE	PROGRAM DATE	ATTEND CODE	AMOUNT PAID	AMOUNT DUES	TOTAL* DUES	TOTAL* PAID
-------------	--------------	--------	-----------------	----------------	----------------	----------------	----------------	----------------

\* CALCULATED

<u>LAST</u>	<u>FIRST</u>	OFFICE	PROGRAM DATE	ATTEND CODE	AMOUNT PAID	AMOUNT DUES	BALANCE
-------------	--------------	--------	-----------------	----------------	----------------	----------------	---------

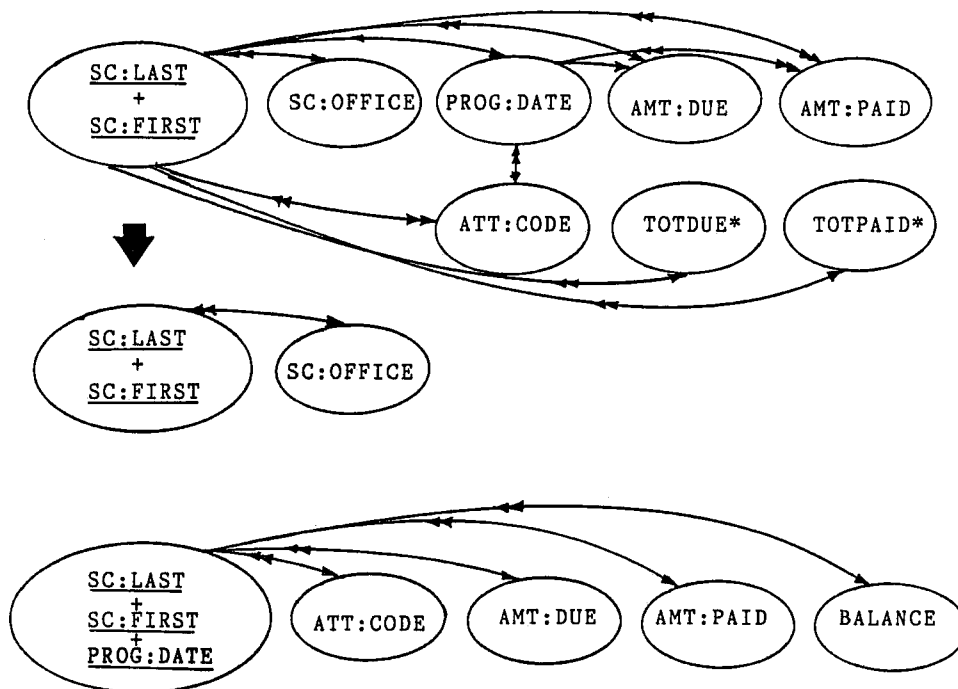


Figure 4.9 The relationship between the data elements in the 'ATTENDANCE AND DUES'.

'SC:OFFICE' is shown in the relation (\*).

The relationships between the data elements are

SC:LAST+SC:FIRST ←---→ EVENT, PROG:DATE, ATT:CODE

EVENT ←---→ PROG:DATE, NO:DAY

In order to change the relationships into the 3rd normal form, the new relationships are :

SC:LAST+SC:FIRST+EVENT+PROG:DATE ←---→ ATT:CODE

PROG:DATE+EVENT ←---→ NO:DAY

<u>LAST</u>	<u>FIRST</u>	OFFICE	PROGRAM DATE	ACTIVITY	ATTEND CODE	TOTAL* DAY/EVE	TOTAL* ATTEND
-------------	--------------	--------	-----------------	----------	----------------	-------------------	------------------

\* CALCULATED

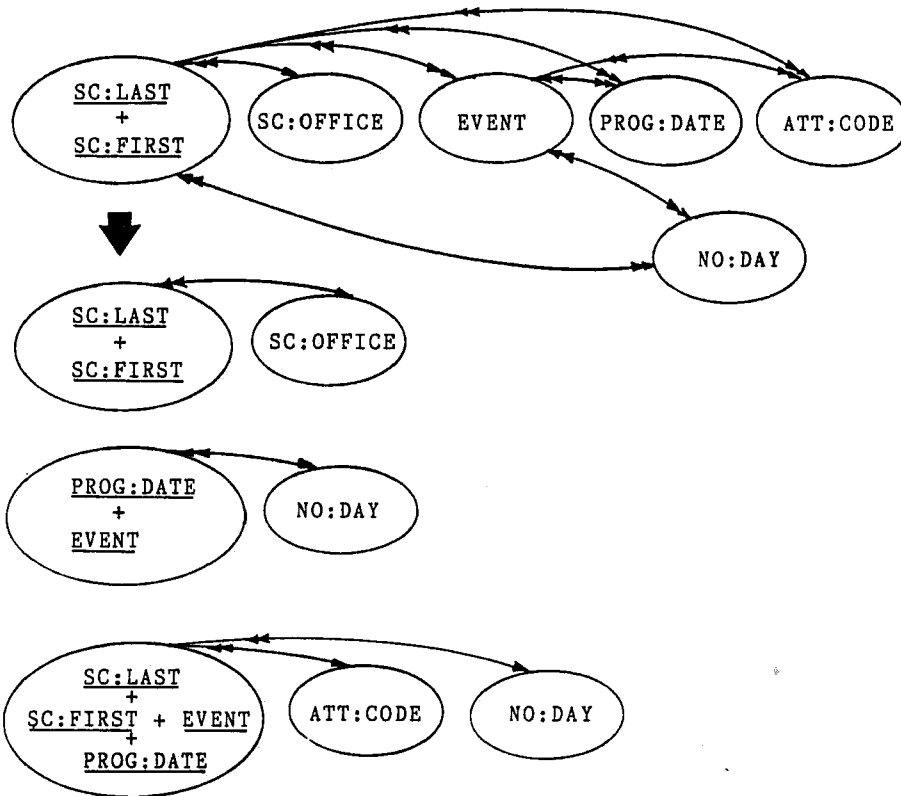


Figure 4.10 The relationship between the data elements in the 'OUR CAMPING LOG'.

The relationship between all the data elements are represented in the total set as follow :

PROG:DATE+EVENT <----> LOC, AMT:DUE, NO:DAY

AD:LAST+AD:FIRST <----> AD:TR:NAME, TITLE, AD:CITY,  
AD:ZIP, AD:SEX

AD:LAST+AD:FIRST <----> AD:ADDR, AD:HPHONE, AD:BPHONE

SC:LAST+SC:FIRST <----> SC:OFFICE, SC:ADDR, SC:CITY,  
SC:ZIP, STATUS, RANK, UNIFORM,  
BOY:LIFE, SC:BIRTH, PATROLNAME,  
SC:HPHONE, SC:CHURCH, G:NAME,  
G:RELATE

SC:LAST+SC:FIRST+STATUS+MERBER:ACT <----> DATE:ACT

SC:LAST+SC:FIRST+LEADER <----> LE:DATE

SC:LAST+SC:FIRST+TYPE+AWD:NAME <----> AWD:DATE

SC:LAST+SC:FIRST+RANK <----> RANK:DATE

SC:LAST+SC:FIRST+PROG:DATE <----> ATT:CODE, AMT:PAID,  
BALANCE

G:NAME <----> G:OCCUP, G:BPHONE



THE FILE DESCRIPTION ON THE BASIS OF THE RELATIONSHIPS

The following is the structure of the fields of each report :

TROOP PROGRAM RECORD

FILE NAME TRPROG.DBF

<u>FIELD</u>	<u>NAME</u>	<u>TYPE</u>	<u>WIDTH</u>	<u>DEC</u>
1	PROG:DATE	C	008	
2	EVENT	C	025	
3	LOC	C	015	
4	AMT:DUE	N	007	002
5	NO:DAY	N	002	000
	** TOTAL **		057	002

ADULT LEADERSHIP ROSTER

FILE NAME ADLEAD.DBF

<u>FIELD</u>	<u>NAME</u>	<u>TYPE</u>	<u>WIDTH</u>	<u>DEC</u>
1	AD:LAST	C	015	
2	AD:FIRST	C	015	
3	TITLE	C	015	
4	AD:TR:NAME	C	010	
5	AD:ADDR	C	025	
6	AD:CITY	C	015	
7	AD:ZIP	C	008	
8	AD:SEX	C	001	

9	AD:HPHONE	C	013
10	AD:BPHONE	C	013
** TOTAL **			0130

TROOP ROSTER

FILE NAME SCRECORD.DBF

<u>FIELD</u>	<u>NAME</u>	<u>TYPE</u>	<u>WIDTH</u>	<u>DEC</u>
1	SC:LAST	C	015	
2	SC:FIRST	C	015	
3	SC:BIRTH	C	008	
4	SC:ADDR	C	025	
5	SC:CITY	C	015	
6	SC:ZIP	C	008	
7	SC:HPHONE	C	013	
8	SC:CHURCH	C	010	
9	SC:OFFICE	C	010	
10	PATROLNAME	C	010	
11	STATUS	C	001	
12	UNIFORM	C	001	
13	BOY:LIFE	C	001	
14	RANK	C	001	
15	G:NAME	C	025	
16	G:RELATE	C	010	
** TOTAL **			0163	

MEMBERSHIP

FILE NAME MEMBER.DBF

<u>FIELD</u>	<u>NAME</u>	<u>TYPE</u>	<u>WIDTH</u>	<u>DEC</u>
1	SC:LAST	C	015	
2	SC:FIRST	C	015	
3	STATUS	C	001	
4	MEMBER:ACT	C	020	
5	DATE:ACT	C	008	
	** TOTAL **		054	

FAMILY DATA

FILE NAME GUARDIAN.DBF

<u>FIELD</u>	<u>NAME</u>	<u>TYPE</u>	<u>WIDTH</u>	<u>DEC</u>
1	G:NAME	C	025	
2	G:OCCUP	C	015	
3	G:BPHONE	C	013	
	** TOTAL **		053	

LEADERSHIP

FILE NAME LEADER.DBF

<u>FIELD</u>	<u>NAME</u>	<u>TYPE</u>	<u>WIDTH</u>	<u>DEC</u>
1	SC:LAST	C	015	
2	SC:FIRST	C	015	
3	LEADER	C	020	
4	LE:DATE	C	008	

\*\* TOTAL \*\*

053

MERIT AWARD

FILE NAME      AWARD.DBF

<u>FIELD</u>	<u>NAME</u>	<u>TYPE</u>	<u>WIDTH</u>	<u>DEC</u>
1	SC:LAST	C	015	
2	SC:FIRST	C	015	
3	TYPE	C	001	
4	AWD:NAME	C	020	
5	AWD:DATE	C	008	
** TOTAL **			054	

ADVANCEMENT

FILE NAME      ADVANCE.DBF

<u>FIELD</u>	<u>NAME</u>	<u>TYPE</u>	<u>WIDTH</u>	<u>DEC</u>
1	SC:LAST	C	015	
2	SC:FIRST	C	015	
3	RANK	C	001	
4	RANK:DATE	C	008	
** TOTAL **			034	

ATTENDANCE AND DUES

FILE NAME      ACCOUNT.DBF

<u>FIELD</u>	<u>NAME</u>	<u>TYPE</u>	<u>WIDTH</u>	<u>DEC</u>
1	SC:LAST	C	015	

2	SC:FIRST	C	015	
3	PROG:DATE	C	008	
4	EVENT	C	025	
5	ATT:CODE	C	001	
6	AMT:PAID	N	007	002
7	BALANCE	N	009	002
	** TOTAL ***		080	004

## APPENDIX A

### GLOSSARY

**CONCATENATE:** To link together

**FILE:** A collection of related records treated as a unit.

**HARDWARE:** Physical equipment such as electronic magnetic, and mechanical devices.

**KEY:** A data item uses to identify or locate a record.

**ON-LINE:** A system in which the input data enters the computer directly from their point of origin and/or output data are transmitted directly to where they are used.

**OPERATING SYSTEM:** An organized collection of software that controls the overall operations of a computer

**PRIMARY KEY:** A key (data item or items) which is used as a unique identification of a record

RECORD: A group of related fields of information treated as a unit by an application program

SOFTWARE: A set of programs, procedures, routines, and documents associated with the operation of a computer system.

SYSTEM: A composite of equipment, skills, techniques, and information capable of performing and/or supporting an operational role in attaining specified management objectives.

**APPENDIX B**

**SOURCE PROGRAM LISTING**



```

MAIN.CMD
*
*
*
DO setup
STORE t to a
DO WHILE a
  ERASE
  STORE ' ' TO pre:date
  @ 10,11 SAY"ENTER TODAY'S DATE (AS MM/DD/YY)" GET ;
pre:date PICTURE '99/99/99'
  READ
  STORE pre:date TO cdate
  DO ckdate
  IF state = '1'
    @ 23,10 SAY'INVALID DATE ERROR - TRY AGAIN'
    DO delay
  LOOP
ENDIF
STORE f TO a
ENDDO
SAVE TO B:memfile
SET DATE TO pre:date
DO WHILE T
  ERASE
  STORE ' ' TO main:sel
  @ 4,25 SAY'MAIN MENU'
  @ 4,60 SAY DATE()
  @ 8,18 SAY'0 - EXIT TO dBASE'
  @ 10,18 SAY'1 - TROOP SCHEDULE'
  @ 11,18 SAY'2 - ADULT LEADERSHIP INFORMATION'
  @ 12,18 SAY'3 - SCOUT'S INFORMATION'
  @ 13,18 SAY'4 - MISCELLANEOUS'
  @ 15,18 SAY'9 - QUIT TO OPERATION SYSTEM'
  @ 20,10 SAY'ENTER YOUR SELECTION' GET main:sel
  READ
  DO CASE
    CASE main:sel = '0'
      RELEASE ALL
      @ 22,10 SAY'THIS IS THE END OF THE PROGRAM.'
      @ 23,10 SAY' YOU ARE ENTERING THE dBASE OPERATION;
SYSTEM.'
      DO bakup
      CANCEL
    CASE main:sel = '9'
      RELEASE ALL
      @ 23,10 SAY' THIS IS THE END OF THE PROGRAM.'
      CLEAR

```

```
DO bakup
QUIT
CASE main:sel = '1'
  DO troop
CASE main:sel = '2'
  DO adult
CASE main:sel = '3'
  DO scout
CASE main:sel = '4'
  DO misc
OTHERWISE
  @ 23,10 SAY'WRONG CODE - TRY AGAIN'
  DO delay
ENDCASE
ENDDO
```

CKDATE.CMD

\*

\*

\*

STORE ' ' TO state

STORE VAL\$(cdate,1,2) TO mont

STORE VAL\$(cdate,4,2) TO dat

STORE VAL\$(cdate,7,2) TO yr

STORE (yr/4) - INT(yr/4) TO result

IF (mont 1 .OR. mont 12) .OR. (dat=0 .OR. dat 31)

    STORE '1' TO state

ENDIF

IF (mont = 4 .OR. mont = 6 .OR. mont = 9 .OR. mont = 11);

    .AND. (dat=0 .OR. dat 30)

    STORE '1' TO state

ENDIF

IF mont = 2 .AND. result = 0 .AND. (dat=0 .OR. dat29)

    STORE '1' TO state

ENDIF

IF mont = 2 .AND. result 0 .AND. (dat=0 .OR. dat28)

    STORE '1' TO state

ENDIF

RETURN

BAKUP.CMD

\*  
\*  
\*

DO setup

? 'The program is copying files for back up.'

USE B:trprog

COPY TO B:btrprog

USE B:adlead

COPY TO B:badlead

USE B:screcord

COPY TO B:bscrecord

USE B:member

COPY TO B:bmember

USE B:leader

COPY TO B:bleader

USE B:award

COPY TO B:baward

USE B:account

COPY TO B:baccount

USE B:advance

COPY TO B:badvance

USE B:guardian

COPY TO B:bguardian

? 'The files have already copied. '

DO delay

RETURN

MONAME.CMD

\*  
\*  
\*

```
DO CASE
CASE mont ='01'
  STORE 'JANUARY' TO mon
CASE mont ='02'
  STORE 'FEBRUARY' TO mon
CASE mont ='03'
  STORE 'MARCH' TO mon
CASE mont ='04'
  STORE 'APRIL' TO mon
CASE mont ='05'
  STORE 'MAY' TO mon
CASE mont ='06'
  STORE 'JUNE' TO mon
CASE mont ='07'
  STORE 'JULY' TO mon
CASE mont ='08'
  STORE 'AUGUST' TO mon
CASE mont ='09'
  STORE 'SEPTEMBER' TO mon
CASE mont ='10'
  STORE 'OCTOBER' TO mon
CASE mont ='11'
  STORE 'NOVEMBER' TO mon
CASE mont ='12'
  STORE 'DECEMBER' TO mon
ENDCASE
RETURN
```

SETUP.CMD

```
*  
*  
*  
SET TALK OFF  
SELECT PRIMARY  
SET FORMAT TO SCREEN  
SET PRINT OFF  
SET CONSOLE ON  
RETURN
```

DELAY.CMD

```
*  
*  
*  
STORE 1 TO xx  
DO WHILE xx 60  
    STORE xx + 1 TO xx  
ENDDO  
RETURN
```

MBADD.CMD

```
*  
*  
*  
USE B:member  
APPEND BLANK  
REPLACE sc:last WITH l:name,sc:first WITH f:name,status ;  
WITH n:sta,member:act WITH memact,date:act WITH actdate  
RETURN
```

ADVADD.CMD

```
*  
*  
*  
USE B:advance  
APPEND BLANK  
REPLACE sc:last WITH l:name,sc:first WITH f:name,rank ;  
WITH t:rank,rank:date WITH nr:date  
RETURN
```

```

TROOP.CMD
*
*
*
DO setup
DO WHILE t
  STORE ' ' TO tr:sel
  ERASE
  @ 3,20 SAY'TROOP INFORMATION MENU'
  @ 3,60 SAY DATE()
  @ 6,15 SAY'0 - Exit'
  @ 8,15 SAY'1 - Add new program for troop'
  @ 10,15 SAY'2 - Delete cancelled program '
  @ 12,15 SAY'3 - Update the program'
  @ 14,15 SAY"4 - List report troop's program"
  @ 19,10 SAY'Enter your selection ' GET tr:sel
  READ
  DO CASE
    CASE tr:sel ='0'
      RELEASE ALL
      RETURN
    CASE tr:sel ='1'
      DO tradd
    CASE tr:sel ='2'
      DO trdel
    CASE tr:sel ='3'
      DO trupd
    CASE tr:sel ='4'
      DO trlist
    OTHERWISE
      @ 23,10 SAY'WRONG CODE TRY AGAIN'
      DO delay
  ENDCASE
ENDDO
RETURN

```

```

TRADD.CMD
*
*
*
DO setup
DO WHILE t
  STORE t to a
  DO WHILE a
    STORE ' ' TO n:date
    STORE ' ' TO n:act
    STORE ' ' TO n:loc
    STORE 0 TO n:due
    STORE 0 TO n:no:day
    ERASE
    @ 5,22 SAY'NEW TROOP PROGRAM'
    @ 5,60 SAY DATE()
    @ 7,11 SAY'PROGRAM DATE (MM/DD/YY) ' GET n:date ;
PICTURE '99/99/99'
  READ
  IF n:date = ' / / '
    RELEASE ALL
    RETURN
  ENDIF
  STORE n:date TO cdate
* check valid date
  DO ckdate
  IF state = '1'
    @ 23,10 SAY'INVALID DATE ERROR - TRY AGAIN'
    DO delay
    LOOP
  ENDIF
  STORE f TO a
ENDDO
USE B:trprog
@ 9,11 SAY'ACTIVITY ' GET n:act
READ
COUNT TO no:rec FOR prog:date = n:date .AND. ;
TRIM(!(event)) = TRIM(!(n:act))
IF no:rec 0
  @ 23,10 SAY' This program has been already added.'
  DO delay
  LOOP
ENDIF
@ 11,11 SAY'LOCATION ' GET n:loc
@ 13,11 SAY'AMOUNT DUE ' GET n:due PICTURE;
'999.99'
@ 15,11 SAY'HOW LONG (DAYS) ' GET n:no:day ;
PICTURE '99'

```



READ  
APPEND BLANK  
REPLACE prog:date WITH n:date,event WITH n:act,loc WITH;  
n:loc,amt:due WITH n:due,no:day WITH n:no:day  
ENDDO

```

TRDEL.CMD
*
*
*
DO setup
RESTORE FROM B:memfile
STORE 'T' TO first
STORE 'T' TO aa
DO WHILE aa = 'T'
  ERASE
  STORE ' ' TO state
  STORE ' ' TO t:date
  STORE ' ' TO t:event
  STORE ' ' TO t:loc
  STORE 0 TO t:due
  STORE 0 TO t:noday
  STORE ' ' TO pdate
  STORE ' ' TO select
  STORE ' ' TO decide
  STORE ' ' TO act
  STORE 0 TO no
  USE B:trprog
  COUNT TO no:rec
  IF no:rec = 0
    @ 23,10 SAY'The file of the troop program is ;
empty now.'
    DO delay
    RELEASE ALL
    RETURN
  ENDIF
  @ 1,10 SAY' DELETE A PARTICULAR TROOP PROGRAM'
  @ 1,60 SAY DATE()
  @ 3,5 SAY'NOTE: THE PROGRAM MUST BE THE FUTURE ;
SCHEDULE ONLY'
  @ 4,11 SAY'PRESS RETURN TO STOP'
  @ 6,10 SAY'Enter program date' GET pdate PICTURE ;
'99/99/99'
  READ
  IF pdate = ' / / '
    IF first = 'T'
      RELEASE ALL
      RETURN
    ENDIF
    STORE 'F' TO aa
  LOOP
ENDIF
COUNT TO no:rec FOR prog:date = pdate
IF no:rec = 0

```

```

    @ 23,10 SAY'There is no program on that day'
    DO delay
    LOOP
ENDIF
IF $(pdate,7,2) $(pre:date,7,2)
    STORE '1' TO state
ENDIF
IF $(pdate,7,2) = $(pre:date,7,2) .AND. $(pdate,1,2) ;
$(pre:date,1,2)
    STORE '1' TO state
ENDIF
IF $(pdate,7,2) = $(pre:date,7,2) .AND. $(pdate,1,2) = ;
$(pre:date,1,2) .AND. $(pdate,4,2) $(pre:date,4,2)
    STORE '1' TO state
ENDIF
IF state = '1'
    @ 23,10 SAY'THIS PROGRAM CANNOT BE DELETED NOW, IT ;
IS NOT A FUTURE SCHEDULE'
    DO delay
    LOOP
ENDIF
IF no:rec = 1
    LOCATE FOR prog:date = pdate
    STORE prog:date TO t:date
    STORE event TO t:event
    STORE loc TO t:loc
    STORE amt:due TO t:due
    STORE no:day TO t:noday
    @ 7,17 SAY'ACTIVITY          '+TRIM(event)
    @ 8,17 SAY'LOCATION           '+TRIM(loc)
    @ 9,17 SAY'AMOUNT DUE        '+STR(amt:due,6,2)
    @ 10,17 SAY'HOW LONG (DAYS)'+STR(no:day,2,0)
    @ 13,10 SAY'Is this the program you wish to delete? ;
(Y OR N)' GET decide
    READ
    IF !(decide) = 'N'
        LOOP
    ENDIF
    USE B:trbakup
    APPEND BLANK
    REPLACE prog:date WITH t:date,event WITH t:event,;
loc WITH t:loc,amt:due WITH amt:due,no:day WITH t:noday
    USE B:trprog
    DELETE FOR prog:date = pdate
    PACK
    STORE 'F' TO first
ENDIF (* end if of no:rec = 1 *)
IF no:rec 1
    STORE no:rec TO norec
    STORE 'T' TO a

```

```

DO WHILE a = 'T'
  ERASE
  @ 1,3 SAY'There are '+STR(norec,2,0)+
' activities on that day'
  @ 3,10 SAY'NO.'
  @ 3,17 SAY"ACTIVITY"
  @ 3,47 SAY'LOCATION'
  @ 3,63 SAY'HOW LONG'
  STORE 4 TO row
  COPY TO B:temp FOR prog:date = pdate
  STORE 1 TO no
  SELECT SECONDARY
  USE B:temp
  GOTO TOP
  DO WHILE .NOT. EOF
    @ row,2 SAY no
    @ row,17 SAY event
    @ row,47 SAY loc
    @ row,63 SAY no:day
    STORE row + 1 TO row
    STORE no+1 TO no
    SKIP
  ENDDO
  STORE row+1 TO row
  @ row,10 SAY'Please specify the activity you ;
wish to delete'
  STORE row+1 TO row
  @ row,10 SAY'(Please type exact activity as ;
listing above)'
  STORE row + 1 TO row
  @ row,10 SAY'ACTIVITY' GET act
  READ
  IF act = '
    STORE 'F' TO a
    STORE '1' TO flag
    LOOP
  ENDIF
  COUNT TO no:rec FOR !(event) = !(act)
  IF no:rec = 0
    @ 23,10 SAY'NOT FOUND PLEASE TRY AGAIN'
    DO delay
    STORE ' ' TO act
    @ row,2,SAY' ;
    @ 23,10 SAY' '
    LOOP
  ENDIF
  STORE 'F' TO a
ENDDO
IF flag = '1'

```

```

        STORE 'F' TO aa
        LOOP
    ENDIF
    STORE row+1 TO row
    @ row,10 SAY'Please confirm that you wish to ;
delete the program on '+pdate
    STORE row+1 TO row
    @ row,10 SAY"the activity named '"+TRIM(act)+"' - Y ;
OR N -" GET decide
    READ
    IF !(decide) = ' '
        STORE 'F' TO aa
        LOOP
    ENDIF
    IF !(decide) = 'N'
        LOOP
    ENDIF
    USE B:trprog
    LOCATE FOR prog:date = pdate .AND. TRIM(!(event)) = ;
TRIM(!(act))
    STORE prog:date TO t:date
    STORE event TO t:event
    STORE loc TO t:loc
    STORE amt:due TO t:due
    STORE no:day TO t:noday
    USE B:trbackup
    APPEND BLANK
    REPLACE prog:date WITH t:date,event WITH t:event,;
loc WITH t:loc,amt:due WITH t:due,no:day WITH t:noday
    USE B:trprog
    DELETE FOR prog:date = pdate .AND. !(event) = !(act)
    PACK
    STORE 'F' TO first
    DELETE FILE B:temp
    ENDIF (* end if of no:rec 1 *)
ENDDO
* list the records of deletion
ERASE
@
SAY'*****' 5,10
@ 6,10 SAY'* ;
*'
@ 7,10 SAY'* PREPARE THE PRINTER READY TO PRINT ;
*'
@ 8,10 SAY'* THE RECORD OF CANCELLED SCHEDULE ;
*'
@ 9,10 SAY'* ;
*'
@ 10,10 SAY'* WHEN YOU ARE READY PRESS RETURN ;
*'

```

```
@ 11,10 SAY '*                                     ;
*'
@ 12,10 SAY '*****';
*****'
WAIT
SET FORMAT TO PRINT
SET PRINT ON
SET CONSOLE OFF
STORE 55 TO line
STORE 'EJECT' TO npage
STORE 'trbackup' TO trfile
ERASE
DO t1list1
SET FORMAT TO SCREEN
SET PRINT OFF
SET CONSOLE ON
ERASE
@ 10,10 SAY ' THE REPORT ON THE DELETED TROOP SCHEDULE HAS ;
FINISHED'
DO delay
USE B:trbackup
DELETE ALL
PACK
RELEASE ALL
RETURN
```

TRUPD.CMD

\*  
\*  
\*

DO setup

RESTORE FROM B:memfile

SELECT PRIMARY

USE B:trprog

COUNT TO no:rec

IF no:rec =0

@ 23,10 SAY'I am sorry - This file is empty'

DO delay

RETURN

ENDIF

DO WHILE t

ERASE

STORE ' ' TO pdate

STORE 0 TO nodate

STORE ' ' TO t:date

STORE ' ' TO t:act

STORE ' ' TO t:loc

STORE 0 TO t:due

STORE 0 TO t:no:day

@ 3,20 SAY'UPDATE TROOP PROGRAM'

@ 3,60 SAY DATE()

@ 5,6 SAY'NOTE : Enter new informations in the areas ;  
you wish to update,'

@ 6,19 SAY'Otherwise leave them blank'

@ 8,10 SAY'Enter program date ' GET pdate PICTURE ;  
'99/99/99'

READ

IF pdate = ' / / '

RELEASE ALL

RETURN

ENDIF

COUNT TO nodate FOR prog:date = pdate

IF nodate = 0

@ 23,10 SAY' There is no such record try again'

DO delay

LOOP

ENDIF

IF nodate 1

STORE 't' TO a

DO WHILE a ='t'

ERASE

@ 1,10 SAY'There are '+STR(nodate,2,0)+;

' activities in that day:'

COPY TO B:temp FOR prog:date = pdate

```

USE B:temp
STORE 3 TO row
STORE 1 TO no
@ row,12 SAY'NO.'
@ row,20 SAY'ACTIVITY'
STORE row+1 TO row
GOTO TOP
DO WHILE .NOT. EOF
  @ row,12 SAY no USING '99'
  @ row,20 SAY TRIM(event)
  STORE row+1 TO row
  STORE no+1 TO no
  SKIP
ENDDO
@ row,5 SAY'Please specify the activity you wish ;
to update'
STORE row+1 TO row
@ row,5 SAY'(Please type exactly as listing ;
above)'
STORE row+1 TO row
STORE ' ' TO act
@ row,5 SAY'ACTIVITY' GET act
READ
IF act = '
  RELEASE ALL
  RETURN
ENDIF
USE B:trprog
LOCATE FOR !(event) = !(act) .AND. prog:date = ;
pdate
IF !(event) !(act) .AND. prog:date = pdate
  @ 23,10 SAY'NOT FOUND - TRY AGAIN'
  DELETE FILE B:temp
  DO delay
  LOOP
ENDIF
IF !(event) = !(act) .AND. prog:date = pdate
  ERASE
  STORE prog:date TO t:date
  STORE event TO t:act
  STORE loc TO t:loc
  STORE amt:due TO t:due
  STORE no:day TO t:no:day
  @ 6,1 SAY'PROGRAM DATE '+prog:date
  @ 6,40 SAY'CHANGE TO ' GET t:date PICTURE ;
'99/99/99'
  @ 7,1 SAY'ACTIVITY '+TRIM(!(event))
  @ 7,40 SAY'CHANGE TO ' GET t:act
  @ 8,1 SAY'LOCATION '+TRIM(!(t:loc))
  @ 8,40 SAY'CHANGE TO ' GET t:loc

```



```

@ 9,1 SAY'AMOUNT DUE      '+STR(t:due,6,2)
@ 9,40 SAY'CHANGE TO ' GET t:due
@ 10,1 SAY'HOW LONG (DAYS)'+STR(t:no:day,2,0)
@ 10,40 SAY'CHANGE TO ' GET t:no:day
READ
IF prog:date t:date .OR. !(event) ;

!(t:act)
    USE B:trprog
    COUNT TO no:rec FOR prog:date = t:date ;
.AND. !(event) = !(t:act)
    IF no:rec 0
        @ 23,10 SAY'CANNOT MAKE CHANGES ;
        BECAUSE THE RECORD HAS ALREADY EXISTED'
        DO delay
        LOOP
    ENDIF
    ENDIF
    REPLACE prog:date WITH t:date,event WITH ;
t:act,loc WITH t:Loc,amt:due WITH t:due,no:day WITH ;
t:no:day FOR !(event) = !(act) .AND. prog:date = pdate
    ENDIF
    @ 14,10 SAY'The troop program has been update'
    DO delay
    STORE 'f' TO a
    ENDDO
ENDIF
IF nodate = 1
    SELECT PRIMARY
    LOCATE FOR prog:date = pdate
    STORE prog:date TO t:date
    STORE event TO t:act
    STORE loc TO t:Loc
    STORE amt:due TO t:due
    STORE no:day TO t:no:day
    @ 11,1 SAY'PROGRAM DATE      '+prog:date
    @ 11,40 SAY'CHANGE TO ' GET t:date PICTURE '99/99/99'
    @ 12,1 SAY'ACTIVITY          '+TRIM(!(event))
    @ 12,40 SAY'CHANGE TO ' GET t:act
    @ 13,1 SAY'LOCATION           '+TRIM(!(loc))
    @ 13,40 SAY'CHANGE TO ' GET t:Loc
    @ 14,1 SAY'AMOUNT DUE      '+STR(amt:due,6,2)
    @ 14,40 SAY'CHANGE TO ' GET t:due
    @ 15,1 SAY'HOW LONG (DAYS)'+STR(no:day,2,0)
    @ 15,40 SAY'CHANGE TO ' GET t:no:day
    READ
    IF prog:date t:date .OR. !(event) !(t:act)
        USE B:trprog
        COUNT TO no:rec FOR prog:date = t:date .AND. ;
!(event) = !(t:act)
        IF no:rec 0

```

```
                @ 23,10 SAY'CANNOT MAKE CHANGES BECAUSE ;
THE RECORD HAS ALREADY EXISTED'
                DO delay
                LOOP
            ENDIF
        ENDIF
        @ 18,10 SAY'The record has been updated'
        REPLACE prog:date WITH t:date,event WITH t:act,loc ;
WITH t:loc,amt:due WITH t:due,no:day WITH t:no:day FOR ;
prog:date = pdate
        DO delay
            ENDIF
        ENDDO
```

```

TRLIST.CMD
*
*
*
DO setup
USE B:trprog
COUNT TO no:rec
IF no:rec = 0
    @ 23,10 SAY'This file is empty'
    DO delay
    RETURN
ENDIF
STORE 'trprog' TO trfile
DO WHILE t
    STORE ' ' TO tr:sel
    ERASE
    @ 5,20 SAY'LISTING TROOP PROGRAM MENU'
    @ 5,60 SAY DATE()
    @ 8,15 SAY'0 - Exit'
    @ 10,15 SAY'1 - List all the troop program file'
    @ 12,15 SAY'2 - List troop program by month'
    @ 18,10 SAY'Enter your selection' GET tr:sel
    READ
    DO CASE
        CASE tr:sel ='0'
            RELEASE ALL
            RETURN
        CASE tr:sel ='1'
            STORE 't1list1' TO tlist
            DO tlist1
        CASE tr:sel ='2'
            DO tlist2
        OTHERWISE
            @ 23,10 SAY'WRONG CODE - TRY AGAIN'
            DO delay
    ENDCASE
ENDDO
RETURN

```

```

TLIST1.CMD
*
*
DO setup
STORE ' ' TO rpt
ERASE
@
SAY'*****';
***'
@ 6,10 SAY'* ;
*'
@ 7,10 SAY'* TROOP PROGRAM LISTING ;
*'
@ 8,10 SAY'* ;
*'
@ 9,10 SAY'* TO HALT - Press CRTL and S together ;
*'
@ 10,10 SAY'* TO CONTINUE - Press any key ;
*'
@ 11,10 SAY'* ;
*'
@ 12,10 SAY'* ;
*'
@ 13,10 SAY'* IF you are ready press RETURN to ;
continue *'
@ 14,10 SAY'* ;
*'
@ 15,10 SAY'*****';
*****'
WAIT
STORE 22 TO line
STORE 'ERASE' TO npage
ERASE
DO tlist
IF row 22
STORE 1 TO row
ERASE
ENDIF
@ row,10 SAY 'This is the end of the file.'
STORE row+1 TO row
@ row,10 SAY'Do you want a report on this file ? (Y or ;
N)' GET rpt
READ
IF !(rpt) = 'N'
RETURN
ENDIF
npage
@ 5,10 SAY"*****"

```

```
@ 6,10 SAY'*          PREPARE PRINTER TO PRINT OUT          *'  
@ 7,10 SAY'*          *'  
@ 8,10 SAY'*          PRESS RETURN WHEN READY                *'  
@ 9,10 SAY'*****'  
WAIT  
SET FORMAT TO PRINT  
SET CONSOLE OFF  
SET PRINT on  
STORE 55 TO line  
STORE 'EJECT' TO npage  
DO tlist  
SET FORMAT TO SCREEN  
SET PRINT OFF  
SET CONSOLE ON  
@ 22,10 SAY'This is the end of the file.'  
@ 23,10 SAY'Press any key to return to MENU.'  
WAIT  
RETURN
```

TILIST1.CMD

```
*
*
*
STORE ' ' TO mon
STORE ' ' TO mont
STORE ' ' TO yr
USE B:trfile
INDEX ON $(prog:date,7,2)+$(prog:date,1,2)+;
$(prog:date,4,2)+!(event) TO B:trindx
GOTO TOP
STORE $(prog:date,7,2) TO yr
STORE $(prog:date,1,2) TO mont
DO WHILE (.NOT. EOF)
  DO moname
    @ 1,23 SAY'TROOP PROGRAM RECORD'
    @ 2,21 SAY'IN THE MONTH OF '+TRIM(!(mon))+', 19'+yr
    @ 4,6 SAY'DATE'
    @ 4,25 SAY'ACTIVITY'
    @ 4,57 SAY'LOCATION'
    STORE 6 TO row
    DO WHILE (.NOT. EOF) .AND. rowline .and. ;
      $(prog:date,7,2) = yr .AND. $(prog:date,1,2) = mont
      @ row,7 SAY VAL($(prog:date,4,2)) USING '99'
      @ row,19 SAY TRIM(!(event))
      @ row,55 SAY TRIM(!(loc))
      STORE row+1 TO row
      DO delay
      SKIP
    ENDDO
  IF .NOT. EOF
    STORE $(prog:date,7,2) TO yr
    STORE $(prog:date,1,2) TO mont
  ENDIF
  npage
ENDDO
RETURN
```

```

TLIST2.CMD
*
*
*
DO setup
DO WHILE T
  ERASE
  STORE ' ' TO mon
  STORE ' ' TO mont
  STORE ' ' TO yr
  @ 5,10 SAY ' What month do you like to list? (: -01 to ;
12)' GET mont
  READ
  IF mont = ' '
    RELEASE ALL
    RETURN
  ENDIF
  @ 6,10 SAY 'and what year? -19' GET yr
  READ
  USE B:trprog
  COUNT TO no:rec FOR $(prog:date,7,2) = yr .AND. ;
$(prog:date,1,2) = mont
  IF no:rec = 0
    @ 23,10 SAY 'THERE IS NO RECORD ON THAT MONTH.'
    DO delay
    LOOP
  ENDIF
  DO moname
  STORE ' ' TO confirm
  @ 8,10 SAY 'Please confirm that you want the list off;
all programs'
  @ 9,10 SAY 'in the month of '+TRIM(!(mon))+', 19'+yr+;
'?(Y or N)' GET confirm
  READ
  IF !(confirm) = 'N'
    LOOP
  ENDIF
  STORE 't2list2' TO tlist
  DO tlist1
  USE B:trprog
  DELETE FILE B:temp
  RETURN
ENDDO

```

T2LIST2.CMD

\*  
\*  
\*

```
USE B:trprog
INDEX ON $(prog:date,7,2)+$(prog:date,1,2)+;
$(prog:date,4,2)+!(event) TO B:trindx
COPY TO B:temp FOR $(prog:date,7,2) = yr .AND. ;
$(prog:date,1,2) = mont
SELECT SECONDARY
USE B:temp
GOTO TOP
DO WHILE .NOT. EOF
  @ 1,23 SAY 'TROOP PROGRAM RECORD'
  @ 1,60 SAY DATE()
  @ 2,21 SAY 'IN THE MONTH OF '+TRIM(mon)+' , 19'+yr
  @ 4,6 SAY 'DATE'
  @ 4,25 SAY 'ACTIVITY'
  @ 4,57 SAY 'LOCATION'
  STORE 6 TO row
  DO WHILE .NOT. EOF .AND. row line
    @ row,7 SAY VAL($(prog:date,4,2)) USING '99'
    @ row,19 SAY TRIM(!(event))
    @ row,55 SAY TRIM(!(loc))
    STORE row+1 TO row
    DO delay
    SKIP
  ENDDO
  npage
ENDDO
RETURN
```



ADULT.CMD

\*  
\*  
\*

```
DO setup
DO WHILE t
  STORE " " TO ad:sel
  ERASE
  @ 3,20 SAY'ADULT LEADERSHIP MENU'
  @ 3,60 SAY DATE()
  @ 6,15 SAY'0 - Exit'
  @ 8,15 SAY"1 - Add new adult leader's information"
  @ 10,15 SAY'2 - Delete unused record'
  @ 12,15 SAY'3 - Update record'
  @ 14,15 SAY'4 - List report adult information'
  @ 19,10 SAY'Enter your selection' GET ad:sel
  READ
  DO CASE
    CASE ad:sel ='0'
      RELEASE ALL
      RETURN
    CASE ad:sel ='1'
      DO adadd
    CASE ad:sel ='2'
      DO addel
    CASE ad:sel ='3'
      DO adupd
    CASE ad:sel ='4'
      DO adlist
    OTHERWISE
      @ 23,10 SAY'WRONG CODE - TRY AGAIN'
      DO delay
  ENDCASE
ENDDO
RETURN
```

```

ADADD.CMD
*
*
*
DO setup
DO WHILE t
  STORE ' ' TO n:last
  STORE ' ' TO n:first
  STORE ' ' TO n:title
  STORE ' ' TO n:tr:name
  STORE ' ' TO n:addr
  STORE ' ' TO n:city
  STORE ' ' TO n:zip
  STORE ' ' TO n:hphone
  STORE ' ' TO n:bphone
  STORE ' ' TO n:sex
ERASE
@ 3,22 SAY 'NEW ADULT MEMBER'
@ 3,60 SAY DATE()
@ 5,10 SAY 'ENTER LAST NAME' GET n:last
READ
IF n:last = ' '
  RELEASE ALL
  RETURN
ENDIF
@ 6,16 SAY 'MIDDLE FIRST NAME' GET n:first
READ
USE b:adlead
COUNT TO no:rec FOR !(ad:last) = !(n:last) .AND. ;
!(ad:first) = !(n:first)
IF no:rec 0
  @ 23,10 SAY 'The record of this person has been ;
added already'
  DO delay
  LOOP
ENDIF
@ 7,16 SAY'TITLE' GET n:title
@ 8,16 SAY'SEX' GET n:sex
@ 9,16 SAY'TROOP NAME' GET n:tr:name
@ 10,16 SAY'ADDRESS' GET n:addr
@ 11,16 SAY'CITY' GET n:city
@ 12,16 SAY'STATE ZIP CODE' GET n:zip PICTURE ;
'AA.99999'
@ 13,16 SAY'HOME PHONE' GET n:hphone PICTURE ;
'(999)999-9999'
@ 14,16 SAY'BUSINESS PHONE' GET n:bphone PICTURE ;
'(999)999-9999'
READ

```

```
APPEND BLANK
REPLACE ad:last WITH n:last,ad:first WITH n:first,;
title WITH n:title,ad:sex WITH n:sex,ad:tr:name WITH ;
n:tr:name,ad:addr WITH n:addr,ad:city WITH n:city,;
ad:zip WITH n:zip,ad:hphone WITH n:hphone,ad:bphone ;
WITH n:bphone
ENDDO
```

```

ADDEL.CMD
*
*
*
DO setup
RESTORE FROM B:memfile
STORE 'T' TO first
STORE 'T' TO a
DO WHILE a = 'T'
    STORE ' ' TO t:last
    STORE ' ' TO t:first
    STORE ' ' TO t:title
    STORE ' ' TO t:trname
    STORE ' ' TO t:sex
    STORE ' ' TO t:addr
    STORE ' ' TO t:city
    STORE ' ' TO t:zip
    STORE ' ' TO t:hphone
    STORE ' ' TO t:bphone
    STORE ' ' TO l:name
    STORE ' ' TO f:name
ERASE
USE B:adlead
COUNT TO no:rec
IF no:rec = 0
    @ 23,10 SAY ' This adult leadership file is empty'
    DO delay
    RELEASE ALL
    RETURN
ENDIF
@ 3,19 SAY "DELETE ADULT LEADERSHIP'S RECORD"
@ 3,60 SAY DATE()
@ 4,10 SAY 'NOTE: PRESS RETURN TO STOP'
@ 6,10 SAY 'ENTER LAST NAME ' GET l:name
READ
IF l:name = ' '
    IF first = 'T'
        RELEASE ALL
        RETURN
    ENDIF
    STORE 'F' TO a
LOOP
ENDIF
@ 7,16 SAY 'MIDDLE FIRST NAME ' GET f:name
READ
COUNT TO no:rec FOR !(ad:last) = !(l:name) .AND.
!(ad:first) = !(f:name)
IF no:rec = 0

```

```

    @ 23,10 SAY 'There is no such name in this file'
    DO delay
    LOOP
ENDIF
IF no:rec 0
  LOCATE FOR !(ad:last) = !(l:name) .AND. !(ad:first) ;
= !(f:name)
  STORE ad:last TO t:last
  STORE ad:first TO t:first
  STORE title TO t:title
  STORE ad:tr:name TO t:trname
  STORE ad:sex TO t:sex
  STORE ad:addr TO t:addr
  STORE ad:city TO t:city
  STORE ad:zip TO t:zip
  STORE ad:hphone TO t:hphone
  STORE ad:bphone TO t:bphone
  @ 8,16 SAY'TITLE          '+TRIM(!(title))
  @ 9,16 SAY'TROOP NAME    '+TRIM(!(ad:tr:name))
  @ 10,16 SAY'SEX          '+!(ad:sex)
  @ 11,16 SAY'MAILING ADDRESS '+TRIM(!(ad:addr))
  @ 12,16 SAY'CITY        '+TRIM(!(ad:city))
  @ 13,16 SAY'STATE ZIP CODE '+!(ad:zip)
  @ 14,16 SAY'HOME PHONE   '+ad:hphone
  @ 15,16 SAY'BUSINESS PHONE '+ad:bphone
  STORE ' ' TO decide
  @ 17,10 SAY'Is this the record you want to delete? ;
(Y OR N) : ' GET decide
  READ
  IF !(decide) ='N'
    LOOP
  ENDIF
  USE B:adbakup
  APPEND BLANK
  REPLACE ad:last WITH t:last,ad:first WITH t:first,;
title WITH t:title,ad:sex WITH t:sex,ad:tr:name WITH ;
t:trname,ad:addr WITH t:addr,ad:city WITH t:city,ad:zip ;
WITH t:zip,ad:hphone WITH t:hphone,ad:bphone WITH ;
t:bphone
  USE B:adlead
  DELETE FOR !(ad:last) = !(l:name) .AND. !(ad:first) ;
=!(f:name)
  PACK
  @ 18,10 SAY'THE RECORD OF '+TRIM(!(l:name))+', '+;
TRIM(!(f:name))+ ' HAS BEEN DELETED.'
  STORE 'F' TO first
  DO delay
ENDIF
ENDDO
ERASE

```

```

@
SAY'*****' 5,10
@ 6,10 SAY'*
*'
@ 7,10 SAY'* PREPARE THE PRINTER READEY TO PRINT
*'
@ 8,10 SAY'* THE RECORD OF DELETION
*'
@ 9,10 SAY'*
*'
@ 10,10 SAY'* WHEN READY PRESS RETURN
*'
@ 11,10 SAY'*
*'
@ 12,10
SAY'*****'
WAIT
SET FORMAT TO PRINT
SET PRINT ON
SET CONSOLE OFF
USE B:adbakup
INDEX ON !(ad:tr:name)+!(ad:last)+!(ad:first) TO B:adindx
GOTO TOP
STORE 'EJECT' TO npage
STORE 55 TO line
STORE 'THE DELETED ADULT LEADER RECORDS' TO adtitle
ERASE
DO adl1ist1
SET FORMAT TO SCREEN
SET PRINT OFF
SET CONSOLE ON
ERASE
@ 10,15 SAY'THE REPORT HAS BEEN COMPLETELY FINISHED.'
DO delay
DELETE ALL
PACK
RELEASE ALL
RETURN

```

```

ADUPD.CMD
*
*
*
DO setup
USE B:adlead
COUNT TO no:rec
IF no:rec = 0
    @ 23,10 SAY'I am sorry - this file is empty now'
    DO delay
    RELEASE ALL
    RETURN
ENDIF
STORE 'UPDATE ADULT LEADERSHIP RECORD' TO adtitle
DO WHILE t
    ERASE
    STORE ' ' TO l:name
    STORE ' ' TO f:name
    STORE ' ' TO t:last
    STORE ' ' TO t:first
    STORE ' ' TO t:title
    STORE ' ' TO t:sex
    STORE ' ' TO t:trname
    STORE ' ' TO t:addr
    STORE ' ' TO t:city
    STORE ' ' TO t:zip
    STORE ' ' TO t:hphone
    STORE ' ' TO t:bphone
    @ 3,20 SAY adtitle
    @ 3,60 SAY DATE()
    @ 4,5 SAY'NOTE : To update - Enter new information in ;
the'
    @ 4,52 SAY' areas you wish to'
    @ 5,22 SAY'change, otherwise leave them blank'
    @ 6,12 SAY'To stop - Press RETURN at the last name'
    @ 9,10 SAY'ENTER LAST NAME ' GET l:name
    READ
    IF l:name = ' '
        RETURN
    ENDIF
    @ 10,16 SAY'FIRST NAME' GET f:name
    READ
    COUNT TO no:rec FOR !(ad:last) = !(l:name) .AND. ;
!(ad:first) =!(f:name)
    IF no:rec = 0
        @ 23,10 SAY'There is no such record'
        DO delay
        LOOP

```

```

ENDIF
LOCATE FOR !(ad:last) = !(l:name) .AND. !(ad:first) = ;
!(f:name)
STORE ad:last TO t:last
STORE ad:first TO t:first
STORE title TO t:title
STORE ad:sex TO t:sex
STORE ad:tr:name TO t:trname
STORE ad:addr TO t:addr
STORE ad:city TO t:city
STORE ad:zip TO t:zip
STORE ad:hphone TO t:hphone
STORE ad:bphone TO t:bphone
ERASE
@ 3,20 SAY adtitle
@ 5,4 SAY'LAST NAME      '+!(ad:last)
@ 5,42 SAY'CHANGE TO ' GET t:last
@ 6,4 SAY'FIRST NAME    '+!(ad:first)
@ 6,42 SAY'CHANGE TO ' GET t:first
@ 7,4 SAY'TITLE        '+TRIM(!(title))
@ 7,42 SAY'CHANGE TO ' GET t:title
@ 8,4 SAY'SEX          '+!(ad:sex)
@ 8,42 SAY'CHANGE TO ' GET t:sex
@ 9,4 SAY'TROOP NAME    '+TRIM(!(ad:tr:name))
@ 9,42 SAY'CHANGE TO ' GET t:trname
@ 10,4 SAY'MAILING ADDRESS'
@ 10,42 SAY'CHANGE TO '
@ 11,19 SAY !(ad:addr)
@ 11,52 GET t:addr
@ 12,4 SAY'CITY        '+TRIM(!(ad:city))
@ 12,42 SAY'CHANGE TO ' GET t:city
@ 13,4 SAY'ZIPCODE     '+!(ad:zip)
@ 13,42 SAY'CHANGE TO ' GET t:zip PICTURE 'AA.99999'
@ 14,4 SAY'HOME PHONE  '+ad:hphone
@ 14,42 SAY'CHANGE TO ' GET t:hphone PICTURE ;
'(999)999-9999'
@ 15,4 SAY'BUSINESS PHONE '+ad:bphone
@ 15,42 SAY'CHANGE TO ' GET t:bphone PICTURE ;
'(999)999-9999'
READ
IF !(ad:last) !(t:last) .AND. !(ad:first) ;
!(t:first)
COUNT TO no:rec FOR !(ad:last)=!(t:last) .AND. ;
!(ad:first)=!(t:first)
IF no:rec 0
@ 22,10 SAY'CANNOT MAKE CHANGES BECAUSE THE ;
RECORD HAS ALREADY EXISTED'
DO delay
LOOP
ENDIF

```



```

ENDIF
STORE ' ' TO decide
@ 20,10 SAY'Are these changes corrected? (Y OR N)' GET ;
decide
  READ
  IF !(decide) = 'N'
    LOOP
  ENDIF
  REPLACE ad:last WITH t:last,ad:first WITH t:first,;
  title WITH t:title,ad:sex WITH t:sex,ad:tr:name WITH ;
  t:trname,ad:addr WITH t:addr,ad:city WITH t:city,ad:zip ;
  WITH t:zip,ad:hphone WITH t:hphone,ad:bphone WITH ;
  t:bphone FOR !(ad:last) = !(l:name) .AND. !(ad:first) = ;
  !(f:name)
  @ 21,10 SAY'This record has been updated'
  DO delay
ENDDO

```

```

adlist.cmd
*
*
*
DO setup
STORE 'LIST ADULT LEADER INFORMATION' TO adtitle
STORE ' ' TO rpt
USE B:adlead
COUNT TO no:rec
IF no:rec = 0
  ERASE
  @ 23,10 SAY' SORRY THIS FILE IS EMPTY.'
  DO delay
  RELEASE ALL
  RETURN
ENDIF
INDEX ON !(ad:tr:name)+!(ad:last)+!(ad:first)+!(title) TO ;
B:adindx
GOTO TOP
ERASE
@ 5,15 SAY'*****'
@ 6,15 SAY'*          '+adtitle+'          *'
@ 7,15 SAY'*          IN ALPHABETICAL NAME ORDER          *'
@ 8,15 SAY'*          *'
@ 9,15 SAY'*          TO HALT - PRESS CTRL AND S TOGETHER *'
@ 10,15 SAY'*          TO CONTINUE - PRESS ANY KEY          ;
*'
@ 11,15 SAY'*          ;
*'
@ 12,15 SAY'*          ;
*'
@ 13,15 SAY'*          WHEN YOU ARE READY PRESS RETURN          ;
*'
@ 14,15 SAY'*****'
WAIT
STORE 23 TO line
STORE 'ERASE' TO npage
ERASE
DO adlist1
IF row 20
  ERASE
  STORE 1 TO row
ENDIF
STORE row + 1 TO row
@ row,10 SAY'This is the end of this file'
STORE row + 1 TO row
@ row,10 SAY'Do you want a report of this file? (Y OR N)';
GET rpt

```

```

READ
IF !(rpt) = 'N'
  RETURN
ENDIF
ERASE
@ 5,10 SAY'*****'
@ 6,10 SAY'*      PREPARE THE PRINTER TO PRINT OUT      *'
@ 7,10 SAY'*
@ 8,10 SAY'*      PRESS RETURN WHEN READY      *'
@ 9,10 SAY'*****'
WAIT
ERASE
STORE 55 TO line
STORE 'EJECT' TO npage
SELECT PRIMARY
GOTO TOP
SET FORMAT TO PRINT
SET CONSOLE OFF
SET PRINT ON
DO adllist1
SET FORMAT TO SCREEN
SET PRINT OFF
SET CONSOLE ON
@ 10,15 SAY'The report has already finished'
@ 11,15 SAY'Press any key to return to MENU'
WAIT
RETURN

```

```

ADILIST1.CMD
*
*
*
STORE ad:tr:name TO trname
DO WHILE .NOT. EOF
  @ 1,20 SAY adtitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY DATE()
  @ 2,22 SAY 'OF TROOP '+TRIM(!(ad:tr:name))
  @ 4,5 SAY 'NAME'
  @ 4,16 SAY 'SEX'
  @ 4,24 SAY 'TITLE'
  @ 4,46 SAY 'ADDRESS'
  @ 4,67 SAY 'PHONE NO.'
  STORE 6 TO row
  DO WHILE (.NOT. EOF) .AND.!(ad:tr:name)=!(trname) .AND.;
rowline
  @ row,1 SAY TRIM(!(ad:last))+','
  @ row,17 SAY !(ad:sex)
  @ row,19 SAY TRIM(!(title))
  @ row,40 SAY TRIM(!(ad:addr))
  IF ad:hphone '( ) - '
    @ row,65 SAY 'H.'+ad:hphone
  ENDIF
  STORE row+1 TO row
  @ row,1 SAY TRIM(!(ad:first))
  @ row,40 SAY TRIM(!(ad:city))+', '+(ad:zip)
  IF ad:bphone '( ) - '
    @ row,65 SAY 'B.'+ad:bphone
  ENDIF
  DO delay
  STORE row+2 to row
  SKIP
ENDDO
DO delay
npage
STORE ad:tr:name TO trname
ENDDO
RETURN

```

SCOUT.CMD

\*  
\*  
\*

DO setup

DO WHILE t

STORE ' ' TO sc:sel

ERASE

@ 3,20 SAY"SCOUT'S INFORMATION MENU"

@ 3,60 SAY DATE()

@ 6,15 SAY'0 - Exit'

@ 8,15 SAY'1 - Add new member'

@ 10,15 SAY'2 - Delete dropped out scout'

@ 12,15 SAY'3 - Update scout's record"

@ 14,15 SAY'4 - List report scout's information"

@ 17,10 SAY'Enter your selection ' GET sc:sel

READ

DO CASE

CASE sc:sel ='0'

RELEASE ALL

RETURN

CASE sc:sel ='1'

DO scadd

CASE sc:sel ='2'

DO scdel

CASE sc:sel ='3'

DO scupd

CASE sc:sel ='4'

DO sclist

OTHERWISE

@ 23,10 SAY'WRONG CODE - TRY AGAIN'

DO delay

ENDCASE

ENDDO

RETURN

SCADD.CMD

```
*
*
*
DO setup
RESTORE FROM B:memfile
STORE 'ADD NEW MEMBER' TO sc:title
DO WHILE T
  STORE ' ' TO grade
  STORE ' ' TO b:date
  STORE ' ' TO n:add
  STORE ' ' TO n:city
  STORE ' ' TO n:zip
  STORE ' ' TO n:hphone
  STORE ' ' TO church
  STORE ' ' TO office
  STORE ' ' TO n:pat
  STORE ' ' TO unif
  STORE ' ' TO subboy
  STORE ' ' TO n:rank
  STORE ' ' TO n:gname
  STORE ' ' TO n:grel
  STORE ' ' TO l:name
  STORE ' ' TO f:name
  ERASE
  @ 2,22 SAY sc:title
  @ 4,1 SAY 'ENTER LAST NAME' ;
  GET l:name
  READ
  IF l:name = ' '
    RELEASE ALL
    RETURN
  ENDIF
  @ 5,7 SAY 'FIRST NAME' GET ;
f:name
  READ
  USE B:screcord
  COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
  !(sc:first) = !(f:name)
  IF no:rec 0
    @ 23,10 SAY 'This record has already existed !!!'
    DO delay
    LOOP
  ENDIF
  @ 6,7 SAY 'GRADE OF CLASS AT SCHOOL (:-01,05,...)' GET ;
grade
  READ
  IF grade '05'
```

```

        @ 20,6 SAY'Scout must have finished the fifth grade'
        @ 22,6 SAY"This person's grade is "+TRIM(grade)
        DO delay
        DO delay
        LOOP
    ENDIF
    @ 7,7 SAY'BIRTH DATE (AS MM/DD/YY)                                'GET ;
b:date PICTURE '99/99/99'
    READ
    STORE b:date TO cdate
    DO ckdate
    IF state = '1'
        @ 23,10 SAY' INVALID DATE ERROR - TRY AGAIN'
        DO delay
        LOOP
    ENDIF
    STORE VAL($(pre:date,7,2)) TO p:yr
    STORE VAL($(pre:date,1,2)) TO p:mo
    STORE VAL($(b:date,7,2)) TO b:yr
    STORE VAL($(b:date,1,2)) TO b:mo
    STORE p:yr - b:yr TO age
    STORE 0 TO age:mo
    IF age = 10 .AND. p:mo  b:mo
        STORE p:mo - b:mo TO age:mo
    ENDIF
    IF age 10 .OR. (age = 10 .AND. age:mo 6) .OR. age ;
18
years @ 20,6 SAY'Scout must be at least 10 and a half ;
        '
        @ 21,6 SAY'old or older, but not yet 18'
        @ 22,6 SAY'This person is '+STR(age,2,0)+' years ;
old.'
        DO delay
        LOOP
    ENDIF
    @ 8,7 SAY'MAILING ADDRESS                                ' GET ;
n:add
    @ 9,15 SAY'CITY                                ' GET n:city
    @ 10,15 SAY'STATE AND ZIPCODE                    ' GET n:zip ;
PICTURE 'AA.99999'
    @ 11,7 SAY'HOME PHONE                                ' GET ;
n:hphone PICTURE '(999)999-9999'
    @ 12,7 SAY'CHURCH OR RELIGION                    ' GET ;
church
    @ 13,7 SAY'OFFICE (IF HAVE)                        ' GET ;
office
    @ 14,7 SAY'PATROL NAME                                ' GET ;
n:pat
    STORE 'T' TO a
    DO WHILE a = 'T'

```

```

        STORE ' ' TO n:sta
        @ 15,7 SAY'STATUE (N,B,R,S,T)          ' ;
GET n:sta
  READ
  DO CASE
    CASE !(n:sta) = 'N'
      @ 16,14 SAY'New scout never before registered ;
with BSA'
    CASE !(n:sta) = 'B'
      @ 16,14 SAY'New scout who was a cub scout ;
before'
    CASE !(n:sta) = 'R'
      @ 16,14 SAY'Registered scout '
    CASE !(n:sta) = 'S'
      @ 16,14 SAY'Scout who seperated and ;
registered '
    CASE !(n:sta) = 'T'
      @ 16,14 SAY'Scout who transferred to troop'
    OTHERWISE
      @ 23,10 SAY'WRONG CODE - TRY AGAIN'
      DO delay
      @ 23,10 SAY'
      LOOP
  ENDCASE
  STORE 'F' TO a
ENDDO
STORE 'T' TO a
DO WHILE a = 'T'
  @ 17,7 SAY'UNIFORM COMPLETED? (Y/N)      ' ;
GET unif
  READ
  IF !(unif) 'Y' .AND. !(unif) 'N'
    @ 23,10 SAY'WRONG CODE - TRY AGAIN'
    DO delay
    @ 23,10 SAY'
    LOOP
  ENDIF
  STORE 'F' TO a
ENDDO
STORE 'T' TO a
DO WHILE a = 'T'
  @ 18,7 SAY"SUBSCIBE BOY'S LIFE? (Y/N)      " ;
GET subboy
  READ
  IF !(subboy) 'Y' .AND. !(subboy) 'N'
    @ 23,10 SAY'WRONG CODE - TRY AGAIN'
    DO delay
    @ 23,10 SAY'
    LOOP
  ENDIF

```



```

        STORE 'F' TO a
    ENDDO
    STORE 'T' TO a
    DO WHILE a = 'T'
        @ 19,7 SAY'RANK (N,T,2,1,S,L,E)
    GET n:rank
    READ
    DO CASE
        CASE !(n:rank) = 'N'
            @ 20,14 SAY'UNRANK'
        CASE !(n:rank) = 'T'
            @ 20,14 SAY'TENDER FOOT AWARD'
        CASE !(n:rank) = '2'
            @ 20,14 SAY'SECOND CLASS AWARD'
        CASE !(n:rank) = '1'
            @ 20,14 SAY'FIRST CLASS AWARD'
        CASE !(n:rank) = 'S'
            @ 20,14 SAY'STAR AWARD'
        CASE !(n:rank) = 'L'
            @ 20,14 SAY'LIFE AWARD'
        CASE !(n:rank) = 'E'
            @ 20,14 SAY'EAGLE AWARD'
        OTHERWISE
            @ 23,10 SAY'WRONG CODE - TRY AGAIN'
            DO delay
            @ 23,10 SAY'
            LOOP
    ENDCASE
    STORE 'F' TO a
    ENDDO
    @ 21,7 SAY"GUARDIAN'S NAME
n:gname
    @ 22,7 SAY"GUARDIAN'S RELATION TO SCOUT
n:grel
    READ
    USE B:screcord
    APPEND BLANK
    REPLACE sc:last WITH l:name,sc:first WITH f:name,;
sc:birth WITH b:date,sc:addr WITH n:add,sc:city WITH;
n:city,sc:zip WITH n:zip,sc:hphone WITH n:hphone,;
sc:church WITH church,sc:office WITH office,patrolname ;
WITH n:pat,status WITH n:sta,uniform WITH unif,boy:life ;
WITH subboy,rank WITH n:rank,g:name WITH n:gname,g:relate ;
WITH n:grel
    USE B:guardian
    COUNT TO no:rec FOR !(g:name) = !(n:gname)
    IF no:rec = 0
        STORE ' TO n:goccup
        STORE ' TO n:gbphone
        ERASE

```

```

        @ 2,22 SAY sctitle
        @ 2,60 SAY'DATE'
        @ 2,65 SAY DATE()
        @ 4,16 SAY"FAMILY INFORMATION OF '"+TRIM(!(1:name));
+', '+TRIM!(f:name))+'"
        @ 6,16 SAY"GUARDIAN'S NAME           "+!(n:gname)
        @ 7,16 SAY"GUARDIAN'S OCCUPATION " GET n:goccup
        @ 9,16 SAY'BUSINESS PHONE           ' GET n:gbphone ;
PICTURE '(999)999-9999'
    READ
    APPEND BLANK
    REPLACE g:name WITH n:gname,g:occup WITH n:goccup,;
g:gbphone WITH n:gbphone
    ENDIF
    ERASE
    @ 2,22 SAY sctitle
    @ 2,60 SAY'DATE'
    @ 2,65 SAY DATE()
    @ 4,16 SAY"MEMBERSHIP INFORMATION OF '"+TRIM(!(1:name));
+', '+TRIM!(f:name))+'"
    STORE 'BECAME SCOUT' TO memact
    STORE ' ' TO be:scout
    @ 6,16 SAY'WHEN BECAME A SCOUT (MM/DD/YY)? ' GET ;
be:scout PICTURE '99/99/99'
    READ
    STORE be:scout TO actdate
    DO mbadd
    STORE 'T' TO a
    DO WHILE a = 'T'
        STORE ' ' TO becub
        @ 7,16 SAY 'BE A CUB SCOUT BEFORE? (Y OR N) ' GET ;
becub
    READ
    DO CASE
        CASE !(becub) = 'Y'
            STORE 'F' TO a
        CASE !(becub) = 'N'
            STORE 'F' TO a
        OTHERWISE
            @ 23,10 SAY'PLEASE ENTER ONLY [Y] OR [N] - TRY;
AGAIN'
            DO delay
            @ 23,10 SAY' ;
    ,
    ENDCASE
    ENDDO
    IF !(becub) = 'Y'
        STORE ' ' TO be:cub
        @ 8,16 SAY'BECAME A CUB SCOUT FROM (MM/DD/YY)' GET ;
be:cub PICTURE '99/99/99'

```

```

        READ
        STORE ' ' TO to:cub
        @ 9,16 SAY'BE A CUB SCOUT UNTIL (MM/DD/YY) ' GET ;
to:cub PICTURE '99/99/99'
        READ
        STORE 'BE CUB SCOUT FROM' TO memact
        STORE be:cub TO actdate
        DO mbadd
        STORE 'BE CUB SCOUT TO' TO memact
        STORE to:cub TO actdate
        DO mbadd
ENDIF
STORE ' ' TO awd
@ 6,16 SAY'
'
@ 7,16 SAY'
'
@ 8,16 SAY'
'
@ 9,16 SAY'
'
@ 6,16 SAY'HAVE YOU EVER RECEIVED CHURCH AWARD? (Y OR ;
N)' GET awd
READ
IF !(awd) = 'Y'
    STORE ' ' TO awddate
    @ 7,16 SAY'WHAT DATE?' GET awddate PICTURE '99/99/99'
    READ
    STORE 'CHURCH AWARD' TO memact
    STORE awddate TO actdate
    DO mbadd
ENDIF
STORE ' ' TO awd
@ 6,16 SAY'
'
@ 7,16 SAY'
'
@ 8,16 SAY'
'
@ 6,16 SAY'WHAT ABOUT ORDER OF ARROW MEMBER? (Y/N)' GET;
awd
READ
IF !(awd) = 'Y'
    STORE ' ' TO awddate
    @ 7,16 SAY'WHAT DATE ?' GET awddate PICTURE ;
'99/99/99'
    READ
    STORE 'ORDER - ARROW MEMBER' TO memact
    STORE awddate TO actdate
    DO mbadd

```

```

ENDIF
@ 6,16 SAY'                                     ;
      |
@ 7,16 SAY'                                     ;
      |
STORE ' ' TO more
@ 6,10 SAY' Are there any more member activities to be ;
added? (Y/N)' GET more
READ
IF !(more) = 'Y'
  STORE 'T' TO a
  DO WHILE a = 'T'
    STORE ' ' TO memact
    STORE ' ' TO actdate
    @ 7,16 SAY'MEMBER ACTIVITY ' GET memact
    READ
    IF memact = ' '
      STORE 'F' TO a
    LOOP
  ENDIF
  @ 8,16 SAY'WHEN ' GET actdate PICTURE ;
'99/99/99'
  READ
  USE B:member
  COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name) .AND. !(status) = !( n:sta) .AND. ;
!(member:act) = !(memact)
  IF no:rec 0
    @ 23,10 SAY'This record has already existed ;
!!!'
    DO delay
    LOOP
  ENDIF
  DO mbadd
ENDDO
ENDIF
ERASE
STORE ' ' TO decide
@ 6,10 SAY'Have any leader activities to be added? ;
(Y/N)' GET decide
READ
IF !(decide) = 'Y'
  STORE 'T' TO a
  DO WHILE a = "T"
    ERASE
    @ 2,22 SAY sctitle
    @ 2,60 SAY 'DATE'
    @ 2,65 SAY DATE()
    @ 4,16 SAY"LEADERSHIP INFORMATION OF '"+;
TRIM(!(l:name))+", "+TRIM(!(f:name))+"' "

```

```

STORE ' ' TO le:title
STORE ' ' TO ledate
@ 7,10 SAY'LEADERSHIP TITLE ' GET le:title
READ
IF le:title = '
STORE 'F' TO a
LOOP
ENDIF
@ 9,10 SAY'WHEN - (MM/DD/YY) ' GET ledate ;
PICTURE '99/99/99'
READ
USE B:leader
COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND.;
!(sc:first) = !(f:name) .AND. !(leader) = !(le:title) ;
.AND. le:date = ledate
IF no:rec 0
@ 23,10 SAY 'This record has already existed ;
!!!'
DO delay
LOOP
ENDIF
APPEND BLANK
REPLACE sc:last WITH l:name,sc:first WITH f:name,;
leader WITH le:title,le:date WITH ledate
ENDDO
ENDIF
ERASE
STORE ' ' TO awd
@ 6,10 SAY'HAVE RECEIVED ANY AWARDS? (Y/N)' GET awd
READ
IF !(awd) = 'Y'
STORE 'T' TO a
DO WHILE a = 'T'
ERASE
@ 2,22 SAY sctitle
@ 2,60 SAY'DATE'
@ 2,65 SAY DATE()
@ 4,16 SAY"MERIT BADGES AND SKILL AWARD OF '"+;
TRIM(!(l:name))+', '+TRIM(!(f:name))+""
STORE ' ' TO awtype
STORE ' ' TO awname
STORE ' ' TO when
@ 7,10 SAY'TYPE OF AWARD (B - MERIT BADGE, S - ;
SKILL AWARD) ' GET awtype
READ
IF awtype = ' '
STORE 'F' TO a
LOOP
ENDIF
@ 8,10 SAY'NAME OF THE AWARD ' GET awname

```

```

        READ
        USE B:award
        COUNT TO no:rec FOR !(sc>Last) = !(l:name) .AND.;
!(sc:first) = !( f:name) .AND. !(type) = !(awtype) .AND. ;
!(awd:name) = !(awname)
        IF no:rec 0
            @ 23,10 SAY' This record has already existed ;
!!!'
            DO delay
            LOOP
        ENDIF
        @ 9,10 SAY'WHEN RECEIVED - (MM/DD/YY) ' GET when ;
PICTURE '99/99/99'
        READ
        APPEND BLANK
        REPLACE sc:last WITH l:name,sc:first WITH f:name,;
type WITH awtype,awd:name WITH awname,awd:date WITH when
        ENDDO
    ENDIF
    IF !(n:rank) 'N'
        ERASE
        @ 2,22 SAY sc:title
        @ 2,60 SAY"DATE"
        @ 2,65 SAY DATE()
        @ 4,16 SAY'ADVANCEMENT INFORMATION OF '+';
TRIM(!(l:name))+', '+TRIM(!(f:name))
        IF !(n:rank) = 'T' .OR. !(n:rank) = '1' .OR. ;
!(n:rank) = '2' .OR. !(n:rank) = 'S' .OR. !(n:rank) = ;
'L' .OR. !(n:rank) = 'E'
            STORE 'T' TO t:rank
            STORE ' ' TO nr:date
            @ 6,10 SAY'WHEN - PASSED TENDERFOOT AWARD ;
(MM/DD/YY) ' GET nr:date PICTURE '99/99/99'
            READ
            DO advadd
        ENDIF
        IF !(n:rank) = '2' .OR. !(n:rank) = '1' .OR. ;
!(n:rank) = 'S' .OR. !(n:rank) = 'L' .OR. !(n:rank) = ;
'E'
            STORE '2' TO t:rank
            STORE ' ' TO nr:date
            @ 6,10 SAY'WHEN - PASSED THE SECOND CLASS ;
(MM/DD/YY) ' GET nr:date PICTURE '99/99/99'
            READ
            DO advadd
        ENDIF
        IF !(n:rank) = '1' .OR. !(n:rank) = 'S' .OR. ;
!(n:rank) = 'L' .OR. !(n:rank) = 'E'
            STORE '1' TO t:rank
            STORE ' ' TO nr:date

```

```

        @ 6,10 SAY'WHEN - PASSED THE FIRST CLASS ;
(MM/DD/YY) ' GET nr:date PICTURE '99/99/99'
        READ
        DO advadd
    ENDIF
    IF !(n:rank) = 'S' .OR. !(n:rank) = 'L' .OR. ;
!(n:rank) = 'E'
        STORE 'S' TO t:rank
        STORE ' ' TO nr:date
        @ 6,10 SAY'WHEN - PASSED STAR AWARD (MM/DD/YY) ;
' GET nr:date PICTURE '99/99/99'
        READ
        DO advadd
    ENDIF
    IF !(n:rank) = 'L' .OR. !(n:rank) = 'E'
        STORE 'L' TO t:rank
        STORE ' ' TO nr:date
        @ 6,10 SAY'WHEN.- PASSED LIFE AWARD (MM/DD/YY) ;
' GET nr:date PICTURE '99/99/99'
        READ
        DO advadd
    ENDIF
    IF !(n:rank) = 'E'
        STORE 'E' TO t:rank
        STORE ' ' TO nr:date
        @ 6,10 SAY'WHEN - PASSED EAGLE AWARD (MM/DD/YY) ;
' GET nr:date PICTURE '99/99/99'
        READ
        DO advadd
    ENDIF
ENDIF
USE B:trprog
COPY FIELD prog:date,event TO B:temp FOR ;
$(prog:date,7,2) = $(pre:date,7,2) .AND. $(prog:date,1,2);
= $(pre:date,1,2) .AND. $(prog:date,4,2) = ;
$(pre:date,4,2)
SELECT PRIMARY
USE B:temp
GOTO TOP
DO WHILE .NOT. EOF
    STORE event TO tevent
    STORE prog:date TO pgdate
    SELECT SECONDARY
    USE B:ACCOUNT
    APPEND BLANK
    REPLACE sc:last WITH l:name,sc:first WITH f:name;;
prog:date WITH pgdate,event WITH tevent,amt:paid WITH ;
0,balance WITH 0
    SELECT PRIMARY
    SKIP

```

ENDDO  
USE B:screcord  
DELETE FILE B:temp  
ENDDO



SCDEL.CMD

```
*
*
*
DO setup
RESTORE FROM B:memfile
STORE 'T' TO first
STORE 'T' TO aa
DO WHILE aa = 'T'
  ERASE
  STORE ' ' TO t:birth
  STORE ' ' TO t:addr
  STORE ' ' TO t:city
  STORE ' ' TO t:zip
  STORE ' ' TO t:hphone
  STORE ' ' TO t:church
  STORE ' ' TO t:patrol
  STORE ' ' TO t:office
  STORE ' ' TO gdname
  STORE ' ' TO gdrel
  STORE ' ' TO t:sta
  STORE ' ' TO t:rank
  STORE ' ' TO t:unif
  STORE ' ' TO t:boylife
  STORE ' ' TO l:name
  STORE ' ' TO f:name
  STORE ' ' TO decide
  USE B:screcord
  COUNT TO no:rec
  IF no:rec = 0
    @ 23,10 SAY'I AM SORRY, THIS FILE IS EMPTY NOW.'
    DO delay
    IF first = 'T'
      RELEASE ALL
      RETURN
    ENDIF
    STORE 'F' TO aa
  LOOP
ENDIF
@ 1,60 SAY DATE()
@ 2,19 SAY'DELETE RECORDS OF DROPPED OUT SCOUT'
@ 4,10 SAY'ENTER LAST NAME ' GET l:name
READ
IF l:name = ' '
  IF first = 'T'
    RELEASE ALL
    RETURN
  ENDIF
ENDIF
```

```

        STORE 'F' TO aa
        LOOP
    ENDIF
    @ 5,16 SAY'MIDDLE FIRST NAME' GET f:name
    READ
    COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
    !(sc:first) = !(f:name)
    IF no:rec = 0
        @ 23,10 SAY'There is no such record'
        DO delay
        LOOP
    ENDIF
    LOCATE FOR !(sc:last) = !(l:name) .AND. !(sc:first) = ;
    (f:name)
    @ 6,16 SAY'BIRTH DATE           '+sc:birth
    @ 7,16 SAY'ADDRESS              '+TRIM(!(sc:addr))+', '+;
    TRIM(!(sc:city))+', '+!(sc:zip)
    @ 8,16 SAY'HOME PHONE           '+sc:hphone
    @ 9,16 SAY'CHURCH               '+!(sc:church)
    @ 10,16 SAY'PATROL NAME         '+!(patrolname)
    @ 11,16 SAY"GUARDIAN'S NAME     "+!(g:name)
    @ 12,16 SAY"GUARDIAN'S RELATE  "+!(g:relate)
    @ 13,16 SAY'PRESENT STATUS'
    DO CASE
        CASE !(status) = 'N'
            @ 13,36 SAY'N - NEW SCOUT WHO NEVER REGISTERED ;
    BEFORE'
        CASE !(status) = 'B'
            @ 13,36 SAY'B - NEW SCOUT WHO WAS A CUB SCOUT'
        CASE !(status) = 'R'
            @ 13,36 SAY'R - REGISTERED SCOUT'
        CASE !(status) = 'S'
            @ 13,36 SAY'S - SEPARATED SCOUT AND REGISTERED'
        CASE !(status) = 'T'
            @ 13,36 SAY'T - TRANSFERRED TO TROOP'
    ENDCASE
    @ 14,16 SAY'PRESENT RANK'
    DO CASE
        CASE !(rank) = 'N'
            @ 14,36 SAY'UNRANK'
        CASE !(rank) = 'T'
            @ 14,36 SAY'TENDERFOOT'
        CASE !(rank) = '2'
            @ 14,36 SAY'SECOND CLASS'
        CASE !(rank) = '1'
            @ 14,36 SAY'FIRST CLASS'
        CASE !(rank) = 'S'
            @ 14,36 SAY'STAR'
        CASE !(rank) = 'L'
            @ 14,36 SAY'LIFE'

```

```

CASE !(rank) = 'E'
  @ 14,36 SAY'EAGLE'
ENDCASE
STORE ' ' TO decide
  @ 16,10 SAY'Is this the record you want to delete? ;
(Y OR N)' GET decide
  READ
  IF !(decide) = 'N'
    LOOP
  ENDIF
STORE sc:birth TO t:birth
STORE sc:addr TO t:addr
STORE sc:city TO t:city
STORE sc:zip TO t:zip
STORE sc:hphone TO t:hphone
STORE sc:church TO t:church
STORE sc:office TO t:office
STORE patrolname TO t:patrol
STORE status TO t:sta
STORE rank TO t:rank
STORE uniform TO t:unif
STORE boy:Life TO t:boylife
STORE g:name TO gdname
STORE g:relate TO gdrel
USE B:scbackup
APPEND BLANK
REPLACE sc:last WITH l:name,sc:first WITH f:name,;
sc:birth WITH t:birth,sc:addr WITH t:addr,sc:city WITH ;
t:city,sc:zip WITH t:zip,sc:hphone WITH t:hphone,;
sc:church WITH t:church,sc:office WITH t:office,;
patrolname WITH t:patrol,status WITH t:sta,uniform WITH ;
t:unif,boy:life WITH t:boylife,rank WITH t:rank,g:name ;
WITH gdname,g:relate WITH gdrel
STORE 'F' TO first
USE B:screcord
DELETE FOR !(sc:last) = !(l:name) .AND. !(sc:first) ;
= !(f:name)
PACK
COUNT TO no:rec FOR !(g:name) =!(gdname)
STORE ' ' TO tgooccup
STORE ' ' TO tgbphone
USE B:guardian
LOCATE FOR !(g:name) = !(gdname)
STORE g:occup TO tgooccup
STORE g:bphone TO tgbphone
USE B:guardbak
APPEND BLANK
REPLACE g:name WITH gdname,g:occup WITH tgooccup,;
g:bphone WITH tgbphone
IF no:rec = 0

```

```

        USE B:guardian
        DELETE FOR !(g:name) = !(gdname)
        PACK
    ENDIF
    USE B:member
    COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
    IF no:rec 0
        COPY TO B:temp FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
        USE B:membakup
        APPEND FROM B:temp
        USE B:member
        DELETE ALL FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
        PACK
        DELETE FILE B:temp
    ENDIF
    USE B:leader
    COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
    IF no:rec 0
        COPY TO B:temp FOR !(sc:Last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
        USE B:leadbak
        APPEND FROM B:temp
        USE B:leader
        DELETE ALL FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
        PACK
        DELETE FILE B:temp
    ENDIF
    USE B:award
    COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
    IF no:rec 0
        COPY TO B:temp FOR !(sc:Last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
        USE B:awdbak
        APPEND FROM B:temp
        USE B:award
        DELETE ALL FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
        PACK
        DELETE FILE B:temp
    ENDIF
    USE B:account
    COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
    IF no:rec 0

```

```

        COPY TO B:temp FOR !(sc>Last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
        USE B:accbak
        APPEND FROM B:temp
        USE B:account
        DELETE ALL FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
        PACK
        DELETE FILE B:temp
    ENDIF
    USE B:advance
    COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
    IF no:rec 0
        COPY TO B:temp FOR !(sc>Last) = !(l:name) .AND.;
!(sc:first) = !(f:name)
        USE B:advbak
        APPEND FROM B:temp
        USE B:advance
        DELETE ALL FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name)
        PACK
        DELETE FILE B:temp
    ENDIF
    ENDIF
    @ 18,10 SAY' THE RECORD OF '+TRIM(!(l:name))+', '+
TRIM(!(f:name))+ ' HAS BEEN DELETED.'
    DO delay
    STORE 'F' TO aa
ENDDO
ERASE
@ 5,10 SAY '*****';
*****'
@ 6,10 SAY'*
*'
@ 7,10 SAY'*          PREPARE THE PRINTER READEY TO PRINT ;
*'
@ 8,10 SAY'*          THE RECORD OF DELETED SCOUT ;
*'
@ 9,10 SAY'*
*'
@ 10,10 SAY'*          WHEN YOU ARE READY PRESS RETURN ;
*'
@ 11,10 SAY'*
*'
@ 12,10 SAY'*****';
*****'
WAIT
SET FORMAT TO PRINT
SET PRINT ON

```

```

SET CONSOLE OFF
STORE 'EJECT' TO npage
STORE 55 TO line
ERASE
STORE "SCOUT'S PERSONAL INFORMATION" TO stitle
STORE 'scbakup' TO scfile
DO s1all
STORE 'guardbak' TO gfile
STORE "SCOUT'S FAMILY DATA" TO stitle
DO s2all
STORE "SCOUT'S MEMBERSHIP RECORD" TO stitle
STORE 'membakup' TO mbfile
DO s3all
USE B:leadbak
COUNT TO no:rec
IF no:rec 0
    STORE "SCOUT'S LEADERSHIP RECORD" TO stitle
    STORE 'leadbak' TO lefile
    DO s4all
ENDIF
USE B:awdbak
COUNT TO no:rec
IF no:rec 0
    STORE 'MERIT BADGE AND SKILL AWARDS' TO stitle
    STORE 'awdbak' TO awfile
    DO s5all
ENDIF
STORE 'ADVANCEMENT' TO stitle
STORE 'advbak' TO advfile
DO s6all
USE B:accbak
COUNT TO no:rec
IF no:rec 0
    STORE 'ATTENDANCE AND DUES' TO stitle
    STORE 'accbak' TO accfile
    STORE 'trprog' TO trfile
    DO s7all
    STORE 'OUR CAMPING AND ACTIVITIES LOG' TO stitle
    DO s8all
ENDIF
SET FORMAT TO SCREEN
SET PRINT OFF
SET CONSOLE ON
USE B:scbakup
DELETE ALL
PACK
USE B:guardbak
DELETE ALL
PACK
USE B:membakup

```

DELETE ALL  
PACK  
USE B:1ebakup  
DELETE ALL  
PACK  
USE B:awdbak  
DELETE ALL  
PACK  
USE B:advbak  
DELETE ALL  
PACK  
USE B:accbak  
DELETE ALL  
PACK  
RELEASE ALL  
RETURN

SCUPD.CMD

```

*
*
*
DO setup
USE B:screcord
COUNT TO no:rec
IF no:rec = 0
    @ 23,10 SAY ' THIS FILE IS EMPTY NOW'
    DO delay
    RETURN
ENDIF
STORE "UPDATE SCOUT'S RECORD" TO sctitle
STORE 'T' TO a
DO WHILE a = 'T'
    ERASE
    STORE ' ' TO l:name
    STORE ' ' TO f:name
    @ 1,22 SAY sctitle
    @ 3,1 SAY 'ENTER LAST NAME ' GET l:name
    READ
    IF l:name = ' '
        RELEASE ALL
        RETURN
    ENDIF
    @ 4,7 SAY 'FIRST NAME ' GET f:name
    READ
    USE B:screcord
    COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
    !(sc:first) = !(f:name)
    IF no:rec = 0
        @ 23,10 SAY 'THIS RECORD DOES NOT EXIST'
        DO delay
        LOOP
    ENDIF
    LOCATE FOR !(sc>Last) = !(l:name) .AND. !(sc:first) = ;
    !(f:name)
    @ 5,7 SAY 'BIRTH DATE ' +sc:birth
    @ 6,7 SAY 'MAILING ADDRESS ' +TRIM(!(sc:addr))+', ' ;
    +TRIM(!(sc:city))+', ' +!(sc:zip)
    @ 7,7 SAY 'HOME PHONE ' +sc:hphone
    @ 8,7 SAY 'CHURCH OR RELIGION ' +!(sc:church)
    @ 9,7 SAY 'OFFICE ' +!(sc:office)
    @ 10,7 SAY 'PATROLNAME ' +!(patrolname)
    @ 11,7 SAY 'STATUS ' +!(status)
    DO CASE
        CASE !(uniform) = 'Y'
            @ 12,7 SAY 'UNIFORM COMPLETED'

```



```

    OTHERWISE
      @ 12,7 SAY 'UNIFORM          NOT COMPLETED'
    ENDCASE
  DO CASE
    CASE !(boy:life) = 'Y'
      @ 13,7 SAY "BOY'S LIFE MAGAZINE SUBSCRIBED"
    OTHERWISE
      @ 13,7 SAY "BOY'S LIFE MAGAZINE NOT SUBSCRIBED"
    ENDCASE
    @ 14,7 SAY 'RANK                '+!(rank)
    @ 15,7 SAY "GUARDIAN'S NAME      "+!(g:name)
    @ 16,7 SAY "RELATION TO SCOUT    "+!(g:relate)
    STORE ' ' TO decide
    @ 18,10 SAY'Is this the record you like to update? (Y ;
or N)' GET decide
    READ
    IF !(decide) = 'N'
      LOOP
    ENDIF
    STORE 'F' TO a
  ENDDO
DO WHILE T
  ERASE
  STORE ' ' TO select
  @ 1,22 SAY sctitle
  @ 3,10 SAY"0 - STOP AND RETURN TO SCOUT'S MENU"
  @ 4,10 SAY"1 - UPDATE SCOUT'S PERSONAL INFORMATION"
  @ 5,10 SAY"2 - UPDATE GUARDIAN'S RECORD"
  @ 6,10 SAY"3 - UPDATE MEMBERSHIP RECORD"
  @ 7,10 SAY"4 - UPDATE LEADERSHIP RECORD"
  @ 8,10 SAY"5 - UPDATE AWARD (MERIT BADGES OR SKILL ;
AWARD)'"
  @ 9,10 SAY"6 - UPDATE SCOUT'S RANK"
  @ 10,10 SAY"7 - UPDATE SCOUT'S ACCOUNT"
  @ 12,15 SAY'ENTER YOUR SELECTION' GET select
  READ
  DO CASE
    CASE select = '0'
      RELEASE ALL
      RETURN
    CASE select = '1'
      DO updsc
    CASE select = '2'
      DO updgud
    CASE select = '3'
      DO updmem
    CASE select = '4'
      DO updled
    CASE select = '5'
      DO updawd

```

```
CASE select = '6'  
  DO updrk  
CASE select = '7'  
  DO updacc  
OTHERWISE  
  @ 23,10 SAY'WRONG CODE - TRY AGAIN'  
  DO delay  
  @ 23,10 SAY'  
ENDCASE  
ENDDO
```

UPDSC.CMD

\*  
\*  
\*

ERASE

@ 1,22 SAY"UPDATE SCOUT'S PERSONAL INFORMATION"

USE B:screcord

LOCATE FOR !(sc:last) = !(l:name) .AND. !(sc:first) =  
!(f:name)

STORE sc:last TO t:last

STORE sc:first TO t:first

STORE sc:birth TO t:birth

STORE sc:birth TO s:birth

STORE sc:addr TO t:addr

STORE sc:city TO t:city

STORE sc:zip TO t:zip

STORE sc:hphone TO t:hphone

STORE sc:church TO t:church

STORE sc:office TO t:office

STORE patrolname TO t:pat

STORE uniform TO t:unif

STORE status TO t:sta

STORE boy:life TO t:boy

STORE rank TO o:rank

STORE rank TO t:rank

STORE g:name TO tg:name

STORE g:name TO tgname

STORE g:relate TO tg:rel

@ 3,1 SAY'LAST NAME '+!(sc:last)

@ 3,43 SAY'CHANGE TO ' GET t:last

@ 4,1 SAY'FIRST NAME '+!(sc:first)

@ 4,43 SAY'CHANGE TO ' GET t:first

READ

IF !(sc:last) !(t:last) .OR. !(sc:first) !(t:first)

COUNT TO no:rec FOR !(sc:last) = !(t:last) .AND. ;

!(sc:first) = !(t:first)

IF no:rec 0

@ 23,10 SAY'THIS RECORD HAS ALREADY EXISTED'

DO delay

@ 23,10 SAY'

LOOP

ENDIF

ENDIF

STORE 'T' TO a

DO WHILE a = 'T'

STORE s:birth TO t:birth

@ 5,1 SAY'BIRTH DATE '+s:birth

@ 5,43 SAY'CHANGE TO ' GET t:birth PICTURE '99/99/99'

- 106 -

```

READ
STORE t:birth TO cdate
DO ckdate
IF state = '1'
  @ 23,10 SAY'INVALID DATE - TRY AGAIN'
  DO delay
  @ 23,10 SAY'
  LOOP
ENDIF
STORE 'F' TO a
ENDDO
@ 6,1 SAY'MAILING ADDRESS      '+!(sc:addr)
@ 6,43 SAY'CHANGE TO ' GET t:addr
@ 7,1 SAY'CITY                  '+!(sc:city)
@ 7,43 SAY'CHANGE TO ' GET t:city
@ 8,1 SAY'STATE AND ZIP        '+!(sc:zip)
@ 8,43 SAY'CHANGE TO ' GET t:zip
@ 9,1 SAY'HOME PHONE           '+sc:hphone
@ 9,43 SAY'CHANGE TO ' GET t:hphone PICTURE '(999)999-9999'
@ 10,1 SAY'OFFICE              '+!(sc:office)
@ 10,43 SAY'CHANGE TO ' GET t:office
@ 11,1 SAY'CHURCH              '+!(sc:church)
@ 11,43 SAY'CHANGE TO ' GET t:church
@ 12,1 SAY'PATROLNAME          '+!(patrolname)
@ 12,43 SAY'CHANGE TO ' GET t:pat
STORE 'T' TO a
DO WHILE a = 'T'
  @ 13,1 SAY'STATUS             '+!(status)
  @ 13,43 SAY'CHANGE TO ' GET t:sta
  READ
  DO CASE
    CASE !(t:sta) = 'N'
      STORE 'F' TO a
    CASE !(t:sta) = 'B'
      STORE 'F' TO a
    CASE !(t:sta) = 'R'
      STORE 'F' TO a
    CASE !(t:sta) = 'S'
      STORE 'F' TO a
    CASE !(t:sta) = 'T'
      STORE 'F' TO a
    OTHERWISE
      @ 23,10 SAY'INVALID CODE - TRY AGAIN'
      DO delay
      @ 23,10 SAY'
  ENDCASE
ENDDO
@ 14,1 SAY'UNIFORM (Y OR N)    '+!(uniform)
@ 14,43 SAY'CHANGE TO ' GET t:unif
@ 15,1 SAY'BOY'S LIFE (Y OR N) "+!(boy:life)

```

```

@ 15,43 SAY'CHANGE TO ' GET t:boy
READ
STORE 'T' TO a
DO WHILE a = "T"
  STORE o:rank TO t:rank
  @ 16,1 SAY'RANK                               '+!(o:rank)
  @ 16,43 SAY'CHANGE TO ' GET t:rank
  READ
  DO CASE
    CASE !(t:rank) = 'N'
      STORE 'F' TO a
    CASE !(t:rank) = 'T'
      STORE 'F' TO a
    CASE !(t:rank) = '2'
      STORE 'F' TO a
    CASE !(t:rank) = '1'
      STORE 'F' TO a
    CASE !(t:rank) = 'S'
      STORE 'F' TO a
    CASE !(t:rank) = 'L'
      STORE 'F' TO a
    CASE !(t:rank) = 'E'
      STORE 'F' TO a
    OTHERWISE
      @ 23,10 SAY'INVALID CODE - TRY AGAIN'
      DO delay
      @ 23,10 SAY'
  ENDCASE
  IF !(o:rank)  !(t:rank)
    DO CASE
      CASE !(o:rank) = 'N'
        STORE 'T' TO n:rank
      CASE !(o:rank) = 'T'
        STORE '2' TO n:rank
      CASE !(o:rank) = '2'
        STORE '1' TO n:rank
      CASE !(o:rank) = '1'
        STORE 'S' TO n:rank
      CASE !(o:rank) = 'S'
        STORE 'L' TO n:rank
      CASE !(o:rank) = 'L'
        STORE 'E' TO n:rank
    ENDCASE
    USE B:advance
    COUNT TO no:rec FOR !(o:rank) = !(t:rank) .AND. ;
!(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name)
    IF no:rec 0
      @ 23,10 SAY'THE SCOUT HAS ALREADY PASSED THIS ;
RANK'
      DO delay

```

```

        @ 23,10 SAY'
;
        LOOP
    ENDIF
    IF !(n:rank) !(t:rank)
        STORE ' ' TO change
        @ 22,10 SAY'THE NEW RANK IS SUPPOSED TO BE'+;
!(n:rank)
        @ 23,10 SAY"DO YOU STILL WANT TO CHANGE TO RANK-";
+!(t:rank)+" ? ( Y or N)" GET change
        READ
        IF change = 'N'
            DO delay
            @ 22,10 SAY'
;
                @ 23,10 SAY'
;
        LOOP
    ENDIF
    ENDIF
    STORE ' ' TO t:rkdate
    @ 17,1 SAY'DATE PASSED THIS RANK' GET t:rkdate ;
PICTURE '99/99/99'
    READ
    STORE t:rkdate TO cdate
    DO ckdate
    IF state = '1'
        @ 23,10 SAY'INVALID DATE - TRY AGAIN'
        DO delay
        @ 23,10 SAY'
        LOOP
    ENDIF
    ENDIF
    ENDDO
    @ 18,1 SAY"GUARDIAN'S NAME      "+!(tg:name)
    @ 18,43 SAY'CHANGE TO ' GET tg:name
    @ 19,1 SAY"RELATION TO SCOUT  "+!(tg:rel)
    @ 19,43 SAY'CHANGE TO ' GET tg:rel
    READ
    STORE ' ' TO correct
    @ 20,10 SAY 'Are those changes corrected? (Y or N)' GET ;
correct
    READ
    IF !(correct) = 'N'
        RETURN
    ENDIF
    USE B:screcord
    REPLACE sc:last WITH t:last,sc:first WITH t:first,sc:birth;
    WITH t:birth,sc:addr WITH t:addr,sc:city WITH t:city;;
    sc:zip WITH t:zip,sc:hphone WITH t:hphone,sc:church WITH;

```

```

t:church,sc:office WITH t:office,patrolname WITH t:pat,;
status WITH t:sta,uniform WITH t:unif,boy:life WITH t:boy,;
rank WITH t:rank,g:name WITH tg:name,g:relate WITH tg:rel ;
FOR !(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name)
*
IF !(tg:name) !(tgname)
    USE B:guardian
    REPLACE g:name WITH tg:name FOR !(g:name) = !(tgname)
ENDIF
*
USE B:member
REPLACE sc:last WITH t:last,sc:first WITH t:first,status ;
WITH t:sta FOR !(sc:last) = !(l:name) .AND. !(sc:first) ;
=!(f:name)
*
USE B:ADVANCE
IF !(o:rank) !(t:rank)
    APPEND BLANK
    REPLACE sc:last WITH t:last,sc:first WITH t:first,rank ;
WITH t:rank, rank:date WITH t:rkdate
ENDIF
REPLACE sc:last WITH t:last,sc:first WITH t:first FOR ;
!(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name)
*
USE B:leader
REPLACE sc:last WITH t:last,sc:first WITH t:first FOR ;
!(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name)
*
USE B:award
REPLACE sc:last WITH t:last,sc:first WITH t:first FOR ;
!(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name)
*
USE B:account
REPLACE sc:last WITH t:last,sc:first WITH t:first FOR ;
!(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name)
STORE t:last TO l:name
STORE t:first TO f:name
RETURN

```

UPDGUD.CMD

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\*

ERASE

USE B:screcord

LOCATE FOR !(sc:last) = !(l:name) .AND. !(sc:first) = ;  
!(f:name)

STORE g:name TO tgname

USE B:guardian

LOCATE FOR !(g:name) = !(tgname)

STORE g:occup TO tgooccup

STORE g:bphone TO tgbphone

@ 1,22 SAY"UPDATE GUARDIAN'S RECORD"

@ 3,3 SAY"GUARDIAN'S NAME "+!(g:name)

@ 4,3 SAY'OCCUPATION '+!(g:occup)

@ 4,46 SAY'CHANGE TO ' GET tgooccup

@ 5,3 SAY'BUSINESS PHONE '+g:bphone

@ 5,46 SAY'CHANGE TO ' GET tgbphone PICTURE '(999)999-9999'

READ

STORE ' ' TO change

@ 7,10 SAY'Are these changes corrected? (Y or N)' GET ;

change

READ

IF !(change) = 'N'

RETURN

ENDIF

REPLACE g:occup WITH tgooccup,g:bphone WITH tgbphone FOR ;

!(g:name) = !(tgname)

@ 10,10 SAY'The record has been updated'

@ 11,10 SAY'Press RETURN to continue'

WAIT

RETURN



UPDMEM.CMD

```
*
*
*
DO WHILE T
  ERASE
  @ 1,22 SAY'UPDATE MEMBERSHIP RECORD'
  @ 3,10 SAY'Enter blank to stop and return to menu'
  STORE ' ' TO u:member
  @ 5,3 SAY'MEMBERSHIP ACTIVITY' GET u:member
  READ
  IF u:member = ' '
    RETURN
  ENDIF
  USE B:screcord
  LOCATE FOR !(sc:last) = !(l:name) .AND. !(sc:first) = ;
!(f:name)
  STORE status TO t:sta
  USE B:member
  COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name) .AND. !(member:act) = !(u:member) ;
.AND. !(status) = !(t:sta)
  IF no:rec 0
    LOCATE FOR !(sc:last) = !(l:name) .AND. !(sc:first) ;
= !(f:name) .AND. !(u:member) = !(member:act) .AND. ;
!(status) = !(t:sta)
    STORE member:act to t:member
    STORE date:act TO u:memdate
    STORE date:act TO t:memdate
    @ 5,46 SAY'CHANGE TO ' GET u:member
    @ 6,3 SAY'DATE '+t:memdate
    @ 6,46 SAY'CHANGE TO ' GET u:memdate PICTURE ;
'99/99/99'
    READ
    IF !(t:member)!(u:member)
      COUNT TO numrec FOR !(sc:last)=!(l:name) .AND. ;
!(sc:first) = !(f:name) .AND. !(member:act)=!(u:member)
      IF numrec 0
        @ 22,10 SAY'THE CHANGE CANNOT BE MADE '
        @ 23,10 SAY'BECAUSE THAT MEMBERSHIP ;
ACTIVITY HAS ALREADY EXISTED'
        DO delay
        LOOP
      ENDIF
    ENDIF
    STORE ' ' TO change
    @ 8,10 SAY'Are these changes corrected? (Y or N)' ;
GET change
```

```

        READ
        IF !(change) = 'N'
            LOOP
        ENDIF
        REPLACE member:act WITH u:member,date:act WITH ;
u:memdate FOR !(sc:last) = !(l:name) .AND. !(sc:first) ;
= !(f:name) .AND. !(member:act) = !(t:member) .AND.;
date:act = t:memdate
        ENDIF
        IF no:rec = 0
            STORE ' ' TO add
            @ 7,10 SAY'THE RECORD DOES NOT EXIST '
            @ 9,10 SAY'DO YOU WANT TO ADD THIS RECORD? (Y OR N)';
GET add
        READ
        IF !(add) = 'N'
            LOOP
        ENDIF
        STORE 'T' TO a
        DO WHILE a = 'T'
            STORE ' ' TO u:memdate
            @ 10,10 SAY'WHEN DOES THIS ACTIVITY OCCUR?' GET ;
u:memdate PICTURE '99/99/99'
            READ
            STORE u:memdate TO cdate
            DO ckdate
            IF state = '1'
                @ 23,10 SAY'INVALID DATE ERROR - TRY AGAIN'
                DO delay
                @ 23,10 SAY'
            LOOP
            ENDIF
            STORE 'F' TO a
        ENDDO
        APPEND BLANK
        REPLACE sc:last WITH l:name,sc:first WITH f:name,;
status WITH t:sta,member:act WITH u:member,date:act WITH ;
u:memdate
        ENDIF
    ENDDO

```

UPDLED.CMD

```
*
*
*
DO WHILE T
  ERASE
  @ 1,22 SAY'UPDATE LEADERSHIP RECORD'
  @ 3,10 SAY'Enter blank to return to MENU'
  STORE ' ' TO u:lead
  @ 5,3 SAY'LEADERSHIP NAME ' GET u:lead
  READ
  IF u:lead = ' '
    RETURN
  ENDIF
  USE B:leader
  COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
  !(sc:first) = !(f:name) .AND. !(u:lead) = !(leader)
  IF no:rec 0
    LOCATE FOR !(sc:last) = !(l:name) .AND. !(sc:first) ;
    = !(f:name) .AND. !(u:lead) = !(leader)
    STORE leader TO t:lead
    STORE le:date TO t:ledate
    STORE le:date TO u:ledate
    @ 5,46 SAY'CHANGE TO ' GET u:lead
    @ 6,3 SAY'DATE '+(le:date)
    @ 6,46 SAY'CHANGE TO ' GET u:ledate PICTURE ;
    '99/99/99'
    READ
    IF !(t:lead) !(u:lead)
      COUNT TO numrec FOR !(sc:last) = !(l:name);
      .AND. !(sc:first) = !(f:name) .AND. !(leader) = !(u:lead) ;
      .AND. le:date = u:ledate
      IF numrec 0
        @ 22,10 SAY'THE CHANGE CANNOT BE MADE'
        @ 23,10 SAY'BECAUSE THAT LEADERSHIP TYPE ;
        HAS ALREADY EXISTED'
        DO delay
        LOOP
      ENDIF
    ENDIF
    STORE ' ' TO change
    @ 8,10 SAY'Are these changes corrected? (Y or N)';
  GET change
  READ
  IF !(change) = 'N'
    LOOP
  ENDIF
  USE B:leader
```

```

        REPLACE leader WITH u:lead,le:date WITH u:ledate ;
FOR !(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name) ;
.AND. !(leader) = !(t:lead) .AND. le:date = t:ledate
ENDIF
    IF no:rec = 0
        STORE ' ' TO add
        @ 7,10 SAY'THE RECORD DOES NOT EXIST '
        @ 8,10 SAY'DO YOU WANT TO ADD THIS RECORD? (Y OR ;
N)' GET add
        READ
        IF !(add) = 'N'
            LOOP
        ENDIF
        STORE 'T' TO a
        DO WHILE a = 'T'
            STORE ' ' TO u:ledate
            @ 10,10 SAY'WHAT DATE' GET u:ledate PICTURE ;
'99/99/99'
            READ
            STORE u:ledate TO cdate
            DO ckdate
            IF state = '1'
                @ 23,10 SAY'INVALID DATE ERROR - TRY AGAIN'
                DO delay
                @ 23,10 SAY'
            LOOP
            ENDIF
            STORE 'F' TO a
        ENDDO (* a = 'T' *)
        USE B:leader
        APPEND BLANK
        REPLACE sc:last WITH l:name,sc:first WITH f:name,;
leader WITH u:lead,le:date WITH u:ledate
    ENDIF
ENDDO

```

```

UPDAWD.CMD
*
*
*
DO WHILE T
  ERASE
  @ 1,22 SAY'UPDATE AWARD RECORD'
  STORE ' ' TO u:type
  @ 4,5 SAY'AWARD TYPE (B-BADGE, S-SKILL AWARD, OR ;
BLANK-TO STOP) ' GET u:type
  READ
  IF u:type = ' '
    RETURN
  ENDIF
  STORE ' ' TO u:name
  @ 6,5 SAY'AWARD NAME ' ;
GET u:name
  READ
  USE B:award
  COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) =!(f:name) .AND. !(u:type) = !(type) .AND. ;
!(awd:name) = !(u:name)
  IF no:rec 0
    LOCATE FOR !(sc:last) = !(l:name) .AND. !(sc:first) ;
= !(f:name) .AND. !(u:type) = !(type) .AND. !(u:name) = ;
!(awd:name)
    STORE type TO t:type
    STORE awd:name TO t:awname
    STORE awd:date TO u:date
    @ 4,5 SAY' ' ;
    @ 6,5 SAY' ' ;
    @ 4,3 SAY'AWARD TYPE '+!(u:type)
    @ 4,43 SAY'CHANGE TO ' GET u:type
    @ 5,3 SAY'AWARD NAME '+!(u:name)
    @ 5,43 SAY'CHANGE TO ' GET u:name
    @ 6,3 SAY'AWARD DATE '+!(awd:date)
    @ 6,43 SAY'CHANGE TO ' GET u:date PICTURE '99/99/99'
    READ
    IF !(t:type) !(u:type) .OR. !(t:awname) ;
!(u:name)
      COUNT TO numrec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name) .AND. !(type) = !(u:type) .AND. ;
!(awd:name) = !(u:name)
      IF numrec 0
        @ 23,10 SAY'THAT RECORD HAS ALREADY EXISTED'
        DO delay

```

```

        LOOP
        ENDIF
    ENDIF
    STORE ' ' TO change
    @ 8,10 SAY'Are these changes corrected? (Y or N)' ;
GET change
    READ
    IF !(change) = 'N'
        LOOP
        ENDIF
        REPLACE type WITH u:type,awd:name WITH u:name,;
awd:date WITH u:date FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name) .AND. !(type) = !(t:type) .AND. ;
!(awd:name) = !(t:awname)
    ENDIF
    IF no:rec = 0
        STORE ' ' TO add
        @ 6,5 SAY'
        ;
        @ 6,10 SAY'THE RECORD DOES NOT EXIST'
        @ 7,10 SAY'DO YOU WANT TO ADD THIS RECORD? (Y OR N) ;
' GET add
        READ
        IF !(add) = 'N'
            LOOP
            ENDIF
            STORE 'T' TO a
            DO WHILE a = 'T'
                STORE ' ' TO u:date
                @ 9,10 SAY'DATE ' GET u:date PICTURE '99/99/99'
                READ
                STORE u:date TO cdate
                DO ckdate
                IF state = '1'
                    @ 23,10 SAY'INVALID DATE ERROR - TRY AGAIN'
                    DO delay
                    @ 23,10 SAY'
                LOOP
                ENDIF
                STORE 'F' TO a
            ENDDO
            APPEND BLANK
            REPLACE sc:last WITH l:name,sc:first WITH f:name,;
            type WITH u:type,awd:name WITH u:name,awd:date WITH u:date
        ENDIF
    ENDDO

```

```

UPDRK.CMD
*
*
*
DO WHILE T
  ERASE
  @ 1,22 SAY"UPDATE SCOUT'S RANK"
  STORE ' ' TO decide
  @ 3,10 SAY'IS THIS A NEW RANK? (Y OR N)' GET decide
  @ 4,10 SAY'ENTER BLANK TO RETURN TO MENU'
  READ
  IF decide = ' '
    RETURN
  ENDIF
  USE B:screcord
  LOCATE FOR !(sc:last ) = !(l:name) .AND. !(sc:first) = ;
  !(f:name)
  DO CASE
    CASE !(rank) = 'N'
      STORE 'T' TO n:rank
    CASE !(rank) = 'T'
      STORE '2' TO n:rank
    CASE !(rank) = '2'
      STORE '1' TO n:rank
    CASE !(rank) = '1'
      STORE 'S' TO n:rank
    CASE !(rank) = 'S'
      STORE 'L' TO n:rank
    CASE !(rank) = 'L'
      STORE 'E' TO n:rank
  ENDCASE
  IF !(decide) = 'Y'
    STORE ' ' TO u:rkdate
    @ 6,10 SAY'NEW RANK ' +!(n:rank)
    @ 7,10 SAY'DATE PASSED' GET u:rkdate PICTURE ;
    '99/99/99'
    READ
    IF u:rkdate = ' / / '
      RETURN
    ENDIF
    USE B:advance
    APPEND BLANK
    REPLACE sc:last WITH l:name,sc:first WITH f:name,;
    rank WITH n:rank,rank:date WITH u:rkdate
    USE B:screcord
    REPLACE rank WITH n:rank FOR !(sc:last ) = ;
    !(l:name) .AND. !(sc:first) = !(f:name)
  ENDIF

```

```

IF !(decide) = 'N'
  STORE 'T' TO a
  DO WHILE a = 'T'
    STORE ' ' TO u:rank
    @ 6,10 SAY'ENTER RANK NAME OR BLANK TO STOP' ;
GET u:rank
  READ
  IF u:rank = ' '
    RETURN
  ENDIF
  USE B:advance
  COUNT TO no:rec FOR !(sc:last) = !(l:name) ;
.AND. !(sc:first) = !(f:name) .AND. !(rank) = !(u:rank)
  IF no:rec = 0
    @ 23,10 SAY'NOT FOUND - TRY AGAIN'
    DO delay
    LOOP
  ENDIF
  STORE 'T' TO b
  DO WHILE b = 'T'
    LOCATE FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name) .AND. !(rank) = !(u:rank)
    STORE rank to t:rank
    STORE rank:date TO t:rkdate
    STORE rank:date TO u:rkdate
    @ 7,10 SAY'DATE PASSED '+rank:date
    @ 7,40 SAY'CHANGE TO ' GET u:rkdate PICTURE ;
'99/99/99'
    READ
    STORE u:rkdate TO cdate
    DO ckdate
    IF state = '1'
      @ 23,10 SAY'INVALID DATE ERROR - TRY AGAIN'
      DO delay
      @ 23,10 SAY'
      @
      7,10 SAY'
    LOOP
  ENDIF
  STORE 'F' TO b
ENDDO
STORE ' ' TO change
@ 10,10 SAY'Is this change corrected? (Y or N)' GET
change
  READ
  IF !(change) = 'N'
    @ 7,10 SAY'
    @ 10,10 SAY'

```



```
        LOOP
        ENDIF
        STORE 'F' TO a
    ENDDO
    USE B:advance
    REPLACE rank:date WITH u:rkdate FOR !(sc:last) = ;
!(1:name) .AND. !(sc:first) = !(f:name) .AND. !(rank) = ;
!(u:rank)
        ENDIF
    ENDDO
```

```

UPDACC.CMD
*
*
*
USE B:account
COPY TO B:temp FOR !(sc:last) = !(i:name) .AND. ;
!(sc:first) = !(f:name)
* b:temp contains only the record of a particular scout
SELECT PRIMARY
USE B:trprog
SELECT SECONDARY
USE B:temp
JOIN TO B:temp1 FOR prog:date S.prog:date FIELD ;
sc:last,sc:first,prog:date,event,att:code,amt:due,,
amt:paid,balance
USE B:temp
INDEX ON $(prog:date,7,2)+$(prog:date,1,2)+;
$(prog:date,4,2) TO B:tmindx
GOTO BOTTOM
STORE balance TO bal
STORE prog:date TO last:date
* find previous balance
USE B:temp1
COPY TO B:temp2 FOR $(prog:date,7,2) = $(last:date,7,2) ;
.AND. $(prog:date,1,2) = $(last:date,1,2) .AND. ;
$(prog:date,4,2) $(last:date,4,2)
USE B:temp2
INDEX ON $(prog:date,7,2)+$(prog:date,1,2)+;
$(prog:date,4,2) TO B:t2indx
REPLACE att:code WITH 'N',amt:paid WITH 0,balance WITH bal
USE B:account
APPEND FROM B:temp2
DO WHILE T
  ERASE
  @ 1,22 SAY"UPDATE THE SCOUT'S ACCOUNT"
  @ 3,5 SAY'ENTER BLANK TO STOP'
  STORE ' ' TO u:date
  @ 5,5 SAY'ENTER PROGRAM DATE ' GET u:date PICTURE ;
  '99/99/99'
  READ
  IF u:date = ' / / '
    DELETE FILE B:temp2
    DELETE FILE B:temp1
    RETURN
  ENDIF
  COUNT TO no:rec FOR prog:date = u:date .AND. !(sc:last);
= !(i:name) .AND. !(sc:first) = !(f:name)
  IF no:rec = 0

```

```

* the case - there are no program on that day
  @ 23,10 SAY'NOT FOUND - TRY AGAIN'
  DO delay
  LOOP
  ENDIF
  IF no:rec = 1
* the case - there are more than one program on that day, ;
a particular
* activity is used to help identify scout's record
  STORE ' ' TO u:act
  @ 6,5 SAY' ACTIVITY ' GET ;
u:act
  READ
  IF u:act = ' '
  LOOP
  ENDIF
* check if there is such activity on that day
  COUNT TO numrec FOR prog:date = u:date .AND. ;
!(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name) ;
.AND. !(event) = !(u:act)
  IF numrec = 0
* the case there is no such activity
  @ 23,10 SAY'NOT FOUND TRY AGAIN'
  DO delay
  LOOP
  ENDIF
* find the amount due on that day
  USE B:trprog
  LOCATE FOR prog:date = u:date .AND. !(event) = ;
!(u:act)
  STORE amt:due TO t:due
  USE B:account
  LOCATE FOR prog:date = u:date .AND. !(sc:last) = ;
!(l:name) .AND. !(sc:first) = !(f:name) .AND. !(event) ;
= !(u:act)
  ENDIF
  IF no:rec = 1
* the case there is only 1 program on that day
  USE B:trprog
  LOCATE FOR prog:date = u:date
  STORE amt:due TO t:due
  USE B:account
  LOCATE FOR prog:date = u:date .AND. !(sc:last) = ;
!(l:name) .AND. !(sc:first) = !(f:name)
  ENDIF
  STORE 0 TO adj:paid
  STORE prog:date TO t:date
  STORE att:code TO t:code
  STORE amt:paid TO t:paid
  STORE att:code TO u:code

```

```

STORE amt:paid TO u:paid
@ 7,5 SAY ' ATTEND CODE (S,A,T,OR N) '+!(t:code)
@ 7,45 SAY'CHANGE TO ' GET u:code
READ
IF !(t:code) !(u:code)
* the case - there is a change on the attend code
IF !(u:code) 'N'
* if scout participated the activity, however chack if that
record existed
COUNT TO norec FOR !(sc:last) = !(l:name) .AND. ;
!(sc:first) = !(f:name) .AND. prog:date = t:date .AND. ;
att:code = u:code
IF norec 0
* the change cannot be made because that record existed
@ 23,10 SAY'THE SCOUT HAS ALREADY ;
PARTICIPATED ANOTHER ACTIVITY'
DO delay
LOOP
ENDIF
ENDIF
IF !(u:code) = 'N'
* the case - the scout did not participate the activity
STORE 0 TO u:paid
STORE t:due TO adj:paid
ENDIF
ENDIF
@ 8,5 SAY' AMOUNT PAID ;
'+STR(t:paid,7,2)
@ 8,45 SAY'CHANGE TO ' GET u:paid PICTURE '9999.99'
READ
IF amt:paid = u:paid .AND. u:paid = 0 .AND. !(u:code) ;
'N'
* the case - the scout participated, however, did not pay
* the due
STORE adj:paid-t:due TO adj:paid
ENDIF
IF amt:paid u:paid .AND. !(u:code) 'N'
* the case - the scout participated, and there is some
* changes in the
* amount he pay
IF $(u:date,7,2) = $(last:date,7,2) .AND. ;
$(u:date,1,2) = $(last:date,1,2) .AND. $(u:date,4,2) ;
= $(last:date,4,2)
STORE (u:paid-amt:paid) TO adj:paid
ENDIF
IF $(u:date,7,2) = $(last:date,7,2) .AND. ;
$(u:date,1,2) = $(last:date,1,2) .AND. $(u:date,4,2) ;
$(last:date,4,2)
STORE (u:paid-amt:paid)-t:due TO adj:paid
ENDIF

```

```

ENDIF
STORE ' ' TO change
@ 11,10 SAY'Are those changes corrected? (Y or N)' GET ;
change
READ
IF !(change) = 'N'
    LOOP
ENDIF
IF no:rec = 1
    REPLACE att:code WITH u:code,amt:paid WITH u:paid,;
balance WITH (balance- adj:paid) FOR !(sc:last) = ;
!(l:name) .AND. !(sc:first) = !(f:name) .AND. prog:date ;
= t:date .AND. !(att:code) = !(t:code) .AND. !(event) ;
= !(u:act)
ENDIF
IF no:rec = 1
    REPLACE att:code WITH u:code,amt:paid WITH u:paid,;
balance WITH (balance-adj:paid) FOR !(sc:last) = ;
!(l:name) .AND. !(sc:first) = !(f:name) .AND. prog:date ;
= t:date .AND. !(att:code) = !(t:code)
ENDIF
REPLACE balance WITH (balance - adj:paid) FOR ;
!(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name) ;
.AND. $(prog:date,7,2) = $(t:date,7,2) .AND.
$(prog:date,1,2) = $(t:date,1,2) .AND. $(prog:date,4,2) ;
$(t:date,4,2)
ENDDO

```

SCLIST.CMD

\*  
\*  
\*

DO setup

RESTORE FROM B:memfile

DO WHILE T

ERASE

STORE ' ' TO sc:sel

@ 1,15 SAY " LIST SCOUT'S INFORMATION"

@ 1,60 SAY 'DATE'

@ 1,65 SAY DATE()

@ 3,15 SAY " 0 - RETURN TO SCOUT'S MENU"

@ 4,15 SAY ' 1 - LIST TROOP ROSTER'

@ 5,15 SAY ' 2 - LIST FAMILY DATA'

@ 6,15 SAY ' 3 - LIST MEMBERSHIP DATA'

@ 7,15 SAY ' 4 - LIST LEADERSHIP DATA'

@ 8,15 SAY ' 5 - LIST MERIT BADGE SKILL AWARDS'

@ 9,15 SAY ' 6 - LIST ADVANCEMENT'

@ 10,15 SAY ' 7 - LIST ATTENDANCE AND DUES'

@ 11,15 SAY ' 8 - LIST OUR CAMPING LOG '

@ 14,15 SAY ' ENTER YOUR SELECTION' GET sc:sel

READ

DO CASE

CASE sc:sel = '0'

RELEASE ALL

RETURN

CASE sc:sel = '1'

STORE "TROOP ROSTER RECORD" TO stitle

STORE 'srecord' TO scfile

STORE 'slone' TO onelist

STORE 'slall' TO alllist

DO slist1

CASE sc:sel = '2'

STORE "SCOUT'S FAMILY DATA" TO stitle

STORE 'srecord' TO scfile

STORE 'guardian' TO gfile

STORE 's2one' TO onelist

STORE 's2all' TO alllist

DO slist1

CASE sc:sel = '3'

STORE "SCOUT'S MEMBERSHIP RECORD" TO stitle

STORE 'srecord' TO scfile

STORE 'member' TO mbfile

STORE 's3one' TO onelist

STORE 's3all' TO alllist

DO slist1

CASE sc:sel = '4'

```

STORE "SCOUT'S LEADERSHIP RECORD" TO stitle
STORE 'leader' TO lefile
STORE 'screcord' TO scfile
STORE 's4one' TO onelist
STORE 's4all' TO alllist
DO slist1
CASE sc:sel = '5'
STORE "MERIT BADGES SKILL AWARDS" TO stitle
STORE 'screcord' TO scfile
STORE 'award' TO awfile
STORE 's5one' TO onelist
STORE 's5all' TO alllist
DO slist1
CASE sc:sel = '6'
STORE "ADVANCEMENT" TO stitle
STORE 'member' TO mbfile
STORE 'advance' TO advfile
STORE 'screcord' TO scfile
STORE 's6one' TO onelist
STORE 's6all' TO alllist
DO slist1
CASE sc:sel = '7'
STORE "ATTENDANCE DUES" TO stitle
STORE 'trprog' TO trfile
STORE 'account' TO accfile
STORE 's7one' TO onelist
STORE 's7all' TO alllist
DO slist1
CASE sc:sel = '8'
STORE "OUR CAMPING AND ACTIVITIES LOG" TO stitle
STORE 'account' TO accfile
STORE 'trprog' TO trfile
STORE 's8one' TO onelist
STORE 's8all' TO alllist
DO slist1
OTHERWISE
@ 23,10 SAY 'WRONG CODE - TRY AGAIN'
DO delay
LOOP
ENDCASE
ENDDO
RETURN

```

SLIST1.CMD

```
*
*
*
DO setup
STORE 23 TO line
STORE 'ERASE' TO npage
ERASE
@ 1,22 SAY stitle
@ 1,60 SAY DATE()
@ 3,13 SAY 'DO YOU WANT TO LIST - '
@ 4,16 SAY"1. ONE PERSON'S RECORD - OR -"
@ 5,16 SAY"2. EVERYONE'S RECORD"
@ 6,18 SAY'(RETURN TO EXIT) '
WAIT TO want
IF want = '1'
  STORE 'T' TO a
  DO WHILE a = 'T'
    STORE ' ' TO l:name
    STORE ' ' TO f:name
    ERASE
    @ 5,20 SAY'TO LIST A PARTICULAR RECORD '
    @ 7,10 SAY'ENTER LAST NAME ' GET l:name
    READ
    IF !(l:name) = ' '
      RETURN
    ENDIF
    @ 8,16 SAY'FIRST NAME' GET f:name
    READ
    USE B:screcord
    COUNT TO no:rec FOR !(sc:last) = !(l:name) .AND ;
    !(sc:first) = !(f:name)
    IF no:rec = 0
      @ 23,10 SAY'There is no such record.'
      DO delay
      LOOP
    ENDIF
    STORE 'F' TO a
  ENDDO
  ERASE
  DO onelist
  IF flag = '1'
    RETURN
  ENDIF
  DO delay
  STORE ' ' TO rpt
  @ row,15 SAY'DO YOU WANT A REPORT OF THAT LIST? (Y/N) ' ;
GET rpt
```



```

READ
IF !(rpt) = 'N'
    RETURN
ENDIF
ERASE
@ 5,15 SAY'PREPARE THE PRINTER FOR PRINT OUT'
@ 7,15 SAY'PRESS ANY KEY WHEN READY'
WAIT
STORE 55 TO line
SET FORMAT TO PRINT
SET CONSOLE OFF
SET PRINT ON
STORE 'EJECT' TO npage
DO onelist
SET FORMAT TO SCREEN
SET PRINT OFF
SET CONSOLE ON
@ 10,15 SAY'THE REPORT HAS ALREADY FINISHED'
@ 11,15 SAY'PRESS ANY KEY TO RETURN TO MENU'
WAIT
ENDIF
IF want = '2'
    ERASE
    @ 2,22 SAY stitle
    @ 4,15 SAY'TO HALT THE LISTING - PRESS CTRL S TOGETHER'
    @ 5,15 SAY'TO CONTINUE - PRESS ANY KEY'
    @ 7,15 SAY'IF YOU ARE READY PRESS RETURN'
    WAIT
    ERASE
    DO alllist
    DO delay
    ERASE
    @ 5,10 SAY'THIS IS THE END OF FILE.'
    STORE ' ' TO rpt
    @ 7,10 SAY'DO YOU WANT A REPORT ON THAT LIST? (Y/N) ' GET
rpt
READ
IF !(rpt) = 'N'
    RETURN
ENDIF
ERASE
@ 5,15 SAY' PREPARE THE PRINTER FOR PRINT OUT'
@ 7,15 SAY'PRESS ANY KEY WHEN READY'
WAIT
STORE 55 TO line
SET FORMAT TO PRINT
SET CONSOLE OFF
SET PRINT ON
STORE 'EJECT' TO npage
DO alllist

```

```
SET FORMAT TO SCREEN
SET PRINT OFF
SET CONSOLE ON
@ 10,15 SAY'THE REPORT HAS ALREADY FINISHED'
@ 11,15 SAY'PRESS ANY KEY TO RETURN TO MENU'
WAIT
ENDIF
RETURN
```

```

SIALL.CMD
*
*
*
STORE VAL($(pre:date,7,2)) TO p:yr
STORE VAL($(pre:date,1,2)) TO p:mo
SELECT PRIMARY
USE B:scfile
INDEX ON !(sc:last)+!(sc:first) TO B:scindx
GOTO TOP
DO WHILE .NOT. EOF
  @ 3,20 SAY stitle
  @ 3,60 SAY 'DATE'
  @ 3,65 SAY date()
  @ 5,7 SAY 'NAME'
  @ 5,25 SAY 'ADDRESS'
  @ 5,44 SAY 'OFFICE'
  @ 5,57 SAY 'AGE STA PRO UNI BOY'
  STORE 7 TO row
  DO WHILE (.NOT. EOF) .AND. row line
    STORE ' ' TO sc:yr
    STORE ' ' TO sc:mo
    STORE 0 TO age
    STORE VAL($(sc:birth,7,2)) TO sc:yr
    STORE VAL($(sc:birth,1,2)) TO sc:mo
    STORE p:yr-sc:yr TO age
    IF sc:mo p:mo
      STORE age-1 TO age
    ENDIF
    @ row,2 SAY TRIM(!(sc:last))+', '
    @ row,20 SAY TRIM(!(sc:addr))+', '+TRIM(!(sc:office))
    @ row,58 SAY STR(age,2,0)+' '+!(status)
    @ row,66 SAY !(rank)+' '+!(uniform)+' '+';
  !(boy:life)
  STORE row+1 TO row
  @ row,2 SAY TRIM(!(sc:first))
  @ row,20 SAY TRIM(!(sc:city))+', '+!(sc:zip)
  STORE row+2 TO row
  DO delay
  SKIP
  ENDDO
  npage
ENDDO
DO delay
RETURN

```

S10NE.CMD

\*  
\*  
\*

```
SELECT PRIMARY
USE B:screcord
LOCATE FOR !(sc:last)=!(l:name) .AND. !(sc:first)=!(f:name)
STORE VAL($(PRE:DATE,7,2)) TO p:yr
STORE VAL($(PRE:DATE,1,2)) TO p:mo
STORE VAL($(SC:BIRTH,7,2)) TO sc:yr
STORE VAL($(SC:BIRTH,1,2)) TO sc:mo
STORE p:yr-sc:yr TO age
IF sc:mo p:mo
    STORE age-1 TO age
ENDIF
@ 3,20 SAY stitle
@ 3,60 SAY 'DATE'
@ 3,65 SAY date()
@ 5,7 SAY 'NAME'
@ 5,25 SAY 'ADDRESS'
@ 5,44 SAY 'OFFICE'
@ 5,57 SAY 'AGE. STA. PRO UNI. BOY '
@ 7,2 SAY TRIM(!(sc:last))+','
@ 7,20 SAY TRIM(!(sc:addr))+','+TRIM(!(sc:office))
@ 7,58 SAY STR(age,2,0)+' '+'+(status)
@ 7,66 SAY !(rank)+' '+'+(uniform)+' '+'+(boy:life)
@ 8,2 SAY TRIM(!(sc:first))
@ 8,20 SAY TRIM(!(sc:city))+',' '+'+(sc:zip)
RETURN
```

```

S2ALL.CMD
*
*
*
SELECT PRIMARY
USE B:scfile
SELECT SECONDARY
USE B:gfile
SELECT PRIMARY
JOIN TO B:temp FOR !(g:name)=!(s.g:name) FIELD sc:last,;
sc:first,sc:hphone, sc:church,g:name,g:relate,g:occup,;
g:bphone
USE B:temp
INDEX ON !(sc:last)+!(sc:first) TO b:tmindx
GOTO TOP
DO WHILE .NOT. EOF
  @ 2,25 SAY stitle
  @ 2,60 SAY 'DATE'
  @ 2,65 SAY DATE()
  @ 4,6 SAY 'NAME'
  @ 4,21 SAY 'HOME PHONE'
  @ 4,33 SAY 'CHURCH'
  @ 4,55 SAY "GUARDIAN'S"
  STORE 6 TO row
  DO WHILE (.NOT. EOF) .AND. row line
    @ row,2 SAY TRIM(!(sc:last))+', '
    @ row,19 SAY sc:hphone
    @ row,34 SAY !(sc:church)
    @ row,46 SAY 'NAME'
    @ row,57 SAY !(g:name)
    STORE row+1 TO row
    @ row,2 SAY !(sc:first)
    @ row,46 SAY 'OCCUPATION '+!(g:occup)
    STORE row+1 TO row
    @ row,46 SAY 'BUS.PHONE '+g:bphone
    STORE row+1 TO row
    @ row,46 SAY 'RELATION ' +!(g:relate)
    STORE row+2 TO row
    DO delay
    SKIP
    IF (row + 5) line
      STORE line + 1 TO row
    ENDif
  ENDDO
  npage
ENDDO
DO delay
USE B:scfile

```

DELETE FILE B:temp  
RETURN

S2ONE.CMD

\*  
\*  
\*

```
SELECT PRIMARY
USE B:screcord
SELECT SECONDARY
USE B:guardian
SELECT PRIMARY
JOIN TO B:temp FOR !(g:name)=!(s.g:name) FIELD sc:last,;
sc:first,sc:hphone,sc:church,g:name,g:relate,g:occup,;
g:bphone
USE B:temp
LOCATE FOR !(sc:last)=!(l:name) .AND. !(sc:first)=!(f:name)
@ 2,20 SAY stitle
@ 2,60 SAY 'DATE'
@ 2,65 SAY DATE()
@ 4,6 SAY 'NAME'
@ 4,21 SAY 'HOME PHONE'
@ 4,35 SAY 'CHURCH'
@ 4,55 SAY "GUARDIAN'S"
@ 6,2 SAY TRIM(!(sc:last))+', '
@ 6,19 SAY sc:hphone
@ 6,34 SAY !(sc:church)
@ 6,46 SAY 'NAME'
@ 6,57 SAY !(g:name)
@ 7,2 SAY !(sc:first)
@ 7,46 SAY 'OCCUPATION '+!(g:occup)
@ 8,46 SAY 'BUSI.PHONE '+g:bphone
@ 9,46 SAY 'RELATION '+!(g:relate)
USE B:screcord
DELETE FILE B:temp
RETURN
```

S3ALL.CMD

```
*
*
*
SELECT PRIMARY
USE B:mbfile
SELECT SECONDARY
USE B:scfile
JOIN TO B:temp FOR !(sc:last)=!(s.sc:last) .AND. ;
!(sc:first) = !(s.sc:first) FIELD sc:last,sc:first,status,;
member:act,date:act,sc:birth,patrolname
USE B:temp
INDEX ON !(sc:last)+!(sc:first)+!(patrolname);
+!(member:act)+$(date:act,7,2)+$(date:act,1,2)+;
$(date:act,4,2) TO B:tmindx
GOTO TOP
STORE sc:last TO t:last
STORE sc:first TO t:first
STORE sc:birth TO t:birth
STORE patrolname TO t:patname
DO WHILE .NOT. EOF
  @ 1,25 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY date()
  @ 2,5 SAY 'NAME'
  @ 2,21 SAY 'BIRTH DATE PATROL NAME'
  @ 2,47 SAY 'MEMBERSHIP ACTIVITY'
  @ 2,69 SAY 'ACT. DATE'
  STORE 4 TO row
  DO WHILE .NOT. EOF .AND. row line
    @ row,2 SAY TRIM(!(t:last))+', '
    @ row,21 SAY !(t:birth)
    @ row,33 SAY !(t:patname)
    @ row,46 SAY !(member:act)
    @ row,69 SAY date:act
    STORE row+1 TO row
    @ row,2 SAY TRIM(!(t:first))
    SKIP
    DO WHILE .NOT EOF .AND. (!(sc>Last)=!(t:last) .AND. ;
!(sc:first) = !(t:first)) .AND. row line
      @ row,46 SAY !(member:act)
      @ row,69 SAY date:act
      STORE row+1 TO row
      DO delay
      SKIP
      IF (row+5) line
        STORE line + 2 TO row
      ENDIF
```



```
ENDDO
STORE row + 1 TO row
IF .NOT. EOF
    STORE sc:last TO t>Last
    STORE sc:first TO t:first
    STORE sc:birth TO t:birth
    STORE patrolname TO t:patname
ENDIF
ENDDO
DO delay
npage
ENDDO
DO delay
USE B:scfile
DELETE FILE B:temp
RETURN
```

S30NE.CMD

\*  
\*  
\*

```
SELECT PRIMARY
USE B:screcord
LOCATE FOR !(sc:last)=!(l:name) .AND. !(sc:first)=!(f:name)
STORE sc:birth TO t:birth
STORE patrolname TO t:patname
SELECT SECONDARY
USE B:member
COPY TO B:temp FOR !(sc:last)=!(l:name) .AND. !(sc:first)=;
!(f:name)
USE B:temp
INDEX ON !(member:act)+$(date:act,7,2)+$(date:act,1,2)+;
$(date:act,4,2) TO b:tmindx
GOTO TOP
DO WHILE .NOT. EOF
  @ 1,25 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY date()
  @ 3,6 SAY 'NAME'
  @ 3,21 SAY 'BIRTH DATE'
  @ 3,33 SAY 'PATROL NAME'
  @ 3,47 SAY 'MEMBERSHIP ACTIVITY'
  @ 3,69 SAY 'ACT. DATE'
  @ 5,2 SAY TRIM(!(sc:last))+', '
  @ 5,21 SAY t:birth
  @ 5,33 SAY !(t:patname)
  @ 5,46 SAY !(member:act)
  @ 5,69 SAY date:act
  @ 6,2 SAY TRIM(!(sc:first))
  DO delay
  SKIP
  STORE 6 TO row
  DO WHILE (.NOT. EOF) .AND. row line
    @ row,46 SAY !(member:act)
    @ row,69 SAY date:act
    STORE row+1 TO row
    SKIP
    DO delay
  ENDDO
  IF .NOT. EOF
    npage
  ENDIF
ENDDO
DO delay
USE B:screcord
DELETE FILE B:temp
```

RETURN

S4ALL.CMD

\*  
\*  
\*

```
SELECT PRIMARY
USE B:lefile
INDEX ON !(sc:last)+!(sc:first)+!(leader)+$(le:date,7,2)+;
$(le:date,1,2)+$(le:date,4,2) TO B:leindx
GOTO TOP
STORE sc:last TO t:last
STORE sc:first TO t:first
SELECT SECONDARY
USE B:scfile
LOCATE FOR !(sc:last)=!(t:last) .AND. !(sc:first)=;
!(t:first)
STORE sc:office TO t:office
SELECT PRIMARY
DO WHILE .NOT. EOF
  @ 1,24 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY date()
  @ 3,9 SAY 'NAME'
  @ 3,36 SAY 'OFFICE'
  @ 3,49 SAY 'LEADERSHIP ACTIVITY'
  @ 3,72 SAY 'DATE'
  STORE 5 TO row
  DO WHILE .NOT. EOF .AND. row line
    @ row,2 SAY TRIM(!(sc:last))+', '+TRIM(!(sc:first))
    @ row,35 SAY TRIM(!(sc:office))
    DO WHILE (.NOT. EOF) .AND. (!(sc:last)=!(t:last) ;
  .AND. !(sc:first)=!(t:first)) .AND. row line
    @ row,50 SAY !(leader)
    @ row,70 SAY le:date
    STORE row+1 TO row
    DO delay
    SKIP
    IF (row+5) line
      STORE line + 2 TO row
    ENDIF
  ENDDO
  STORE row+1 TO row
  IF .NOT. EOF
    STORE sc:last TO t:last
    STORE sc:first TO t:first
    SELECT SECONDARY
    LOCATE FOR !(sc:last)=!(t:last) .AND. !(sc:first);
    =!(t:first)
    STORE sc:office TO t:office
```

```
        SELECT PRIMARY
      ENDIF
    ENDDO
  npage
ENDDO
DO delay
RETURN
```

```

S4ONE.CMD
*
*
*
USE B:screcord
LOCATE FOR !(sc:last)=!(l:name) .AND. !(sc:first)=!(f:name)
STORE sc:office TO t:office
USE B:leader
COUNT TO no:rec FOR !(sc:last)=!(l:name) .AND. !(sc:first);
=!(f:name)
IF no:rec = 0
    STORE '1' TO flag
    @ 23,10 SAY'NO RECORDS OF LEADERSHIP'
    DO delay
    RETURN
ENDIF
COPY TO B:temp FOR !(sc:last)=!(l:name) .AND. !(sc:first);
=!(f:name)
USE B:temp
INDEX ON !(sc:last)+!(sc:first)+!(leader)+$(le:date,7,2)+;
$(le:date,1,2)+$(le:date,4,2) TO b:tmindx
GOTO TOP
DO WHILE .NOT. EOF
    @ 1,24 SAY stitle
    @ 1,60 SAY 'DATE'
    @ 1,65 SAY date()
    @ 3,9 SAY 'NAME'
    @ 3,36 SAY 'OFFICE'
    @ 3,52 SAY 'LEADERSHIP ACTIVITY'
    @ 3,72 SAY 'DATE'
    @ 5,2 SAY TRIM(!(sc:last))+', '+TRIM(!(sc:first))
    @ 5,35 SAY !(t:office)
    STORE 5 TO row
    DO WHILE (.NOT. EOF) .AND. row line
        @ row,50 SAY !(leader)
        @ row,70 SAY le:date
        STORE row+1 TO row
        DO delay
        SKIP
    ENDDO
    IF .NOT. EOF
        npage
    ENDIF
ENDDO
USE B:leader
DELETE FILE B:temp
RETURN

```

S5ALL.CMD

\*  
\*  
\*

```
SELECT PRIMARY
USE B:awfile
INDEX ON !(sc:last)+!(sc:first)+!(type)+!(awd:name) TO ;
B:awindx
GOTO TOP
STORE sc:last TO t:last
STORE sc:first TO t:first
SELECT SECONDARY
USE B:scfile
LOCATE FOR !(sc:last)=!(t:last) .AND. !(sc:first)=;
!(t:first)
STORE sc:office TO t:office
DO WHILE .NOT. EOF
  @ 1,29 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY date()
  @ 3,10 SAY 'NAME'
  @ 3,35 SAY 'OFFICE'
  @ 3,48 SAY 'TYPE'
  @ 3,54 SAY 'NAME'
  @ 3,73 SAY 'DATE'
  STORE 5 TO row
  DO WHILE .NOT. EOF .AND. row line
    @ row,2 SAY TRIM(!(t:last))+', '+TRIM(!(t:first))
    @ row,35 SAY TRIM(!(t:office))
    DO WHILE (.NOT. EOF) .AND. !(sc:last)=!(t:last) ;
  .AND. !(sc:first)= !(t:first) .AND. rowline
    @ row,50 SAY !(type)
    @ row,52 SAY !(awd:name)
    @ row,72 say awd:date
    STORE row+1 TO row
    DO delay
    SELECT PRIMARY
    SKIP
    IF row+5 line
      STORE line + 2 TO row
    ENDIF
  ENDDO
  STORE row+1 TO row
  IF .NOT. EOF
    STORE sc:last TO t:last
    STORE sc:first TO t:first
    SELECT SECONDARY
    LOCATE FOR !(sc:last)=!(t:last) .AND. !(sc:first);
```

```
=!(t:first)
      STORE sc:office TO t:office
      SELECT PRIMARY
    ENDIF
  ENDDO
  npage
ENDDO
DO delay
RETURN
```



S5ONE.CMD

```
*
*
*
USE B:screcord
LOCATE FOR !(sc:last)=!(l:name) .AND. !(sc:first)=!(f:name)
STORE sc:office TO t:office
USE B:award
COUNT TO no:rec FOR !(sc:last)=!(l:name) .AND. !(sc:first);
= !(f:name)
IF no:rec = 0
    STORE '1' TO flag
    @ 23,10 SAY'NO RECORD OF AWARD RECEIVED'
    DO delay
    RETURN
ENDIF
COPY TO B:temp FOR !(sc:last)=!(l:name) .AND. !(sc:first)=;
!(f:name)
USE B:temp
INDEX ON !(sc:last)+!(sc:first)+!(type)+!(awd:name) TO ;
b:tmindx
GOTO TOP
DO WHILE .NOT. EOF
    @ 1,29 SAY stitle
    @ 1,60 SAY 'DATE'
    @ 1,65 SAY date()
    @ 3,10 SAY 'NAME'
    @ 3,35 SAY 'OFFICE'
    @ 3,48 SAY 'TYPE'
    @ 3,54 SAY 'NAME'
    @ 3,73 SAY 'DATE '
    @ 5,3 SAY TRIM(!(sc:last))+', '+TRIM(!(sc:first))
    @ 5,34 SAY TRIM(!(t:office))
    STORE 5 TO row
    DO WHILE (.NOT. EOF) .AND. row line
        @ row,50 SAY !(type)
        @ row,52 SAY !(awd:name)
        @ row,72 SAY awd:date
        STORE row+1 TO row
        DO delay
        SKIP
    ENDDO
    IF .NOT. EOF
        npage
    ENDIF
ENDDO
USE B:award
DELETE FILE B:temp
```

RETURN

S6ALL.CMD

\*  
\*  
\*

```
USE B:mbfile
COPY TO B:temp FOR !(member:act) = 'BECAME SCOUT'
SELECT PRIMARY
USE B:temp
SELECT SECONDARY
USE B:scfile
JOIN TO B:templ FOR !(sc:last)=!(s.sc:last) .AND. ;
!(sc:first)=!(s.sc:first) FIELD sc:last,sc:first,;
sc:office,date:act
SELECT PRIMARY
USE B:templ
SELECT SECONDARY
USE B:advfile
JOIN TO B:temp2 FOR !(sc:last)=!(s.sc:last) .AND. ;
!(sc:first)=!(s.sc:first) FIELD sc:last,sc:first,;
sc:office,date:act,rank,rank:date
USE B:temp2
INDEX ON !(sc:last)+!(sc:first)+$(rank:date,7,2)+;
$(rank:date,1,2)+$(rank:date,4,2) TO B:tindx
GOTO TOP
STORE sc:last TO t:last
STORE sc:first TO t:first
STORE sc:office TO t:office
STORE date:act TO t:mact
DO WHILE .NOT. EOF
  @ 1,27 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY date()
  @ 3,6 SAY 'NAME'
  @ 3,30 SAY 'OFFICE'
  @ 3,50 SAY 'BE SCOUT RANK    DATE'
  STORE 5 TO row
  DO WHILE .NOT. EOF .AND. row line
    @ row,2 SAY TRIM(!(sc:last))+', '+TRIM(!(sc:first))
    @ row,35 SAY !(t:office)
    @ row,50 SAY t:mact
    DO WHILE (.NOT. EOF) .AND. (!(sc:last)=!(t:last) ;
    .AND. !(sc:first)=!(t:first)) .AND. row line
      @ row,60 SAY !(rank)
      @ row,65 SAY rank:date
      STORE row+1 TO row
      DO delay
      IF (row+6) line
        STORE line+2 TO row
  - 146 -
```

```
        ENDIF
        SKIP
    ENDDO
    STORE row+1 TO row
    IF .NOT. EOF
        STORE sc:last TO t:last
        STORE sc:first TO t:first
        STORE sc:office TO t:office
        STORE date:act TO t:mact
    ENDIF
    ENDDO
    npage
ENDDO
DO delay
USE B:scfile
DELETE FILE B:temp
DELETE FILE B:temp1
DELETE FILE B:temp2
RETURN
```

```

S60NE.CMD
*
*
*
SELECT PRIMARY
USE B:screcord
IF !(rank) = 'N'
  STORE '1' TO flag
  @ 23,10 SAY'NO RECORD OF ADVANCEMENT'
  DO delay
  RETURN
ENDIF
LOCATE FOR !(sc:last)=!(1:name) .AND. !(sc:first)=!(f:name)
STORE sc:office TO t:office
USE B:member
LOCATE FOR !(sc:last)=!(1:name) .AND. !(sc:first)=;
!(f:name) .AND. member:act='BECAME SCOUT'
STORE date:act TO t:mact
USE B:advance
COPY TO B:temp FOR !(sc:last)=!(1:name) .AND. !(sc:first);
=!(f:name)
USE B:temp
INDEX ON $(rank:date,7,2)+$(rank:date,1,2)+;
$(rank:date,4,2) TO B:tmindx
GOTO TOP
DO WHILE .NOT. EOF
  @ 1,27 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY date()
  @ 3,6 SAY 'NAME'
  @ 3,30 SAY 'OFFICE'
  @ 3,50 SAY 'BE SCOUT RANK    DATE'
  @ 5,2 SAY TRIM(!(sc:last))+', '+TRIM(!(sc:first))
  @ 5,35 SAY !(t:office)
  @ 5,50 SAY t:mact
  STORE 5 TO row
  DO WHILE (.NOT. EOF) .AND. row  line
    @ row,60 SAY !(rank)
    @ row,65 SAY rank:date
    STORE row+1 TO row
    DO delay
    SKIP
  ENDDO
  IF .NOT. EOF
    npage
  ENDIF
ENDDO
DO delay

```

USE B:screcord  
DELETE FILE B:temp  
RETURN

S7ALL.CMD

\*  
\*  
\*

```
STORE 0 TO bal
USE B:trfile
COPY FIELD prog:date,event,amt:due TO B:temp
SELECT PRIMARY
USE B:accfile
SELECT SECONDARY
USE B:temp
JOIN TO B:templ FOR prog:date=S.prog:date .AND. !(event) ;
= !(S.event) FIELD sc:last,sc:first,prog:date,att:code,;
amt:due,amt:paid,balance
USE B:templ
INDEX ON !(sc:last)+!(sc:first)+$(prog:date,7,2)+;
$(prog:date,1,2)+$(prog:date,4,2) TO B:tmindx
GOTO TOP
STORE balance TO bal
STORE $(prog:date,7,2) TO yr
STORE $(prog:date,1,2) TO mont
STORE sc:last TO t:last
STORE sc:first TO t:first
STORE 0 TO totdue
STORE 0 TO totpaid
DO WHILE .NOT. EOF
  @ 1,20 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY DATE()
  STORE 2 TO row
  DO WHILE .NOT. EOF .AND. rowline
    DO moname
      @ row,20 SAY 'MONTH '+!(mon)+" " +yr
      @ row,47 SAY 'PREVIOUS BALANCE '+STR(bal,9,2)
      STORE row+1 TO row
      @ row,7 SAY "NAME"
      @ row,33 SAY 'DATE ATT. CODE AMT.DUE'
      @ row,57 SAY 'AMT.PAID BALANCE'
      STORE row+2 TO row
      IF row line
        DO delay
          npage
          STORE 3 TO row
      ENDIF
      @ row,1 SAY TRIM(!(sc:last))+', '+TRIM(!(sc:first))
      DO WHILE .NOT. EOF .AND. rowline .AND. !(sc:last) ;
      = !(t:last) .AND. !(sc:first) = !(t:first) .AND. ;
      $(prog:date,7,2) = yr .AND. $(prog:date,1,2) = mont
    ENDWHILE
  ENDWHILE
```

```

STORE yr TO yrs
STORE mont TO monts
STORE sc:last TO l:name
STORE sc:first TO f:name
STORE totdue+amt:due TO totdue
STORE totpaid+amt:paid TO totpaid
STORE balance TO bal
@ row,34 SAY $(prog:date,4,2)
@ row,40 SAY !(att:code)
@ row,47 SAY amt:due
@ row,57 SAY amt:paid
@ row,66 SAY balance
STORE row+1 TO row
IF row line
  DO delay
  npage
  STORE 3 TO row
ENDIF
SKIP
DO delay
ENDDO
STORE $(prog:date,7,2) TO yr
STORE $(prog:date,1,2) TO mont
STORE sc:last TO t:last
STORE sc:first TO t:first
STORE row + 1 to row
IF row line
  DO delay
  npage
  STORE 3 TO row
ENDIF
@ row,20 SAY "TOTAL"
@ row,44 SAY totdue
@ row,54 SAY totpaid
@ row,66 SAY bal
STORE balance TO bal
DO delay
STORE row+2 TO row
IF !(l:name) !(t:last) .OR. !(f:name) ;
!(t:first) .OR. yr yrs .OR. mont monts
  STORE 0 TO totdue
  STORE 0 TO totpaid
ENDIF
LOOP
ENDDO
DO delay
npage
ENDDO
DO delay
IF row line

```



```
STORE 3 TO row  
ENDIF  
USE B:trfile  
DELETE FILE B:templ  
RETURN
```

S7ONE.CMD

```

*
*
*
STORE 0 TO bal
USE B:account
COPY TO B:temp FOR !(sc:last)=!(l:name) .AND. !(sc:first) ;
= !(f:name)
USE B:trprog
COPY FIELD prog:date,event,amt:due TO B:temp1
SELECT PRIMARY
USE B:temp
SELECT SECONDARY
USE B:temp1
JOIN TO B:temp2 FOR prog:date = S.prog:date .AND. !(event);
= !(S.event) FIELD sc:last,sc:first,prog:date,;
att:code,amt:due,amt:paid,balance
USE B:temp2
INDEX ON $(prog:date,7,2)+$(prog:date,1,2)+;
$(prog:date,4,2) TO B:tmindx
GOTO TOP
STORE $(prog:date,1,2) TO mont
STORE $(prog:date,7,2) TO yr
STORE balance TO bal
DO WHILE .NOT. EOF
  @ 1,20 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY DATE()
  STORE 2 TO row
  DO WHILE .NOT. EOF .AND. rowline
    STORE 0 TO totdue
    STORE 0 TO totpaid
    DO moname
    @ row,20 SAY 'MONTH '+!(mon)+'', '+yr
    @ row,47 SAY 'PREVIOUS BALANCE '+STR(bal,9,2)
    STORE row+1 TO row
    @ row,7 SAY 'NAME'
    @ row,33 SAY 'DATE ATT. CODE AMT. DUE'
    @ row,57 SAY 'AMT. PAID BALANCE'
    STORE row+2 TO row
    @ row,1 SAY TRIM(!(sc:last))+', '+TRIM(!(sc:first))
    DO WHILE .NOT. EOF .AND. rowline .AND.
$(prog:date,7,2) = yr .AND. $(prog:date,1,2)=mont
      STORE totdue+amt:due TO totdue
      STORE totpaid+amt:paid TO totpaid
      STORE balance TO bal
      @ row,34 SAY $(prog:date,4,2)
      @ row,40 SAY !(att:code)

```

```

        @ row,47 SAY amt:due
        @ row,57 SAY amt:paid
        @ row,66 SAY balance
        STORE row+1 TO row
        DO delay
        SKIP
    ENDDO
    STORE row+1 TO row
    IF row line
        npage
        STORE 3 TO row
    ENDIF
    STORE $(prog:date,7,2) TO yr
    STORE $(prog:date,1,2) TO mont
    @ row,20 SAY 'TOTAL'
    @ row,44 SAY totdue
    @ row,54 SAY totpaid
    @ row,65 SAY bal
    STORE row+2 TO row
    DO delay
    LOOP
    ENDDO
    DO delay
    ENDDO
    DO delay
    USE B:trprog
    DELETE FILE B:temp2
    RETURN

```

S8ALL.CMD

```
*
*
*
USE B:accfile
COPY FIELD sc:last,sc:first,prog:date,event TO B:temp FOR ;
!(att:code)'N'
SELECT PRIMARY
USE B:temp
SELECT SECONDARY
USE B:trfile
JOIN TO B:templ FOR prog:date = S.prog:date .AND. !(event);
= !(S.event) FIELD sc:last,sc:first,prog:date,event,no:day
USE B:templ
INDEX ON $(prog:date,7,2)+$(prog:date,1,2)+;
$(prog:date,4,2)+!(sc:last)+!(sc:first)+!(event) TO ;
B:tmindx
GOTO TOP
STORE sc:last TO t:last
STORE sc:first TO t:first
STORE $(prog:date,7,2) TO yr
STORE $(prog:date,1,2) TO mont
STORE 0 TO today
STORE event TO act
DO WHILE .NOT. EOF
  @ 1,20 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY DATE()
  STORE 3 TO row
  DO WHILE .NOT. EOF .AND. row line
    STORE 0 TO today
    DO moname
      @ row,20 SAY 'MONTH '+!(mon)+' ' "+yr
    STORE row+1 TO row
    @ ROW,11 SAY 'NAME'
    @ row,30 SAY 'DATE'
    @ row,42 SAY 'ACTIVITIES'
    @ row,69 SAY 'NO.DAYS'
    STORE row + 1 TO row
    DO WHILE .NOT. EOF .AND. row line .AND. ;
$(prog:date,7,2) = yr .AND. $(prog:date,1,2) = mont
      @ row,3 SAY TRIM(!(sc:last))+', '+;
TRIM(!(sc:first))
      DO WHILE .NOT. EOF .AND. row line .AND. ;
$(prog:date,7,2) = yr .AND. $(prog:date,1,2) = mont .AND. ;
!(sc:last) = !(t:last) .AND. !(sc:first) = !(t:first)
      DO WHILE .NOT. EOF .AND. row line .AND. ;
$(prog:date,7,2) = yr .AND. $(prog:date,1,2) = mont .AND. ;
```

```

!(sc:last) = !(t:last) .AND. !(sc:first) = !(t:first) .AND.
!(event) = !(act)
    STORE sc:last TO l:name
    STORE sc:first TO f:name
    STORE mont TO monts
    STORE yr TO yrs
    STORE event TO t:act
    STORE today + no:day TO today
    @ row,30 SAY $(prog:date,4,2)
    @ row,42 SAY TRIM(!(event))
    @ row,72 SAY no:day
    STORE row+1 TO row
    IF rowline
        DO delay
        npage
        STORE 3 TO row
    ENDIF
    DO delay
    SKIP
ENDDO
STORE row + 1 TO row
IF row line
    npage
    STORE 3 TO row
ENDIF
@ row,61 SAY'TOTAL '+STR(today,4,0)
IF !(t:last) !(l:name) .OR. !(t:first) ;
!(f:name) .OR.!(event) !(t:act) .OR. yr yrs .OR. ;
mont monts
    STORE 0 TO today
ENDIF
STORE event TO act
STORE row+1 TO row
DO delay
IF row line
    DO delay
    npage
    STORE 3 TO row
ENDIF
ENDDO
STORE sc:last TO t:last
STORE sc:first TO t:first
ENDDO
STORE $(prog:date,7,2) TO yr
STORE $(prog:date,1,2) TO mont
ENDDO
DO delay
npage
ENDDO
DO delay

```

USE B:trfile  
DELETE FILE B:templ  
RETURN

```

S8ONE.CMD
*
*
*
USE B:account
COPY FIELD sc:last,sc:first,prog:date,event TO B:temp FOR ;
!(sc:last) = !(l:name) .AND. !(sc:first) = !(f:name) .AND.;
!(att:code) 'N'
SELECT PRIMARY
USE B:temp
SELECT SECONDARY
USE B:trprog
JOIN TO B:templ FOR prog:date = S.prog:date .AND. !(event);
= !(S.event) FIELD sc:last,sc:first,prog:date,event,no:day
USE B:templ
INDEX ON $(prog:date,7,2)+$(prog:date,1,2)+;
$(prog:date,4,2)+!(event) TO B:tmindx
GOTO TOP
STORE $(prog:date,7,2) TO yr
STORE $(prog:date,1,2) TO mont
STORE event TO act
DO WHILE .NOT. EOF
  @ 1,20 SAY stitle
  @ 1,60 SAY 'DATE'
  @ 1,65 SAY DATE()
  STORE 3 TO row
  DO WHILE .NOT. EOF .AND. row line
    DO moname
    @ row,20 SAY 'MONTH '+!(mon)+"' "+yr
    STORE row+1 TO row
    @ row,11 SAY 'NAME'
    @ row,34 SAY 'DATE'
    @ row,42 SAY 'ACTIVITIES'
    @ row,69 SAY 'NO.DAYS'
    STORE row + 1 TO row
    DO WHILE .NOT. EOF .AND. row line .AND. ;
$(prog:date,7,2) = yr .AND. $(prog:date,1,2) = mont
    STORE 0 TO today
    @ row,1 SAY TRIM(!(sc:last))+', '+;
TRIM(!(sc:first))
    DO WHILE .NOT. EOF .AND. rowline .AND. ;
$(prog:date,7,2) = yr .AND. $(prog:date,1,2) = mont ;
.AND. !(event) = !(act)
    STORE today + no:day TO today
    @ row,35 SAY $(prog:date,4,2)
    @ row,42 SAY TRIM(!(event))
    @ row,72 SAY no:day
    STORE row + 1 TO row

```

```
        DO delay
        SKIP
    ENDDO
    STORE row+1 TO row
    @ row,61 SAY'TOTAL      '+STR(totday,4,0)
    STORE row+2 TO row
    STORE $(prog:date,7,2) TO yr
    STORE $(prog:date,1,2) TO mont
    STORE event TO act
    DO delay
    ENDDO
    ENDDO
    DO delay
    ENDDO
    USE B:trprog
    DELETE FILE B:templ
    RETURN
```



```

MISC.CMD
*
*
*
DO setup
DO while t
  ERASE
  STORE ' ' TO mis:sel
  @ 3,22 SAY'MISCELLANEOUS'
  @ 5,15 SAY'0 - EXIT'
  @ 6,15 SAY'1 - RECOVER THE LOST FILES'
  @ 7,15 SAY'2 - DELETE OLD RECORDS OF TROOP PROGRAM ;
SCHEDULE'
  @ 9,10 SAY'ENTER YOUR SELECTION' GET mis:sel
  READ
  DO CASE
    CASE mis:sel = '0'
      RELEASE ALL
      RETURN
    CASE mis:sel = '1'
      DO recover
    CASE mis:sel = '2'
      DO tdell
    OTHERWISE
      @ 23,10 SAY'WRONG CODE - TRY AGAIN'
      DO delay
      LOOP
  ENDCASE
ENDDO

```

```
RECOVER.CMD
*
*
*
DO setup
?
?
?'      The program is copying the backup files.'
?
?'      Press RETURN when ready'
WAIT
USE B:btrprog
COPY TO B:trprog
USE B:badlead
COPY TO B:adlead
USE B:bscrecord
COPY TO B:screcord
USE B:bmember
COPY TO B:member
USE B:bleader
COPY TO B:leader
USE B:baward
COPY TO B:award
USE B:baccount
COPY TO B:account
USE B:badvance
COPY TO B:advance
USE B:bguardian
COPY TO B:guardian
?
?'      The files have been copied from the backup files'
?
DO delay
DO delay
RETURN
```

```

TDEL1.CMD
*
*
*
DO setup
RESTORE FROM B:memfile
STORE 'T' TO first
STORE 'T' TO aa
DO WHILE aa = 'T'
  ERASE
  STORE 0 TO yr
  STORE ' ' TO t:date
  STORE ' ' TO t:event
  STORE ' ' TO t:loc
  STORE 0 TO tamtdue
  STORE 0 TO tnoday
  STORE ' ' TO mon
  STORE ' ' TO mont
  STORE ' ' TO yr:pro
  STORE ' ' TO mo:pro
  STORE ' ' TO period
  STORE ' ' TO confirm
  USE B:trprog
  COUNT TO no:rec
  IF no:rec = 0
    @ 23,10 SAY'I am sorry this file is empty now'
    DO delay
    RELEASE ALL
    RETURN
  ENDIF
  @ 1,10 SAY'DELETE ALL PROGRAMS IN A PERIOD OF TIME'
  @ 1,60 SAY'DATE '
  @ 1,65 SAY DATE()
  @ 6,10 SAY'Which periods of time do you want to delete '
  @ 6,54 SAY'the troop program?'
  @ 7,10 SAY'(Month - M or Year - Y or RETURN - To ;
stop)' GET period
  READ
  IF !(period) = ' '
    IF first = 'T'
      RELEASE ALL
      RETURN
    ENDIF
    STORE 'F' TO aa
  LOOP
ENDIF
IF !(period) = 'M'
  @ 9,10 SAY'What month do you want? (01 to 12)' GET ;

```

```

mo:pro
@ 10,10 SAY'And in what year?' GET yr:pro
READ
STORE 1900 + VAL(yr:pro) TO yr
STORE mo:pro TO mont
DO moname
COUNT TO no:rec FOR $(prog:date,1,2) = mo:pro .AND. ;
$(prog:date,7,2) = yr:pro
IF no:rec = 0
@ 23,10 SAY'There are no programs in that month'
DO delay
LOOP
ENDIF
@ 12,10 SAY'Please confirm that you wish to delete ;
all the '
@ 12,57 SAY'troop program'
@ 13,13 SAY'in the month of '+TRIM(!(mon))+','+';
STR(yr,4,0)+'?' (Y or N)' GET confirm
READ
IF !(confirm) = 'N'
LOOP
ENDIF
COPY TO B:temp FOR $(prog:date,1,2) = mo:pro .AND. ;
$(prog:date,7,2) = yr:pro
USE B:trbackup
APPEND FROM B:temp
IF mo:pro = $(pre:date,1,2) .AND. yr:pro = ;
$(pre:date,7,2)
USE B:account
COPY TO B:templ FOR $(prog:date,1,2) = mo:pro ;
.AND. $(prog:date,7,2) = yr:pro
USE B:accbak
APPEND FROM B:templ
USE B:account
DELETE FILE B:templ
DELETE ALL FOR $(prog:date,7,2) = yr:pro .AND. ;
$(prog:date,1,2) = mo:pro
PACK
STORE '1' TO flag
ENDIF
USE B:trprog
DELETE FILE B:temp
DELETE ALL FOR $(prog:date,1,2) = mo:pro .AND. ;
$(prog:date,7,2) = yr:pro
PACK
STORE 'F' TO first
ENDIF (* PERIOD = 'M' *)
IF !(period) = 'Y'
@ 9,10 SAY'What year do you want to delete ' GET ;
yr:pro

```

```

READ
STORE 1900 + VAL(yr:pro) TO yr
COUNT TO no:rec FOR $(prog:date,7,2) = yr:pro
IF no:rec = 0
    @ 23,10 SAY'There are no programs in that year'
    DO delay
    LOOP
ENDIF
@ 11,10 SAY'Please confirm that you wish to delete ;
all '
@ 11,54 SAY'the troop programs'
@ 12,13 SAY' of the year '+STR(yr,4,0)+'? (Y OR N)';
GET confirm
READ
IF !(confirm) = 'N'
    LOOP
ENDIF
COPY TO B:temp FOR $(prog:date,7,2) = yr:pro
USE B:trbakup
APPEND FROM B:temp
IF yr:pro = $(pre:date,7,2)
    USE B:account
    COPY TO B:templ FOR $(prog:date,7,2) = yr:pro
    USE B:accbak
    APPEND FROM B:templ
    USE B:account
    DELETE FILE B:templ
    DELETE ALL FOR $(prog:date,7,2) = yr:pro
    PACK
    STORE '1' TO flag
ENDIF
USE B:trprog
DELETE FILE B:temp
DELETE ALL FOR $(prog:date,7,2) = yr:pro
PACK
STORE 'F' TO first
ENDIF (* PERIOD = 'Y' *)
ENDDO
ERASE
@ 5,10 SAY'*****';
*****'
@ 6,10 SAY'* ;
*'
@ 7,10 SAY'* PREPARE THE PRINTER READY TO PRINT;
*'
@ 8,10 SAY'* THE RECORD OF CANCELLED SCHEDULE ;
*'
@ 9,10 SAY'* ;
*'
@ 10,10 SAY'* WHEN YOU ARE READY PRESS RETURN;

```

```

      *'
@ 11,10 SAY'*                                     ;
      *'
@ 12,10 SAY'*****';
*****'
WAIT
SET FORMAT TO PRINT
SET PRINT ON
SET CONSOLE OFF
STORE 55 TO line
STORE 'EJECT' TO npage
ERASE
STORE 'trbakup' TO trfile
DO tllist1
IF flag = '1'
    STORE 'accbak' TO accfile
    STORE 'ATTENDANCE AND DUES' TO stitle
    DO s7all
    STORE 'OUR CAMPING LOG' TO stitle
    DO s8all
ENDIF
SET FORMAT TO SCREEN
SET PRINT OFF
SET CONSOLE ON
ERASE
@ 10,15 SAY'THE REPORT ON DELETING TROOP SCHEDULE HAS ;
FINISHED'
DO delay
USE B:trbakup
DELETE ALL
PACK
USE B:accbak
DELETE ALL
PACK
RELEASE ALL
RETURN

```

LIST OF FOOTNOTES

- [1] Carl Townsend, Using dBASE II (Berkeley,  
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